



1	597259-CREA-1-2018-1-IT-CULT-COOP2	IT
<b>MAPPING - A Map on the aesthetics of performing arts for early years</b>		
<b>Original Budget</b>	<b>Maximum Grant Awarded</b>	<b>% Awarded</b>
3.996.000,00 €	1.998.000,00 €	50,00 %
Role	Organisation Name	CO
APP	LA BARACCA SOCIETA COOPERATIVA SOCIALE ONLUS	IT
PAR	Artika Astiki Etaireia Politistiki Mi Kerdoskopiki	GR
PAR	BABORO GALWAY INTERNATIONAL CHILDREN'S FESTIVAL LIMITED	IE
PAR	COMMUNE DE LIMOGES	FR
PAR	FIERE INTERNAZIONALI DI BOLOGNA SPA	IT
PAR	HELIOS 6 LIVE ART PRODUKTION EV	DE
PAR	KOLIBRI GYERMEK-ES IFJUSAGI SZINHAZ KIEMELKEDOEN KOZHASZNU NONPROFIT KFT	HU
PAR	KUUKULKURIT RY	FI
PAR	LUTKOVNO GLEDALISCE LJUBLJANA	SI
PAR	POLKA CHILDRENS THEATRE LIMITED	UK
PAR	Stichting De Stilte	NL
PAR	TEATER TRE STOCKHOLM EKONOMISK FÖRENING	SE
PAR	TEATERWAERKSTEDET MADAM BACH	DK
PAR	Teatr Animacji w Poznaniu	PL
PAR	TEATRO PARAÍSO SAL	ES
PAR	TEATRUL ION CREANGA	RO
PAR	THEATRE DE LA GUIMBARDE	BE
PAR	TOIHAUS THEATER	AT
<b>COMPENDIUM</b>		
<p>Mapping aims at creating a Map on the aesthetic of performing arts for early years (PAfEY) - children from 0 to 6 years of age - through a common field research shared by 18 partners of 17 countries: Austria,Belgium,Denmark,Finland,France, Germany,Greece,Hungary,Ireland,Italy,Netherlands,Poland,Romania,Slovenia,Spain,uSweden and UK.</p> <p>A piece of research on the aesthetic dimension of small children, to create a map useful for improving the quality of artistic production and research for the youngest ones. Not a Manifesto on the how-to's of PAfEY, but a Map collecting the most significant traces left by a meticulous process of artistic research, focused on the relationship that artists establish with very young children through performing acts.</p> <p>The project is centred on Artistic quality and on the quality of the Relationship with early years, and it will be based on the following activities:</p> <ul style="list-style-type: none"> <li>• Fieldwork guided by ITYARN researchers (International Theatre for Young Audience Research Network), involving at least 3 artists of each producing partner and leading to the creation of the Map</li> <li>• 19 festivals of PAfEY in 14 different cities over the 4 years</li> <li>• A co-production project resulting in 16 different productions, created thanks to a shared productive process developed over the first two years, and that will be touring in the festivals starting from 2021</li> <li>• A Final Event (Spring 2022), hosting all the shows produced and a Common Performance</li> <li>• The Map illustrated, an Exhibition presented first at Bologna Children's Book Fair in 2022 and then in tour, and a book containing the illustrations of The Map by international artists</li> <li>• Follow-up meetings, seminars about direction and dramaturgy in performing arts for early years</li> <li>• A new audience, action research process on audience development</li> <li>• The books: The Map, Research book (a collection of articles on the research), a Handbook about the research on Audience Development, the Diary of the experience and the Follow-up paper</li> </ul>		



# Education, Audiovisual and Culture Executive Agency

Creative Europe - Culture

2	597291-CREA-1-2018-1-UK-CULT-COOP2	UK
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Europe Beyon Access
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Original Budget	Maximum Grant Awarded	% Awarded
4.010.175,45 €	1.998.192,00 €	49,83 %

Role	Organisation Name	CO
APP	THE BRITISH COUNCIL	UK
PAR	ARIONA HELLAS AE	GR
PAR	ASSOCIAZIONE INCONTRI INTERNAZIONALI DI ROVERETO ORIENTE OCCIDENTE TEATRO DANZA MUSICA	IT
PAR	KAMPNAGEL INTERNATIONALE KULTURFABRIK GMBH	DE
PAR	Per.Art	RS
PAR	Skånes Dansteater AB	SE
PAR	STICHTING HOLLAND DANCE FESTIVAL	NL

COMPENDIUM
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Across the performing arts and across Europe disabled artists are pushing the boundaries of form and are presenting audiences, fellow artists and arts professionals with one of the creative opportunities of our time.

Europe Beyond Access will support disabled artists to break the glass ceilings of the contemporary theatre & dance sectors: to internationalise their artistic innovations and their careers; to develop a network of leading mainstream organisations with a commitment to present and commission at the highest level; to build European audiences interested in high-quality innovative work by Europe's disabled artists; and to develop tools and understanding in the wider performing arts market.

Europe Beyond Access will:

- 1) Contribute to artistic innovation of disabled artists in Europe through improved access to a greater number of creative development opportunities, countering geographic and aesthetic isolation (ARTIST CENTRIC)
- 2) Revolutionise the programming palette and possibilities in European performing arts through:
  - 2a) showcasing world-class disability-led work and emerging talent, and helping artists and companies to better understand their market and how to position their work. (ARTIST CENTRIC)
  - 2b): creating a network of experienced programmers interested in working collaboratively to commission and present disabled. (BUYER CENTRIC)
- 3) Increase interest in disability-led work for European performing arts audiences, with greater exposure to and familiarity with innovative work, creating positive associations and improving perceptions of the artistic experience, whilst also improving access for and engagement by disabled audiences. (AUDIENCE CENTRIC)
- 3) Create the best possible industry conditions to source, develop, produce and present work of disabled artists through supporting cultural managers to improve the accessibility of their processes and systems. (INDUSTRY CENTRIC)



3	597298-CREA-1-2018-1-CZ-CULT-COOP2	CZ
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**EMERGENCE From shared experience to new creativity: Living Heritage/Reframing Memory**

Original Budget	Maximum Grant Awarded	% Awarded
1.424.528,92 €	712.264,45 €	50,00 %

Role	Organisation Name	CO
APP	INSTITUT UMENI - DIVADELNI USTAV	CZ
PAR	Cyprus Theatre Organisation	CY
PAR	HOGSKOLEN I OSTFOLD	NO
PAR	Instytut Teatralny im. Zbigniewa Raszewskiego	PL
PAR	IZOLYATSIA. Platform for Cultural Initiatives	UA
PAR	LATVIJAS JAUNA TEATRA INSTITUTS	LV
PAR	VICTORIA AND ALBERT MUSEUM	UK

**COMPENDIUM**

EMERGENCE is focused on performance in the context of our European heritage. Many people work to create performances – designers, directors, actors, dancers, musicians, fine and visual artists, digital artists, producers and managers – and this project will bring together a range of these “performance creators” from across Europe to create work that responds to the specific contexts of selected heritage sites, undertaking a program of workshops, masterclasses, artist residencies, site performances and exhibitions. This work will mine the collective cultural memory of the heritage sites to create powerful audience experiences, showing that heritage is an evolving process of constant re-negotiation of connectivity and relationships in today’s globalized world. The project will also support the development of the next generation of performance creators as the activities are specifically designed to connect young artists with established professionals while placing emerging artists at the center of the work.

We make up a powerful group of 7 partners from all across Europe and one associate partner in Taiwan. By receiving the support from Creative Europe this strong group of partners will, by joining their resources and networks, facilitate wide access to a rich, high quality range of diverse cultural expressions from all over Europe and enable a dialogue through professional and cultural exchanges encouraging mutual understanding among European cultures.

We will organize activities resulting in 40 grant supported events and projects in 7 European countries and Taiwan involving at least 1000 artists and professionals, 3000 students and emerging performance creators, and 430,00 public audience members.

In addition we would like to reach more than 50 000 students, young artists, professionals and educators indirectly through long-term projects including the traveling exhibitions, publication work, use of the interview recordings and research.



## Education, Audiovisual and Culture Executive Agency

Creative Europe - Culture

4	597344-CREA-1-2018-1-FR-CULT-COOP2	FR
Dancing Museums - The democracy of beings		
Original Budget	Maximum Grant Awarded	% Awarded
1.122.496,00 €	561.246,00 €	50,00 %
Role	Organisation Name	CO
APP	LA BRIQUETERIE CENTRE DE DEVELOPPEMENT CHOREGRAPHIQUE DU VAL DE MARNE ASSOCIATION	FR
PAR	Arte Sella	IT
PAR	COMUNE DI BASSANO DEL GRAPPA	IT
PAR	Conseil départemental du Val-de-Marne	FR
PAR	CONSORCI MERCAT DE LES FLORS/CENTRE DE LES ARTS DE MOVIMENT	ES
PAR	Dance4	UK
PAR	FONDAZIONE FITZCARRALDO	IT
PAR	Kunst-und Ausstellungshalle der Bundesrepublik Deutschland GmbH	DE
PAR	STICHTING DANSATELIERS	NL
PAR	TANEC PRAHA SPOLEK	CZ
PAR	UNIVERSITA CA' FOSCARI VENEZIA	IT

### COMPENDIUM

DANCING MUSEUMS – The democracy of beings (DM2) is an action-research project designed to foster and sustain long-term collaborations between dance organisations, museums, Universities and local communities to develop inspiring and long-lasting arts and cultural programmes that people in those communities want to get involved in. In this period of accelerated change, there is an urgent need for professionalism, shared vocabulary and a coherent conceptual framework that makes sense of the many different approaches to audience engagement. In DANCING MUSEUMS – The democracy of beings, individuals and arts organisations share, improve, develop and transfer skills and knowledge needed to broaden and deepen connections and relationships with audiences. The partners see this project as a strategic capacity building project and an experiment in cultural democracy. If art focuses more on people, people will focus more on art. DANCING MUSEUMS – The democracy of beings picks up on changes that need to happen on an organisational level to conceptualise, develop and test new tools for the arts sector to create meaningful experiences and sensitive encounters with the public, hence measuring and improving its social value and impact. The practice-led research team, composed of artists, staff from dance organisations, museums and Universities from 7 countries, looks at how the presence of dance can offer new ways of experiencing art and heritage and help audiences and visitors engage both intellectually and viscerally with artworks and art spaces. The learning happens locally and internationally. Researchers of Ca' Foscari University in Venice and Fondazione Fitzcarraldo follow the international activities to give language to the artistic practices observed and scientifically measure the impact on institutions, artists and how the new artistic products tested and developed change the perception of engagement of the audiences and their cultural behaviours.



5	597374-CREA-1-2018-1-AT-CULT-COOP2	AT
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**Life Long Burning – Towards a sustainable Eco-System for Contemporary Dance in Europe**

Original Budget	Maximum Grant Awarded	% Awarded
4.000.060,93 €	2.000.000,00 €	50,00 %

Role	Organisation Name	CO
APP	danceWEB - Verein zur Förderung des internationalen Kulturaustausches im Bereich der darstellenden Künste	AT
PAR	ASOCIATIA 4 CULTURE	RO
PAR	brain store project	BG
PAR	ICI-CCN de Montpellier / Occitanie	FR
PAR	Muhely Alapitvany - Workshop Foundation	HU
PAR	Plesni centar Tala	HR
PAR	Stichting Het Veem Theater	NL
PAR	STIFTELSEN MODERNA DANSTEATERN SKEPPSHOLMEN	SE
PAR	STUK Kunstencentrum	BE
PAR	Uferstudios GmbH	DE
PAR	UMETNISKO DRUSTVO NOMAD DANCE ACADEMY SLOVENIJA	SI

**COMPENDIUM**

A collaborative network of 11 dance organisations in Europe has devised the Life Long Burning project (LLB) with the aim to accompany the radical change in contemporary dance practice. It wants to anchor dance practice, production and reception in a richer societal and discursive context to channel and advance this art form.

The LLB activities are marked by two main strands: boosting artistic development and fostering the professionalization of the scene as well as advocating and advancing the art form and widening its impact all over Europe.

We qualify dance artists and extend their skillset with activities in the fields of high class training and on-the-job-learning; we set up an extended agency providing sustained quality support following the actual needs of artists with elaborate residency, co-production, mobility and communication schemes; by means of advocacy platforms in 9 European cities, we raise awareness for dance and for its capacity of creating alternative forms of togetherness; we organise research, experimentation and communication on emerging artistic, social and political issues in formats, where the role of the artists and the audiences are eventually redefined.

Two transversal approaches affect all the project activities, giving the communication of dance centre stage and stimulating new models of audience development. The first approach fosters the dialogue of dance with other art forms and urban players, the second one develops a strong feedback attitude with relevant forms of audience engagement by each implemented activity.

To achieve these results, the LLB network with its mixture of big and small players and its 36 assoc. partners builds a driving force in the complex and on-going interplay of agents and audiences, contexts and functions. This setting creates an innovative eco-system as a lively and transformational space unfolding the potential of this forward-looking artistic field and outlining developments for future communities.



6	597380-CREA-1-2018-1-ES-CULT-COOP2	ES
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**European Digital Treasures: Management of centennial archives in the 21st century**

Original Budget	Maximum Grant Awarded	% Awarded
3.070.802,74 €	1.535.401,37 €	50,00 %

Role	Organisation Name	CO
APP	MINISTERIO DE EDUCACION, CULTURA Y DEPORTE	ES
PAR	CORK INSTITUTE OF TECHNOLOGY	IE
PAR	Direção-Geral do Livro, dos Arquivos e das Bibliotecas	PT
PAR	Factoria Cultural Asociación de Apoyo al Emprendimiento y a las ICCs	ES
PAR	INTERNATIONAL CENTRE FOR ARCHIVAL RESEARCH (ICARUS)	AT
PAR	Kulturdepartementet - Ministry of Culture	NO
PAR	NATIONAL ARCHIVES OF HUNGARY	HU
PAR	NATIONAL ARCHIVES OF MALTA	MT

**COMPENDIUM**

The European archives offer the most reliable and original sources to (re)discover, highlight and promote the history and culture of Europe (joint European Heritage). Beyond the interest that they can awake to researchers, students or history and genealogy enthusiasts, they can reinforce curricular activities at high schools, as well as be sources of inspiration for the generation of new creative products, and sources of new activities for citizens in an ageing society. They include a wide range of materials in different formats (written documents, manuscripts, letters, charters, diaries, photographs, moving image and sound materials, etc.. and their digital equivalents), mostly from the XII Century onwards, and thus offer and cover a wide range of contents. Such heritage, and especially its digital versions, deserves a major visibility, outreach and use.

Over the last decades, institutions with archival holdings have invested important resources to offer access to digitized items. These "digital treasures" are thus incorporated as primary sources to free access portals, but they do not have a transformation process nor generate economic returns, despite the relatively important costs of digitization.

In that framework, and in line with the general objectives Creative Europe, the project plans to tackle some of the key new challenges faced by the digitized archives in Europe, mostly:

- The generation of a greater added value, profitability and sustainability, through the identification and implementation of new business models and cross-cultural cooperation and hybridisation.
- A greater diversification of the users, through the identification and implementation of new audiences development strategies and activities, especially towards the younger and older generations.
- A major visibility of the European Heritage, History and Culture, behind the available archives, and the transnational mobility of works and professionals.



# Education, Audiovisual and Culture Executive Agency

Creative Europe - Culture

7	597408-CREA-1-2018-1-SI-CULT-COOP2	SI
Create to Connect -> Create to Impact		
Original Budget	Maximum Grant Awarded	% Awarded
4.000.000,00 €	2.000.000,00 €	50,00 %
Role	Organisation Name	CO
APP	BUNKER ZAVOD ZA ORGANIZACIJO IN IZVEDBO, KULTURNIH PRIREDITEV	SI
PAR	ARTSADMIN LBG	UK
PAR	DRUGO MORE UDRUGE	HR
PAR	Etablissement Public du parc et de la Grande halle de la Villette (E.P.P.G.H.V)	FR
PAR	Fundação Caixa Geral de Depósitos-CULTURGEST	PT
PAR	FUNDATIA ALT ART PENTRU ARTA ALTERNATIVA	RO
PAR	INSTITUT UMENI - DIVADELNI USTAV	CZ
PAR	Museum of Contemporary Art - Tbilisi	GE
PAR	NTGENT	BE
PAR	Santarcangelo dei Teatri	IT
PAR	Stichting Noorderzon Groningen	NL
PAR	STICHTING THEATER ROTTERDAM	NL
PAR	STIFTELSEN BERGEN INTERNASJONALE TEATER	NO
PAR	united artists labour	RS
PAR	ZNANSTVENORAZISKOVALNI CENTER SLOVENSKE AKADEMIJE ZNANOSTI IN UMETNOSTI	SI

## COMPENDIUM

Create to Connect -> Create to Impact: Changing the world with theatre? Doing nothing, because we cannot do everything, is the biggest mistake! Making a positive impact through research-informed arts – at least something!

15 European arts and research partners from 13 European countries develop contemporary theatre to create aesthetic, political and social impact such as social innovation, micropolitical change, new public arenas, aesthetic breakthroughs and emancipation.

We move from audience building to impacting stakeholders, from only connecting and engaging to consciously creating impact informed by anthropological research. We develop relationships not based on power structures but on collaboration and solidarity. All actions are designed in dialogue between curators, artists and researchers:

Research to Impact – research focuses on cases ranging from specific art cases to research of organizations.

Anthropological studies of the impact our activities are producing serve as a basis to inform curators and artists on how to reach the desired impact.

26 Space to Connect – transforming venues, spaces that theatre inhabits with contemporary theatre to produce impact, through small-scale interventions to transformative processes.

2 Working Encounters – all partners and guests (public call) examine the notion of People. Space to establish common conceptual ground on stakeholders and develop tools for other activities.

39 Adapt to Connect – adaptations of existing theatre pieces to better impact the local context in dialogue with research.

41 Create to Connect – (co)productions of new theatre pieces to impact in dialogue with research.

Four-layered communication: local/national, classical line of communication (PR, web, social media ...), in-depth partnerships with journalists, artistic line (artists/researchers develop new content and tools)

Actively managed collaboration on the basis of democratic decision-making and sharing, and an integrated evaluation processes.



8	597414-CREA-1-2018-1-FI-CULT-COOP2	FI
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<b>Future Songwriting</b>
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Original Budget	Maximum Grant Awarded	% Awarded
839.612,27 €	419.805,64 €	50,00 %

Role	Organisation Name	CO
APP	Säveltäjän Tekijänoikeustoimisto Teosto ry	FI
PAR	Musical Futures Limited	UK
PAR	Sacem	FR
PAR	Society ARTISJUS Hungarian Bureau for the Protection of Authors' Rights	HU
PAR	TAIDEYLIOPISTO	FI
PAR	UNIVERSIDAD POMPEU FABRA	ES
PAR	UNIVERSITAET ZU KOELN	DE

<b>COMPENDIUM</b>
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The Future Songwriting project creates opportunities for more versatile music education in diverse learning environments. The project emphasizes creative self-expression, collaborative working methods, and active cultural participation by enabling technology-supported creative processes for children and young people of all ages.

The core of the Future Songwriting project is in the implementation and examination of the INTO concept, which draws on the recently introduced national core curricula for basic education and early childhood education and care in Finland where utilization of technology, creativity and active participation are pivotal parts of all transversal competences. The INTO Future Songwriting concept brings the greatly needed expertise in contemporary music technology to schools, thus narrowing the gap between the arts, technology, and other subjects. The concept enables teachers to develop new, experiential and interactive learning environments and to strengthen the role and status of creative production in music education. The long-term goal of Future Songwriting is to embed the new approach to music making and learning so that it becomes a natural part of the working culture in European schools.

The project will be implemented by a consortium coordinated by Teosto, with SACEM, University of the Arts Helsinki, University of Cologne, Pompeu Fabra University, Artisjus and Musical Futures as partners.

The main programme objectives linked to the project are new models for training and education in music; an increase of in-depth understanding of the processes of digitalization; and new business models in the field of creative industries. The main outcomes of the project will be the scalable INTO Future Songwriting concept and tutorials; a best practices guide book for music teachers to be used as a tool in educational collaborations; as well as academic publications based on the research conducted in the project.





## Education, Audiovisual and Culture Executive Agency

Creative Europe - Culture

9	597447-CREA-1-2018-1-ES-CULT-COOP2		ES
<b>Our Many Europes</b>			
Original Budget		Maximum Grant Awarded	% Awarded
4.019.799,60 €		2.000.000,00 €	49,75 %
Role	Organisation Name		CO
APP	MUSEO NACIONAL CENTRO DE ARTE REINA SOFIA		ES
PAR	CONSORCI DEL MUSEU D ART CONTEMPORANI DE BARCELONA		ES
PAR	GOETEBORGS UNIVERSITET		SE
PAR	Moderna galerija		SI
PAR	Museum van Hedendaagse Kunst Antwerpen		BE
PAR	MUZEUM SZTUKI NOWOCZESNEJ W WARSZAWIE		PL
PAR	NATIONAL COLLEGE OF ART AND DESIGN		IE
PAR	STEDELIJK VAN ABBEMUSEUM		NL
<b>COMPENDIUM</b>			
<p>Our Many Europes (OME) is a four-year art museum programme focusing on the 1990s: the decade contemporary Europe was born. The art of the 1990s profoundly reflects a fundamental shift in society: through Internet and open borders, Europeans got active and connected. Understanding who we are today – our challenges, our possibilities – begins post 1989, when a divided Europe ended and the plurality of the many Europes we inhabit today began. To reflect this change, we need a different museum strategy, which understands audiences not as passive, but as constituent members of a plural community in permanent becoming. Developing a new Constituent Museum strategy is the major and long-term goal of OME. This is done from the premise that museums innovate by doing, and learn through practice. Exploring the 1990s, through a rich programme of conferences, exhibitions and experimental mediation, the OME partners will develop a new, effective museum strategy tailored to the desires of Europeans today!</p> <p>OME's consortium is lead by the museum confederation L'Internationale connecting North and South, East and West. OME partners are Museo Nacional Centro de Arte Reina Sofia (ES), Van Abbemuseum (NL), Museu d'Art Contemporani de Barcelona (ES), Moderna galerija (SI), Museum van Hedendaagse Kunst Antwerpen (BE), Museum Stzuki Nowoczeswej W Warszawie (PL), Valand Academy (SE) and National College of Art and Design (IE). SALT (TR) is our associated partner in a third country. OME collaborates with more countries through associate or collaborating partners.</p> <p>OME reaches 2 million Europeans through 14 exhibitions with mediation activities, 1 education programme for youngsters, 2 summer schools, 4 series of workshops, 9 conferences, 4 research grants, 15 e-pubs and 8 books, 2 online platforms, 1 online digital archive and 12 sets of e-learning materials with videos. OME improves the skills of museum professionals working together with audiences.</p>			



# Education, Audiovisual and Culture Executive Agency

Creative Europe - Culture

10	597487-CREA-1-2018-1-IT-CULT-COOP2		IT
<b>Audience DEvelopment STrategies for cultural organizations in Europe</b>			
Original Budget		Maximum Grant Awarded	% Awarded
2.310.699,59 €		1.154.723,32 €	49,97 %
Role	Organisation Name		CO
APP	FONDAZIONE FITZCARRALDO		IT
PAR	CENTER FOR KUNST OG INTERKULTUR		DK
PAR	COLCHESTER MERCURY THEATRE LTD		UK
PAR	COMPAGNIA DI SAN PAOLO		IT
PAR	Fondazione del Teatro Stabile di Torino		IT
PAR	FUNDACAO CALOUSTE GULBENKIAN		PT
PAR	KULTURA NOVA FOUNDATION		HR
PAR	MAPA DAS IDEIAS - EDICOES DE PUBLICACOES LDA		PT
PAR	MELTING PRO LEARNING SOCIETA COOPERATIVA		IT
PAR	MIASTO STOLECZNE WARSZAWA		PL
PAR	MUZEJ MODERNE I SUVREMENE UMJETNOSTI		HR
PAR	Nørrebro Teater		DK
PAR	Sociedad Municipal Zaragoza Cultural SAU		ES
PAR	THE AUDIENCE AGENCY		UK
PAR	UNIVERSIDAD DE LA IGLESIA DE DEUSTO ENTIDAD RELIGIOSA		ES

## COMPENDIUM

ADESTE+ aims to develop a methodology for organizational change (blueprint) for the audience-focused organisations. It will promote effective, lasting audience development by introducing innovative management practice. Using the combined knowledge and experience of partners, it will help each to develop their own organisation, attract new audiences, and create an approach that can be applied widely across the European cultural sector. The ultimate goal is to contribute to the wider debate about audience development, organisational change and leadership and to provide new models of working.

Moving its steps from previous EU funded projects (in particular "ADESTE - Audience DEveloper: Skills and Training in Europe"), ADESTE+ develops that legacy and pushes it forward in a larger scale, both in terms of activities and expected results.

During the 44 months of activities, the 15 partners (being the core of them the same promoters of the previous ADESTE project) will run a wide range of activities addressed to cultural organizations, professionals, stakeholders, targeted audiences and policy makers, aimed at personal and organizational capacity building related to Audience Development (AD). With 15 partners involved, 66 organizations, more than 300 cultural organisations staff participating the training and capacity building activities, 1200 new potential public involved in AD programs, 25 policy making organizations producing a white book on AD policy making and more than 50.000 organizations receiving the final project output (ADESTE+ blueprint), the project will have an important and longlasting impact on AD and organizational change strategies.



11	597492-CREA-1-2018-1-AT-CULT-COOP2	AT
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<b>Centriphery</b>
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Original Budget	Maximum Grant Awarded	% Awarded
2.132.290,00 €	1.066.145,00 €	50,00 %

Role	Organisation Name	CO
APP	Festival der Regionen	AT
PAR	Anda&Fala - Associação Cultural	PT
PAR	ASOCIATIA PRIN BANAT	RO
PAR	Dansehallerne	DK
PAR	Espoon kaupunginteatterisäätiö sr	FI
PAR	FONDATSIYA ZA NOVA KULTURA	BG
PAR	La Manufacture	FR
PAR	RIJEKA 2020 D.O.O.	HR
PAR	Stichting Cultura Nova	NL

<b>COMPENDIUM</b>
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As every Periphery is its own centre, Centriphery will give the citizens of the so-called “periphery” a central voice in exploration and transformation of local myths and empower them to participate in the re-creation of local identities and European narratives.

Centriphery is a multi-layered interdisciplinary, inclusive and accessible, European project engaging professional international artists in an intensive dialogue with local artists, participating citizens (citizen artists) in decentralised regions.

Audience Development is defined in a broader interactive sense, extending access to under-represented groups or people with special abilities and engaging citizens in the creation process. It fosters Capacity Building through intensive workshops and innovative approaches to co-creation through the development of a participatory methodology involving residencies and exchanges, giving citizens a voice in a self-reflection process about their identity and potential transformation.

Starting point of the artistic research is intangible cultural heritage in the form of local myths and their relevance to the identity of the regions. Using stories as bridges between past and future, contemporary regional and European narratives will be developed.

By connecting artists and citizens from different regions (Transnational Mobility) and interlinking contemporary local realities with intangible cultural heritage, Centriphery will enhance intercultural dialogue and promote respect for the diversity of European cultures and common values.

EU funding will sustain collaborations across borders, support the human resource intensive process of participation and inclusion, and strengthen culture as a pillar of sustainable regional development.

As a result, Centriphery will develop a variety of artistic creations, organize policy dialogues and research symposia, create guides for future participatory projects, and implement artistic capacity building and regional exchange programme.



# Education, Audiovisual and Culture Executive Agency

Creative Europe - Culture

12	597507-CREA-1-2018-1-FR-CULT-COOP2		FR
<b>European Music Market Accelerator</b>			
Original Budget		Maximum Grant Awarded	% Awarded
3.023.712,00 €		1.511.856,00 €	50,00 %
Role	Organisation Name		CO
APP	MAMA		FR
PAR	CTL - CULTURAL TREND LISBON - PRODUCTION & MANAGEMENT, LDA		PT
PAR	ELITA Associazione Culturale		IT
PAR	MOUSIKES EKDILOSIS SYNTONISMOS ORGANOSI		GR
PAR	Nouvelle Prague s.r.o.		CZ
PAR	Un-Convention Hub CIC		UK
<b>COMPENDIUM</b>			
<p>EMMA is a network of professionals from different areas of the music sector working together on a andragogic experiment of lifelong training for music industry professionals developing innovative business models. Through itinerant fellowships, accompaniment, direct training and networking, using a set of tools comprised of panels, workshops, webinars, pitch-sessions, EMMA will enable its participants to enhance their knowledge, develop their network along with new entrepreneurial skills in relation with the evolution of the sector.</p>			



13	597642-CREA-1-2018-1-IT-CULT-COOP2	IT
<b>Be SpectACTIVE!</b>		
Original Budget	Maximum Grant Awarded	% Awarded
4.000.000,00 €	2.000.000,00 €	50,00 %
Role	Organisation Name	CO
APP	ASSOCIAZIONE CULTURALE CAPOTRAVE / KILOWATT	IT
PAR	ARTEMREDE-TEATROS ASSOCIADOS	PT
PAR	Asociácia Divadelná Nitra	SK
PAR	BAKELIT MULTI ART CENTER ALAPITVANY	HU
PAR	BUDA KUNSTENCENTRUM	BE
PAR	Café de las Artes Teatro S.L.	ES
PAR	CENTRE NATIONAL DE LA RECHERCHE SCIENTIFIQUE CNRS	FR
PAR	DOMINO UDRUGE	HR
PAR	Dublin Theatre Festival Company Limited by Guarantee	IE
PAR	FONDAZIONE FITZCARRALDO	IT
PAR	KOPRODUKTIONSHAUS WIEN GMBH	AT
PAR	PTL - PLESNI TEATER LJUBLJANA	SI
PAR	Réseau en scène Languedoc-Roussillon (association régionale de coordination et de diffusion des arts du spectacle en Languedoc-Roussillon)	FR
PAR	Stora Teatern	SE
PAR	TANEC PRAHA SPOLEK	CZ
PAR	TEATRUL NATIONAL RADU STANCA SIBIU	RO
PAR	UNIVERSITAT DE BARCELONA	ES
PAR	UNIVERSITE DE MONTPELLIER	FR
PAR	USTANOVA STUDENTSKI KULTURNI CENTAR	RS

### COMPENDIUM

Be SpectACTIVE is a production/oriented, action/research and artistic-led project characterized by an experimental audience-centric approach in the performing arts. Based on the experience of the first edition, the project aims to strengthen a complex system of replicable practices directed to engage the audiences in the performing arts sector, giving to the citizens/spectators an active role, thanks to offline and online actions and strategies. Inspired by a strong trans-local perspective, the project establishes bridges between the cities and the countries, in the idea of a more inclusive and trans-cultural Europe.

BS will be implemented throughout:

1. the production of 15 new theatre/dance shows. The entire production process will be implemented supporting the artists from the artistic research, passing through a widespread system of residencies and open rehearsals, to the distribution across the cities of the network;
2. co-programming, co-managing and co-commissioning activities will be pursued with the aim to extend the experience of active spectatorship from the art programming, to the organizational level, until a proper form of bottom-up art commissioning;
3. improving the notion of Peer Learning Network, focused on the idea of being a peer and cooperative learning project, based on the exchange of practices, concrete actions and tools devoted to the acquisition of skills and competencies across the network;
4. the development of an action research project which will accompany all the previous areas and will provide insights, recommendations and final evaluation of the effects of the practices implemented.

All these activities will foster a virtuous online and offline exchange between artists, citizens, professionals giving also a space for the implementation of new professional figures. As affirmed by Charles Leadbeater in "The Art of With": "Cultural activities have undergone a shift from production to or for the audiences to creation with audiences".



14	597647-CREA-1-2018-1-FR-CULT-COOP2	FR
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WE ARE EUROPE
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Original Budget	Maximum Grant Awarded	% Awarded
4.000.000,00 €	2.000.000,00 €	50,00 %

Role	Organisation Name	CO
APP	ASSOCIATION ARTY FARTY	FR
PAR	A ANTHOPOULOS - A DIOLATZIS GP	GR
PAR	ADVANCED MUSIC SL	ES
PAR	COLOGNE ON POP GMBH	DE
PAR	ELEVATE -VEREIN ZUR FORDERUNG DES GESELLSCHAFTSPOLITISCHEN UND KULTURELLEN AUSTAUSCHES	AT
PAR	Fundacja Tone-Muzyka i Nowe Formy Sztuki	PL
PAR	INSOMNIA FESTIVAL	NO
PAR	STICHTING THE GENERATOR	NL

COMPENDIUM
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WE ARE EUROPE 2 is the cooperation project of 8 festivals / forums that promote electronic, independent, digital and visual cultures and offer debates and meetings in the margins of their musical programming. These events, prescribers of emerging artists and new uses, are reflexive platforms where political debates and perspectives on the world and the challenges of our contemporary societies coexist. With a first 3-year cooperation that has allowed each organization to tackle new territories and expand audiences, the cooperators wish to take a new step with WAE 2. The enhanced cooperation aims at highlighting and promoting the younger generations of artists, researchers, cultural actors and entrepreneurs, journalists and European authors who, by creation, culture, social innovation, entrepreneurship and imagination, (re)think the future and participate at their own level in the civic reconstruction of Europe.

Three core objectives:

- 1) Identifying, linking and valuing the initiatives of cultural, economic and social transformation and those who carry them out: the development of a new approach of co-curation aiming at a collective selection of an annual panorama of "European change makers", lies at the heart of the second WAE cooperation project. These actors will be programmed and promoted at the 8 festivals / forums.
- 2) Spreading the image and sharing the values of WAE on other continents by relying on international partner events: Sónar Hong Kong or Nuits sonores Bogota.
- 3) Disseminating these initiatives beyond events through the creation of a WAE digital media and the development of partnerships with new European media. Creation of an editorial board and a network of local correspondents who, by their articles and reports, will shed light on different cultural, economic, societal or political issues in Europe each week.



# Education, Audiovisual and Culture Executive Agency

Creative Europe - Culture

15	597687-CREA-1-2018-1-FR-CULT-COOP2		FR
<b>RESHAPE - Reflect, Share, Practice, Experiment</b>			
Original Budget		Maximum Grant Awarded	% Awarded
1.197.207,28 €		598.603,28 €	50,00 %
Role	Organisation Name		CO
APP	Office national de diffusion artistique		FR
PAR	(ACT) Association for Independent Theatre		BG
PAR	ARIONA HELLAS AE		GR
PAR	ARTEMREDE-TEATROS ASSOCIADOS		PT
PAR	BUNKER ZAVOD ZA ORGANIZACIJO IN IZVEDBO, KULTURNIH PRIREDITEV		SI
PAR	CENTRUM KULTURY W LUBLINIE		PL
PAR	FUNDATIA ALT ART PENTRU ARTA ALTERNATIVA		RO
PAR	GOETHE-INSTITUT EV		DE
PAR	INSTITUT UMENI - DIVADELNI USTAV		CZ
PAR	Kunstenpunt vzw - Flanders Arts Institute		BE
PAR	POGON - ZAGREBACKI CENTAR ZA NEZAVISNU KULTURU I MLADE		HR
PAR	THE BRITISH COUNCIL		UK
<b>COMPENDIUM</b>			
<p>RESHAPE is a prototype of a collaborative, transnational method to rebuild performing arts' organisational models. It identifies structures in wider Europe who test practices that indicate future models and evolutions. It provides a framework to join them together, raise their experiments to a truly transnational scale and put their creativity in the service of the whole performing arts sector.</p> <p>RESHAPE uses the strength and diversity of the European intermediary organisations to promote the results of these experimentations and make sure they have a lasting impact on the arts ecosystem in the Euromed.</p> <p>The project proposes concrete solutions for 5 challenges tackled in all activities defining business models: How to upgrade audience development by practicing citizenship together? How to make open, inclusive and flexible governance models? How to better understand and promote the value of art in the social fabric? How can solidarity funding secure the vitality of contemporary creation? What framework and tools do artists working transnationally need and how to provide them?</p> <p>RESHAPE will:</p> <ul style="list-style-type: none"> <li>- Launch Open Calls to map initiatives that experiment new models</li> <li>- Organise a Forum where at least 150 arts professionals meet, discuss and reflect on alternative practices</li> <li>- Conduct 5 thematic Trajectories around 5 issues that determine future business models in which, over 18 months and through 15 workshops &amp; remote work, 50 arts professionals jointly imagine and propose new models, strategies and tools.</li> <li>- Organise 2 Intensives - sessions where ca. 70 arts professionals compare and discuss the innovative practices and where their ideas are infused with creative solutions from other sectors</li> <li>- Organise a Conference to share results and open the process to the broader arts &amp; culture community</li> <li>- Raise awareness and understanding by documenting new models and disseminating their innovation processes and inspiring results, with the aim to make the new proposed practices sustainable.</li> </ul>			



# Education, Audiovisual and Culture Executive Agency

Creative Europe - Culture

16	597724-CREA-1-2018-1-AT-CULT-COOP2	AT
<b>European ARTificial Intelligence Lab</b>		
Original Budget	Maximum Grant Awarded	% Awarded
3.941.385,06 €	1.970.692,53 €	50,00 %
Role	Organisation Name	CO
APP	UNTERNEHMENSGRUPPE DER STADT LINZ HOLDING GMBH	AT
PAR	ARIONA HELLAS AE	GR
PAR	ASSOCIACION HEXAGONE ARTS ET SCIENCES	FR
PAR	CENTAR ZA PROMOCIJU NAUKE	RS
PAR	Culture Yard	DK
PAR	FUNDACION LA LABORAL CENTRO DE ARTE Y CREACION INDUSTRIAL	ES
PAR	FUNDACION ZARAGOZA CIUDAD DE CONOCIMIENTO	ES
PAR	Gluon	BE
PAR	LIEU UNIQUE SCENE NATIONALE DE NANTES ASSOCIATION CRDC	FR
PAR	SOU festival	GE
PAR	STICHTING WAAG SOCIETY	NL
PAR	THE PROVOST, FELLOWS, FOUNDATION SCHOLARS & THE OTHER MEMBERS OF BOARD OF THE COLLEGE OF THE HOLY & UNDIVIDED TRINITY OF QUEEN ELIZABETH NEAR DUBLIN	IE
PAR	ZAVOD ZA KULTURO, UMETNOST IN IZOBRAZEVANJE KERSNIKOVA	SI
<b>COMPENDIUM</b>		
<p>The latest developments in artificial intelligence truly are astonishing, and they will soon be advancing exponentially with the increasing scientific and economic power that are invested by the big companies. Deep learning, self-learning neuronal networks, autonomous mobile robots and smart digital assistants—they all have undoubtedly the potential to be the next big game changers. The European ARTificial Intelligence Lab will bring AI related scientific and technological topics to general citizens and art audiences in order to contribute to a critical and reflective society. The project will be focusing on aspects beyond the technological and economic horizon to scrutinize cultural, psychological, philosophical and spiritual aspects. From the perspective of 13 major cultural operators in Europe (Ars Electronica, Center for promotion of science, Zaragoza City of Knowledge Foundation, Laboral, Kapelica Gallery, Science Gallery Dublin, Onassis Cultural Center, culturyard / clickfestival, GLUON, Haxagon Scene National Art Sciences, SOU Festival, le lieu unique, Waag Society), the European ARTificial Intelligence Lab centers visions, expectations and fears that we associate with the conception of a future, all-encompassing artificial intelligence. The artistic practice of creative exploration and experimental appropriation of new technologies triggered a wide interest from professionals from other industry disciplines. The European ARTificial Intelligence Lab will foster the position of artists regarding their exploitation of new business models, activity fields and professional networks. An extensive activity programme in the form of exhibitions, labs, workshops, conferences, talks, performances, concerts, mentorings and residencies will foster interdisciplinary work, transnational mobility and intercultural exchange. In total, the project will realize 211 activities such as 26 residencies, 22 exhibitions, 101 workshops, 9 performances and 52 discursive programs.</p>		





# Education, Audiovisual and Culture Executive Agency

Creative Europe - Culture

17	597747-CREA-1-2018-1-BE-CULT-COOP2	BE
<b>The BIG BANG PROJECT - An Adventurous Music Project for Children</b>		
Original Budget	Maximum Grant Awarded	% Awarded
3.864.945,00 €	1.925.305,00 €	49,81 %
Role	Organisation Name	CO
APP	ZONZO COMPAGNIE	BE
PAR	ARIONA HELLAS AE	GR
PAR	De Twentse Schouwburg NV	NL
PAR	EPCC Opéra de Rouen Normandie	FR
PAR	ESPOON KAUPUNKI	FI
PAR	FUNDACAO CENTRO CULTURAL DE BELEM	PT
PAR	INSTITUTO DE LA CULTURA Y DE LAS ARTES DE SEVILLA	ES
PAR	MotorMusic bvba	BE
PAR	OPERA DE LILLE	FR
PAR	PALAIS DES BEAUX ARTS	BE
PAR	SA Eesti Kontsert	EE
PAR	THE ARK CHILDREN'S CULTURAL CENTRE COMPANY LIMITED BY GUARANTEE	IE

## COMPENDIUM

BIG BANG - An Adventurous Music Project for Children is a unique project run by 12 leading European Arts organisations \* whose aim is to stimulate the creation and enhance the quality of non-commercial music productions for young audiences.

Their innovating approach is translated in:

- The BIG BANG NETWORK stimulates the exchange of information and knowledge about music projects for children
- The BIG BANG FESTIVAL organizes 44 festivals for children in 11 European cities in 8 European countries, inviting artists from all over Europe and thereby influencing the development, the creation and the programming of music performance in each country
- The BIG BANG SEMINARS connects professionals, artists, students and cultural workers to share their expertise and experience and to learn how to face new challenges
- The BIG BANG PRODUCTIONS stimulates the creation of new and innovative music performances for children, enabling a fantastic mobility of artists and their musical heritage.

To deepen and strengthen their European mission the Partners of the BIG BANG project will:

- Create a cross boarder TRAINING scheme for artists in the field of young audiences
- Document the work with a PUBLICATION and a DOCUMENTARY to share experiences, expertise and results outside the network
- Implement AUDIENCE DEVELOPMENT STRATEGIES adapted to social challenges to widen up our audience
- Create a European DATABASE to share information on available projects for touring
- Connect and empower young AMBASSADORS, a children community involved in our festivals
- Develop tv formats to broadcast their projects on European channels.

\*Centro cultural de Bélem (PT) - Children's Cultural Centre The Ark (IE) - Instituto de la Cultura y de las Artes de Sevilla (ES) - Onassis Cultural Center (GR) - Opéra de Lille (FR) - Bozar (BE) Opéra de Rouen (FR) – Espoo City Theatre (FIN) – Wilminktheater (NL) – Eesti Kontsert (ES) – MotorMusic (BE) - Zonzo Compagnie (BE)(project coordinator)