



# Education, Audiovisual and Culture Executive Agency

Creative Europe - Culture

1	597231-CREA-1-2018-1-UK-CULT-COOP1		UK
Supporting & Promoting Arts in Rural Settlements of Europe			
Original Budget		Maximum Grant Awarded	% Awarded
463.630,38 €		199.887,81 €	43,11 %
Role	Organisation Name		CO
APP	Take Art Limited		UK
PAR	ASSOCIAZIONE MARCHIGIANA ATTIVITA' TEATRALI - AMAT		IT
PAR	CONSORCIO EUROLOCAL-MALLORCA		ES
PAR	MENININKU GRUPE ZUVIES AKIS		LT
PAR	SIHTASUTUS EESTI TANTSUAGENTUUR		EE
<b>COMPENDIUM</b>			
<p>Supporting and Promoting Arts in Rural Settlements in Europe (SPARSE) will foster rural touring (taking professional performing arts company performances to rural audiences 'in situ') within partner countries. Existing successful rural touring models (particularly from the UK and Sweden) will be explored and adapted and, through creative skills sharing and capacity building programmes, new partner led co-ordinated rural touring networks will be created. Utilising the notion of the 'local promoter' within each community these will be piloted over a 3 year touring period. This 'grass roots' based touring model will develop new rural audiences (the promoters are also audience members) and open up new touring opportunities for artistic companies.</p> <p>SPARSE brings together geographically diverse partners: Take Art (Somerset, UK) as lead partner with SA Eesti Tantsuagentuur (Estonia), AMAT (Marche, Italy), Fish Eye (Lithuania ) and Eurolocal (Majorca, Spain). At a series of pre-bid face to face and Skype meetings we shared knowledge of the cultural deficit and access to the arts faced by rural communities and forged a commitment to SPARSE. The partners have been galvanised by the proven UK &amp; Swedish rural touring models to develop their own customised networks.</p> <p>SPARSE has 2 phases: capacity building followed by audience development. It starts with skill sharing activities - with the partners and then 5 local promoters in each partner's rural area. Goals include:</p> <ul style="list-style-type: none"> <li>• 4 new touring networks</li> <li>• 20 touring performances annually to audiences comprising 1,000 people in rural community spaces, across the 4 partner areas for 3 years.</li> <li>• 3 'how to' toolkits translated into partner languages to assist others wishing to create rural touring networks, to support local promoters to promote shows and to support arts companies wanting to tour rurally.</li> <li>• A new ground-breaking European Rural Touring Network advocating rural touring across Europe set up by the partners and associates</li> </ul>			



2	597237-CREA-1-2018-1-IT-CULT-COOP1	IT
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**CRative European ARCHives as innovative cultural hubs**

Original Budget	Maximum Grant Awarded	% Awarded
329.255,05 €	197.553,02 €	60,00 %

Role	Organisation Name	CO
APP	Fondazione Banco di Napoli	IT
PAR	ICARUS HRVATSKA	HR
PAR	Regionaal Historisch Centrum Limburg	NL
PAR	UNIVERSITY OF PELOPONNESE	GR

**COMPENDIUM**

Archives enshrine records and stories that transmit a rich heritage of popular traditions and habits that are part of our European culture. CREARCH will transmit them through a creative storytelling based on visual, digital and transmedia performances, where the public will learn how European citizens developed exchanges, built shared values and created a common heritage as a consequence of migrations, trade relations and travels across borders. In an era where migrations to Europe and contacts between people are frequent, EU citizens and migrants will discover together, learn from past experiences and understand how our culture, traditions and heritage have been shaped during centuries of contacts between Europeans and between Europeans and non-Europeans.

CREARCH will implement a comprehensive strategy of audience development for European historical archives that includes:

- An audience development plan finalized to reach out the non-public
- Staff training programme in audience development
- A mobile app to involve the public through a treasure hunt
- A programme of transmedia cultural performances

**Expected results**

- a) Increased skills for the staff of archives
- b) Cultural offer of archives more accessible to the non-public
- c) Increased digitization through a mobile app and transmedia artistic performances
- d) Make archives hubs of creative and cultural creation, community interaction and social integration
- e) Reinforced cultural exchange between migrants and EU citizens

**Main deliverables**

- 1 training handbook
- 4 pilot courses in audience development
- 1 audience development plan
- 1 Mobile app
- Cultural programme and transmedia artistic performances
- 4 artists-in-residence



3	597243-CREA-1-2018-1-DE-CULT-COOP1	DE
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<b>TRUST IN PLAY: European School for Urban Game Designers</b>
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Original Budget	Maximum Grant Awarded	% Awarded
331.308,65 €	198.785,19 €	60,00 %

Role	Organisation Name	CO
APP	GOETHE-INSTITUT EV	DE
PAR	EDGERYDERS OU	EE
PAR	STICHTING HOGESCHOOL VAN AMSTERDAM	NL
PAR	TECHNOPOLIS GKAZI ANONIMI ETAIREIA OTA PROSTASIAS KAI ANADEIXIS VIOMICHANIKOU ARCHAIOLOGIKOU PARKOU ATHINON	GR

<b>COMPENDIUM</b>
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TRUST IN PLAY: European School for Urban Game Designers is a capacity building project coupled with a research trajectory on interdisciplinary cultural collaboration and focused on an important social issue: trust in modern European cities.

Over the past decade, a vibrant scene of creators has been actively involved with an emerging creative genre: urban play. Although original and thought-provoking, produced games do not seem to have long-lasting affect, with their creators lacking the means necessary to generate sustainable income. Recognizing their potential to address urban issues in an innovative way, TRUST IN PLAY empowers urban game creators with new artistic and business skills, through a collaborative process of interdisciplinary exchange. Participants receive training, produce and present new works and learn how to use technology to 'up their game' and accomplish financial sustainability.

The trans-sectorial Consortium consists of an international cultural organisation (P1), a university of applied sciences (P2), a community-building platform (P3) and a multicultural and innovation hub (P4), supported by 8 Associated Partners (2 ECoCs, 3 int. playful arts festivals, a public local body, an academic laboratory on new technologies and a socio-cultural NGO).

TIP thus involves end-users, experts and decision-makers from across Europe and generates management, artistic and support activities in 6 cities (Athens, Amsterdam, Matera, Plovdiv, Berlin, Tallinn), evolving both on a micro and macro level. It includes extensive research and training, produces a shared methodology and uses digital tools to create an online knowledge repository and an e-market for the urban play sector. With its built-in dissemination potential, TRUST IN PLAY reaches out beyond its direct participants to an extended network of practitioners, theorists and policy-makers, identifying conditions of civic involvement and contributing to the abolishment of mistrust in urban environments



4	597270-CREA-1-2018-1-IT-CULT-COOP1	IT
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<b>RECONSTRUCTION OF IDENTITIES</b>
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Original Budget	Maximum Grant Awarded	% Awarded
333.150,00 €	199.890,00 €	60,00 %

Role	Organisation Name	CO
APP	Comune di Savignano sul Rubicone	IT
PAR	AD HOC GESTION CULTURAL SL	ES
PAR	Copenhagen Photo Festival	DK
PAR	NOOR FOUNDATION	NL

<b>COMPENDIUM</b>
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In recent years photography has proved to be an art able to rise questions in the observers about the world surrounding them. Images are strongly communicative, especially in contexts where people do not share the same linguistic or cultural background & can be useful to link communities & mould people's mind on several topics. Photography represents a unique way of expressing ideas, perspectives & thoughts, therefore nowadays it can be seen as an active force for putting across questions, opinions, feelings & desires with no need of words. Within RIO, 4 photography institutions with different profiles will commit to a 24-month experiment of reconstructing local identities through photographic language in 4 European cities (Savignano sul Rubicone - IT, Copenhagen - DK, Zaragoza - ES, Amsterdam NL). This process will further build on partners' good practices in the development of cultural strategies in the field of photography & arousing the interest of a wider audience, expanding the hitherto wide-ranging programme of partners' festivals, cultural & creative services & advocacy campaigns. Foreign professional photographers will deeply interact with local communities during partners' festivals in IT & DK contributing to

- 1) the opening of artists' residencies to foster capacity building of young & amateur photographers & promote their employability
- 2) fostering audience participation, facilitating the sharing of locals' perspectives on the places they live in through photographic narration, including foreign communities, economic immigrants & refugees to promote integration
- 3) providing youngsters, school students with educational workshops on photo techniques & immigration related issues
- 4) organizing & circulating exhibition projects in all partner countries & taking photography closer to people
- 5) enhancing local archives & networking with media & communication stakeholders thus increasing attention for contemporary photography & facilitating distribution of outputs.



5	597272-CREA-1-2018-1-IE-CULT-COOP1		IE
<b>Murals for Communities</b>			
Original Budget		Maximum Grant Awarded	% Awarded
333.075,89 €		199.845,42 €	60,00 %
<b>Role</b>	<b>Organisation Name</b>		<b>CO</b>
APP	Waterford City & County Council		IE
PAR	KAUNO TECHNOLOGIJOS UNIVERSITETAS		LT
PAR	Stichting Street Art		NL
<b>COMPENDIUM</b>			
<p>The Murals for Communities project aims to build community engagement in cities/districts of the partnership that face issues with social disconnection through the creation of Mural art works that are able to bind communities, via capitalizing on and developing the artistic know-how of Mural artists. The project also seeks to understand, capture and consolidate binding processes between Murals and communities, and to strengthen the art form's capacity by positively increasing its socio-cultural position as an artistic expression form capable of binding communities.</p> <p>The project reaches its goals by defining and setting up a Programme Package consisting of 3 interlinked Murals for Communities Programmes. These 1) set up a Mural Artist-in-Residency programme in the Project Partners' cities Waterford, Heerlen and Kaunas linked to their Mural Festival seasons of 2019 and 2020, 2) create Mural art works through interaction and co-creation between the Mural artists participating in the residency programme and local communities and 3) stimulate the self-efficacy of participating artists by exploring interaction possibilities between Mural artists, local businesses and wall owners.</p> <p>The Programme Package is underlined by a research-based approach to implement and evaluate Mural co-creation, community interaction processes and exchange knowledge and experiences within the partnership. The project seeks to capture and consolidate all learnings in a final Hand-Book for Mural Creation through Community Engagement, providing a programme package that is well transferable to other European city contexts.</p> <p>The project will add to the social and cultural rejuvenation of city areas in Waterford, Heerlen and Kaunas, add to the transnational work possibilities for Mural artists and ultimately stimulate the usage of Mural arts as a tool to fight social disconnection using cultural and artistic means in other European cities.</p>			



6	597273-CREA-1-2018-1-LU-CULT-COOP1	LU
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**Parallel Traces "A new lens for Jewish Heritage"**

Original Budget	Maximum Grant Awarded	% Awarded
329.615,64 €	197.439,77 €	59,90 %

Role	Organisation Name	CO
APP	association européenne pour la préservation et la valorisation de la culture et du patrimoine juifs (AEPJ)	LU
PAR	CULTURE & MEDIA AGENCY EUROPE	BE
PAR	Fundacja Bente Kahan	PL
PAR	Fundatia Tarbut Sighet, Cultura si Educatie Iudaica	RO
PAR	IMASCONO ART, S.L.	ES
PAR	Israeli House	GE
PAR	PATRONAT CALL DE GIRONA	ES
PAR	UDRUZENJE GRADANA TACKA KOMUNIKACIJE - DOTKOM	RS

**COMPENDIUM**

The Parallel Traces project aims to create an opportunity to unearth the urban imprints of Jewish cultural heritage providing European citizens from several countries the possibility to dis-cover them. It combines a focus around the traces of Jewish Heritage in the European urban landscape with artistic photography, audiovisuals and the use of augmented reality. This will take place by combining two elements with the same partners, linked by subject matter and joint communication and dissemination mechanisms. On the one side, the Project will organize existing information gathered by its Partners to develop an application (App) providing augmented reality in connection with a series of identified places and venues. On the other, the Project will organize a pan-European contest for the creation of original photographic and audiovisual work focusing on contemporary physical traces of European Jewish culture in the fields of architecture and urban planning in any of the Consortium's participant countries and the cities identified by them. Selected artworks, all of them in digital format, will be turned into an itinerant exhibition to travel to the different participant cities.

The augmented reality app will be an important tool helping to disseminate and discover the Jewish history and values to a large audience. The international contest, and exhibitions following, will promote the circulation of artistic works, and promote exchanges between cultural agents and artists, creating new networks and possibilities of increased access into new transnational and international markets.

These combined actions will turn tangible resources inherited from a shared and often forgotten past (including monuments and sites) into a source of inspiration for artistic contemporary creation, thus strengthening the interaction between the cultural heritage and other creative sectors such as photography, multimedia, video art, or similar expressions of digital-related creativity.



7	597279-CREA-1-2018-1-BE-CULT-COOP1	BE
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<b>On &amp; For Production and Distribution</b>
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Original Budget	Maximum Grant Awarded	% Awarded
272.074,25 €	163.244,55 €	60,00 %

Role	Organisation Name	CO
APP	AUGUSTE ORTS	BE
PAR	Nordland kunst- og filmfagskole	NO
PAR	VSI "VISOS MUZOS"	LT

<b>COMPENDIUM</b>
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On & For Production and Distribution is a three-year cooperative project between three EU partners addressing the development of 'artists' moving image' (AMI) as an innovative contemporary artistic practice and field.

It aims to explore in depth the intricacies of AMI production and distribution, stimulate knowledge circulation and further its dissemination, ignite AMI capacity building, boost and nourish international AMI relations that can facilitate the production, distribution, commissioning, curating, and programming of AMI, and explore innovative production and distribution models.

Working transnationally, it will advance and strengthen the artists' moving image (AMI) field, vitalizing the networks of international audiences compiled of artists, professionals, students, graduates and AMI enthusiasts. It will examine and evolve the discourse, production, distribution and exhibition of AMI through artist-led case studies, workshops for emerging AMI artists, seminars, symposiums, screenings and professional round table meetings. These activities will prototype new models for production and distribution and provide unique, career changing opportunities for artists and producers to conceive, share and find support for new work.

It will combine and cultivate the skills of 3 organisations, and a long list of associated partners, celebrating each one's expertise. Together, they represent a cross-section of the diversity in the sector—artistically, organisationally and geographically—ranging from a small artist-led production and distribution platform to an artist-led higher educational institution to an AMI-oriented festival, from big cities and small. It will collaborate with large-scale art events to maximise the project's reach and visibility via extensive interconnected networks and harness the considerable social media and web presence of all partners to ensure access to the widest possible audience and to take advantage of their long-standing inter-relations



8	597280-CREA-1-2018-1-NL-CULT-COOP1	NL
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<b>Via Molina</b>
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Original Budget	Maximum Grant Awarded	% Awarded
156.370,00 €	90.000,00 €	57,56 %

Role	Organisation Name	CO
APP	De Hollandsche Molen	NL
PAR	Dansk Møllerforening	DK
PAR	Deutsche Gesellschaft für Mühlenkunde und Mühlenerhaltung (DGM)	DE

<b>COMPENDIUM</b>
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The Via Molina project aims to increase the awareness of mills in Europe and to strengthen cooperation between mill organizations in different European countries.

The way to do this is, first, through mill routes with which the audience is invited to visit several mills throughout Europe. Second, the mill routes invite cooperation between the mill organizations in the various European countries. Via Molina is the umbrella for the exchange of knowledge, skills and network.

The Via Molina project has two big aims.

1. Connecting the past with the future and reaching out to the public

a. Strengthen regional and national Milldays

Milldays are the events where the public is invited to visit one or more mills. The participating organizations inspire each other with better activities.

b. Create cultural mill routes and publicity of the mill routes

In the European Year of Cultural Heritage, the participating countries want to increase awareness of the common history and values and to reinforce a sense of belonging to a common European space. By focusing on the mill, the cultural mill routes can make a great contribution here.

2. Sharing knowledge en capacity building along all mill-volunteers in Europe, to start with The Netherlands, Germany en Denmark.

a. Knowledge exchange and capacity building

By sharing information between the mill organizations and sharing knowledge of communication, marketing and education, in every country that participates in Via Molina, the mill organization will do its job better.

b. International meetings to exchange knowledge and experiences

Each participating country has national or regional mill organizations. They have existed for years and focus especially on their own mills and do not often have contact across the border. This can be improved so the participating organizations can learn from partners in another country with a different culture and exchange knowledge between participating countries through international meetings.





9	597281-CREA-1-2018-1-DE-CULT-COOP1	DE
Glass Works. Training   Networking   Taking Roots		
Original Budget	Maximum Grant Awarded	% Awarded
792.530,87 €	200.000,00 €	25,24 %
Role	Organisation Name	CO
APP	Bild-Werk Frauenau e.V.	DE
PAR	DET KONGELIGE DANSKE KUNSTAKADEMIS SKOLER FOR ARKITEKTUR, DESIGN OG KONSERVERING.	DK
PAR	UNIVERSITAET GRAZ	AT

**COMPENDIUM**

Glass is a highly versatile expressive material that has, since ancient times, met aesthetic and representational cultural needs in European societies. Whilst being traditionally produced in industrial glassworks, it requires complex specialist crafts skills and cultural knowledge, which have throughout glass history been developed in the border-crossing exchange of artisan glass makers, technologists, enterprisers and traders.

The project brings together five European glass producing areas of Germany, Denmark, Austria, the Czech Republic and France with their specific glass heritage and needs of regional development and identity formation, and with their scenes of applied arts and studio art glass, of manufacturers, education and museums. Drawing on the inherited knowledge in glass and its innovative, transregional and international potentials the project aims to enable emerging glass makers to meet the challenges of changed markets. It offers intense practical and business training for students and graduates in glass, and integrates them into a European Networking Platform. A digital handbook collects contacts and information concerning collaborative design, production and marketing for crafts- and art-oriented work in glass. Public discussion and professional exchange of knowledge and experience promote new business models based on collaborations of artist makers and manufacturers regionally and internationally. A touring exhibition aims for public awareness of the diverse cultural heritage in European glass regions, and the expressive qualities and economic potentials of high quality glass making.

The project recognizes that most European glass producing regions face economic decline and an outflow of trained young glass makers, it draws attention to upcoming innovative aspirations and international marketing strategies for high-end glass products and encourages cooperation and synergies that can meet the needs for a creative European glass culture today.



10	597283-CREA-1-2018-1-NL-CULT-COOP1		NL
<b>Blockchain My Art</b>			
Original Budget		Maximum Grant Awarded	% Awarded
332.934,50 €		199.300,00 €	59,86 %
<b>Role</b>	<b>Organisation Name</b>		<b>CO</b>
APP	STICHTING THE GENERATOR		NL
PAR	HABeaTUS e.V.		DE
PAR	Rotation		FR

**COMPENDIUM**

The Blockchain My Art project is a platform and a set of applications for music festivals, and more generally cultural organizations, to develop a new relation with their audience thanks to a cashless payment solution based on "blockchain" (an introduction to this technology can be found in the document "Detailed Description"). But Blockchain My Art's impact is going beyond the development of a new cashless payment solution. The main deliverables of the project will consist of:

A cashless transparent blockchain-based application, transportable and adaptable to each festival specific context. The application promotes solidarity, fair redistributions and transparency within cultural events and a better involvement and recognition of all its contributors as well as extended interaction possibilities with its audience. In 2017, this solution got tested during the SeaNaps festival, handling over 30 000 transactions during 4 days with success for a minimal cost. It displayed online an illustration of each purchase done within the festival, visible to all and updated every 5 seconds. This "solution" is allowing festival organizers to rethink and communicate their relations to partners, participants, artists, etc. The application will travel to the three core festivals in 2018 and 3 additional festivals in 2019.

A research on the digitization of culture. A group of research, formed with the universities of Leuphana (Germany) and Toulouse Capitole (France) as well as with the NGOs Sound Diplomacy and Le Léman will study the digital transition of local cultural economies and the possibility, through the blockchain, to quantify their positive externalities.

An inter professional platform of users, gathering all cultural actors in contact with the aforementioned solutions and researches. This platform will rely on decentralized modes of governance cooperative models. It will aim at expanding the principles promoted by the project as well as improving its functions.



11	597289-CREA-1-2018-1-NL-CULT-COOP1	NL
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<b>Festivallinks</b>
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Original Budget	Maximum Grant Awarded	% Awarded
366.705,00 €	200.000,00 €	54,54 %

Role	Organisation Name	CO
APP	Lustr B.V.	NL
PAR	Fundación Auditorio y Teatro de Las Palmas de Gran Canaria	ES
PAR	OBSHTINA VARNA	BG
PAR	SORRU-IN-MUSICA	FR
PAR	Stichting Bach festival dordrecht	NL
PAR	Taitelijayhdistys Hiljaisuus ry	FI

<b>COMPENDIUM</b>
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Festivallinks joins five small and midsize European festivals off the beaten track, coordinated by a cultural agency specialized in audience development. Through peer-to-peer learning and active sharing of good practices on audience engagement we want to invigorate not the classical music sector and the European 21st century live performance audiences.

Through five 'movements', the partners collaborate to make their organisations more audience-centric, sustainable and reach new, wider and more diverse audiences. To achieve this goal, the partners develop and exchange Good Practice Concepts (GPCs) in two categories: Artistic and Organisation innovation.

The project partners start off by analysing their own organisation. This '0-measurement' draws a clear picture of partners' current stance towards audience development, and the identification of their GPCs. During the 2nd movement, each festival pitches several of their GPCs at the kick-off conference in Budapest, which serves as a laboratory with ideas tried and tested on live audiences. Each partner adopts four of the proposed GPCs by other festivals and implements them in their own organisation.

Movement 3 of the project puts the GPCs to the test. Partners visit each other's festivals, helping to incorporate their own GPCs inside their partners' organisations while learning at the same time about alternative practices. In doing so we not only trigger transnational mobility but also ensure a more robust implementation of innovative concepts. In movement 4, the impact of GPCs is analysed and compared, resulting in 'ARTSCORE', an open source toolset including all results from the GPC-exchange programme and tools for audience measurement and development, which should be of great value for the cultural sector as a whole.

Movement 5 encompasses disseminating the results to the European cultural field, making sure the project adds knowledge of the entire sector on successful European audience development concepts.



12	597290-CREA-1-2018-1-ES-CULT-COOP1	ES
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**Materials Designers. Boosting Talent towards Circular Economies.**

Original Budget	Maximum Grant Awarded	% Awarded
333.333,34 €	200.000,00 €	60,00 %

Role	Organisation Name	CO
APP	FUNDACIO PRIVADA ELISAVA ESCOLA UNIVERSITARIA	ES
PAR	Matter Organisation Limited	UK
PAR	POLITECNICO DI MILANO	IT

**COMPENDIUM**

A circular economy starts at the very beginning of a product's life. The design phase has an impact on sourcing, resource use and waste generation throughout a product's life. This circular design approach can make products more durable or easier to repair. It can help recyclers to disassemble products in order to recover valuable materials and components. Overall, it can help to save precious resources.

What if we used creativity to provide better circular economy solutions through the ideation of new materials? Materials Designers. Boosting talent towards circular economies (MaDe) addresses the training and exposure of the new materials designers towards a better circular economy and their positive impact in industry or the generation of an alternative creative industry.

Based on the conclusions drawn from a preliminary analysis of needs, MaDe will pursue:

1. To explore and obtain a better understanding on how can materials' design contribute to attain a more circular economy; providing thus tools, strategies, guides, contents, education, in order to enable designers and new creatives to connect to industry.
2. To spot the European materials designers emerging scene in order to identify the most talented and promising creatives in this domain.
3. To provide 120 European students from different creative areas with the appropriate skills to enhance their career as Specialist Materials Designers, which is foreseen as a job of the future in the design industry.
4. To foster the career development and recognition of emerging materials designers by means of circulation of their works, awards and professional stages in order to make them gain visibility among the industry, which is keen on incorporating a circular economy approach.
5. To connect new materials with designers and the industry through a digital platform that makes the tacitly of materials come to life by enhancing the experience.



13	597301-CREA-1-2018-1-HR-CULT-COOP1	HR
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MADE IN-Crafts and Design Narratives
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Original Budget	Maximum Grant Awarded	% Awarded
329.415,20 €	197.649,12 €	60,00 %

Role	Organisation Name	CO
APP	Muzej za umjetnost i obrt	HR
PAR	MIKSER UDRUZENJE	RS
PAR	MUZEJ ZA ARHITEKTURO IN OBLIKOVANJE	SI
PAR	NOVA ISKRA KREATIVNI HAB	RS
PAR	OAZA	HR
PAR	Werkraum Bregenzerwald	AT

COMPENDIUM
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Made in is a research, design and heritage initiative that encourages collaboration and knowledge exchange between traditional craftsmen and contemporary designers. The aim of the project is to, on one hand revitalize crafts tradition and on the other hand to educate designers about material and immaterial heritage, thus creating new, authentic and more sustainable value of contemporary design. The project encompasses a variety of activities like traveling exhibitions, craft-design residencies and workshops, professional development workshops for craft heritage and design curators and designers, seminars/conferences and innovative audience development activities. Through different interactive audience development activities the project will advocate accessible and inclusive design and present European craft heritage to wider public.

The project is also proposing a creation of new European web platform Made in. The intention of this platform is both to stimulate collaboration between craftsmen and designers and thus encourage new business models of craft heritage revitalization through contemporary design, but also to stimulate innovative approach to design services, scenarios and products based on craft tradition.

**Project Mission**

Exchange of knowledge between craftsmens and designers through innovative business models and expansion of audience for craft and design.

**Project Objectives**

- To promote European craft heritage to a broad range of audiences
- To educate contemporary designers about different European craft traditions
- To foster development of new design services, scenarios and products based on crafts tradition
- To support revitalization of crafts tradition through creation of new sustainable business models for connecting craftsmens and designers
- To develop new and innovative audience-development activities
- To establish new European network of craft-design professionals



14	597310-CREA-1-2018-1-HU-CULT-COOP1		HU
<b>Play! MOBILE</b>			
Original Budget		Maximum Grant Awarded	% Awarded
348.358,53 €		200.000,00 €	57,41 %
<b>Role</b>	<b>Organisation Name</b>		<b>CO</b>
APP	PRO PROGRESSIONE KULTURALIS NONPROFIT KOZHASZNU KFT		HU
PAR	Asociatia Medium Contemporan MAGMA Kortárs Közeg Egyesület		RO
PAR	ASSOCIATION KULTURANOVA UDRUZENJE		RS
PAR	DI MINI TEATRO		FR
<b>COMPENDIUM</b>			
<p>The idea of Play!MOBILE is to encourage a new way of cultural participation in micro regions all over Europe. We believe that the community art practice and the development of a unique participatory rural game offers a sophisticated and inclusive way for capacity building and development of new audiences for contemporary art in more isolated areas. By turning public spaces into playgrounds of contemporary art, we are experiencing an alternative way of cultural consumption, a methodology to present artworks without the necessity of having high profile infrastructure. The international team of artists - together with local young and emerging artists - will create a site specific interdisciplinary and participatory game, which will be adopted to the different settlements involved in the project, thus bringing contemporary art closer to the audience. The interdisciplinary nature of the project is ensured by the selected partners, representing different disciplines, while well experienced in community art practices.</p> <p>The project focuses on capacity building, especially in the peripheries of the art scene. We have invited local institutions from twelve small settlements from the project area to join us as associates. They are working on local level, realizing cultural and community activities, but lacking the capacity in terms of infrastructure, tools to reach new audiences and international networking opportunities. Play!MOBILE will build their capacity, help their internationalization and foster further projects in contemporary and interactive art forms. The project encourages the exchange of best practices and reaches outside of the current partnership by inviting other organizations with relevant practices in the field, creating a network of cultural actors active in the scene.</p> <p>Play!MOBILE will bring audience closer to contemporary art in the micro regions and will generate discussion between cultural operators on the issue of access to culture too.</p>			



# Education, Audiovisual and Culture Executive Agency

Creative Europe - Culture

15	597311-CREA-1-2018-1-IT-CULT-COOP1		IT
CrossOpera. Otherness: fear and discovery			
Original Budget		Maximum Grant Awarded	% Awarded
396.243,75 €		200.000,00 €	50,47 %
Role	Organisation Name		CO
APP	Fondazione Teatro Comunale di Modena		IT
PAR	OO THEATER UND ORCHESTER GMBH		AT
PAR	Serbian National Theatre		RS

## COMPENDIUM

CrossOpera joins 3 opera theatres from 3 different countries: Teatro Comunale di Modena (Italy), Landestheater Linz (Austria) and Serbian National Theater in Novi Sad (Serbia). The main objective of the intervention is to co-produce a new opera, whose 3 acts will develop short stories commissioned to 3 different composers and librettists representing each country. All 3 composers will work on the same given subject: "Otherness: fear and discovery", sensitive to the political and social issue of the migrants and the refugees. CrossOpera is particularly interested in composers with a classical background able to work on musical traditions with popular and ethnographic depth. The project is also particularly interested in non-European artists living within the European boundaries and reflecting upon their own ethnic tradition.

CrossOpera will start with the commission of the 3 acts opera to the composers and librettists. A travelling artistic team made of singers and musicians will follow a week of music rehearsals of each act in every theatre ('Austrian' act in Linz, 'Serbian' act in Novi Sad, 'Italian' act in Modena) with the guide and supervision of the local composer. The staging of the opera will start in Modena, where a last round of music rehearsal and the stage rehearsals of the whole opera will be followed by the première of the show. Following Modena, the opera production with the whole team will travel to Linz and Novi Sad.

Through the joint production of the opera, the project enhances the capacity and encourage the international growth of the administrative, artistic and production departments in Italy, Austria and Serbia, working in a transnational perspective. Transnational mobility of the music ensemble as well as the singers, the conductor, the director and the people involved in the rehearsals of the opera will be functional to the production and creation of a multilingual and multicultural final work.



# Education, Audiovisual and Culture Executive Agency

Creative Europe - Culture

16	597316-CREA-1-2018-1-ES-CULT-COOP1		ES
<b>Opera(e)Studio</b>			
Original Budget		Maximum Grant Awarded	% Awarded
593.499,00 €		200.000,00 €	33,70 %
<b>Role</b>	<b>Organisation Name</b>		<b>CO</b>
APP	AUDITORIO DE TENERIFE SAU		ES
PAR	LEPL Tbilisi Z.Paliashvili Opera and Ballet Professional State Theatre		GE
PAR	Teatro Comunale di Bologna Fondazione		IT
<b>COMPENDIUM</b>			
<p>Opera(e)Studio takes form after the professionals in charge of programming and selection of casts at partner opera houses observe that the new generations of singers that answer calls for auditions are not fully prepared for the demands of current theatres once they complete their formal musical training. Directors and audiences have become increasingly more demanding, and singing beautifully is no longer enough: singers must also look the part, act dramatically, bring us to tears, make us laugh, move elegantly and be fit to withstand the physical demands of the roles on stage.</p> <p>Opera(e)Studio is a formative project aimed at young opera singers under the age of 32 who have finished their formal training, but have not made their stage debut and need further comprehensive training to align themselves with the demands of the current labor market of the European opera houses to improve their employability. Participants are selected from international auditions held in partner cities throughout Europe, following a mass call for auditions broadcast through specialized networks and printed and online media to maximize dissemination. A one-month intensive residential training course follows in Tenerife covering all disciplines that encompass opera, offered by internationally renowned professionals. The participants then produce a selected opera title with the professional rhythm of a theatre, which is premièred in Opera de Tenerife's Season. The entire artistic team then tours with the production, premièring in the partner theatres in Bologna and Tbilisi within their regular opera season. The project creates a framework for singers, agents, artistic directors and theatres to meet, allowing singers a better understanding of the sector and its internal links, and acting as a showcase of their work, encouraging exposure and the internationalization of their careers. We aim to attract younger audiences through activities designed specifically to approach them to opera.</p>			





17	597318-CREA-1-2018-1-DE-CULT-COOP1	DE
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**ImPArT - Performing Arts redesigned for a more immediate accessibility**

Original Budget	Maximum Grant Awarded	% Awarded
502.965,00 €	200.000,00 €	39,76 %

Role	Organisation Name	CO
APP	VEREIN DER FREUNDE UND FORDERER DES SOMMERTHEATER PUSTEBLUME E.V.	DE
PAR	ASSOCIAZIONE INCONTRI INTERNAZIONALI DI ROVERETO ORIENTE OCCIDENTE TEATRO DANZA MUSICA	IT
PAR	National Center of Aesthetics. SMALL THEATER	AM
PAR	SYNERGEIO MOUSIKOU THEATROU ASTIKIMI KERDOSKOPIKI ETAIREIA	GR

**COMPENDIUM**

Accessibility is key word of every attempt of inclusion. Accessibility in the performing arts means that all audiences have equal access to the final artistic product. But most of the time the intermediate of the multiple “translations” (audio description, surtitling, simple language etc) deprives the audience of experiencing directly the artistic expression. So the rising question is: “How far can an art translated be an art?”

The main objective of ImPArT is to inverse the question in order to eliminate any intermediation between the artistic product & the audience. The accessibility limits turn into a field of inspiration, experimentation & innovative creation. Through skill exchange meetings, workshops, labs & creative residencies, our partnership of 4 inclusive artistic companies & 30 associated organisations, will challenge artists with & without disabilities to develop innovative pilot interdisciplinary performances that will pioneer new performing art forms, aiming to avoid any kind of intermediation in order to be accessible. These performances will be designed as flexible small-scale productions in order to be able to tour around Europe in appropriate venues & festivals & showcase the results of the project. As organisations working in the mainstream with inclusion at our heart we have demonstrated the importance of this practice, however the potential for broader development & impact is severely limited by the lack of opportunity & understanding. This is restricting the potential growth & health of the cultural sector as audiences dwindle & the arts are increasingly perceived as rarefied & limited. This project addresses the diversity of people, work & vision that is available to audiences. By diversifying who is performing on stage & what is seen we will diversify & increase our audiences to include not only members of society who have felt they have not been represented on stages across Europe but also those looking for a reinvigorated & dynamic experience.



18	597326-CREA-1-2018-1-ES-CULT-COOP1		ES
<b>INTROSPECTION MUSIC EXPERIENCE</b>			
Original Budget		Maximum Grant Awarded	% Awarded
333.297,44 €		199.978,46 €	60,00 %
<b>Role</b>	<b>Organisation Name</b>		<b>CO</b>
APP	FUNDACION INTRAS		ES
PAR	KINONIKES SINETERISTIKES DRASTIRIOTITES EFPATHON OMADON		GR
PAR	KunstAtelier OpperStraat		BE
PAR	RAW MATERIAL MUSIC AND MEDIA EDUCATION LTD		UK
<b>COMPENDIUM</b>			
<p>New approaches of Recovery, where the symptoms are not eliminated but the person has to live with them and rebuild his life, have facilitated that the alternative way of seeing the world of people with mental illness could be understood as a creative advantage. However, people living with mental health challenges do not have access to the artistic sector, and it does not have access to their alternative inner worlds. The results are non-realistic and romantic representations of Madness, which fails in demonstrating diversity.</p> <p>IME not only seeks to support the music sector by promoting emerging artists, it will also capture captivating stories coming from the grassroots (people living with mental health issues) and not accessible to the public yet, to develop new audiences and keep music diversity alive by:</p> <ul style="list-style-type: none"> <li>- Promoting co-production between musicians with and without mental health issues, bringing richer and more significant life experiences for all</li> <li>- Redefining Music by incorporating non-mainstream experiences coming from the grassroots</li> <li>- Attracting new audiences among those groups of people who are underrepresented. IME will promote identification, bringing music closer to mental illness and mental illness closer to music</li> <li>- Promoting the mobility of emerging artists and supporting them to make their living out of the music, through training and the redesign of their traditional creative approaches</li> </ul> <p>Several actions are being planned, within three different stages: INSPIRATION, CREATION and MARKETING. They include the INTRO MUSIC LAB where emerging artists will start their co-creation with composers living with mental health challenges using story-telling/story-living techniques, the INTROSPECTION MUSIC WEEK where emerging European artists will lead the metamorphosis from schizophrenia to music and the EUROPEAN IME TOUR with local and international concerts to promote diversity in the music production and in the creative process.</p>			



19	597327-CREA-1-2018-1-DE-CULT-COOP1		DE
<b>European Music Trails</b>			
Original Budget		Maximum Grant Awarded	% Awarded
333.333,34 €		200.000,00 €	60,00 %
<b>Role</b>	<b>Organisation Name</b>		<b>CO</b>
APP	Notenspur Leipzig e. V.		DE
PAR	MB Classics		NO
PAR	M. K. Ciurlionis Namai		LT

**COMPENDIUM**

"European Music Trails" (EUMUT) is a project about the connective power of music in a multinational Europe. Three partners, Notenspur Leipzig (DE), MB Classics (NO) and M. K. Čiurlionis House (Vilnius, LT) have developed a project on the base of what great artists and committed Europeans once established. In the 19th/20th century Edvard Grieg, Mikalojus Konstantinas Čiurlionis and Clara Schumann initiated changes in an exemplary way in the field of music - artists of particular importance to the three partnering countries Germany, Lithuania and Norway. The project "European Music Trails" aims to continue the musical heritage of the composers and to develop it into the future, to make new audiences experience the connective power of music through numerous activities such as artist's residences and festivals, concerts in unusual venues, or participative Nights of Music.

Like the three artists mentioned above, we follow up with the question about the relationship between national and European identity, a question that is currently being discussed intensively throughout Europe through workshops on national anthems.

Key aspects of the implementation of the project are the exchange of emerging musicians as well as audience development. Special features of audience development within "European Music Trails" are empowerment of multipliers through training of guides for music tours and qualification of teachers for training of young people as well as active participation of citizens. We will overcome the border of conventional concert venues by using unusual places for concerts at public spaces. Furthermore the European Music Trails project intends to draw the attention of people so far not interested in classical music to the project composers Grieg, Čiurlionis and C. Schumann through a special touring exhibition and audio-visual materials.



20	597335-CREA-1-2018-1-SI-CULT-COOP1	SI
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<b>Read Me I am Yours</b>
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Original Budget	Maximum Grant Awarded	% Awarded
385.694,36 €	200.000,00 €	51,85 %

Role	Organisation Name	CO
APP	DRUSTVO SLOVENSKIH PISATELJEV	SI
PAR	FRAKTURA DRUSTVO S OGRANICENOM ODGOVORNOSCU ZA NAKLADNISTVO I USLUGE	HR
PAR	GALWAY ARTS CENTRE LTD	IE

<b>COMPENDIUM</b>
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The partners in the project Read Me I am Yours are coming from different parts of Europe representing lesser-spoken languages: Slovenia, Ireland and Croatia. All partners are convinced that it is our mother tongue that gives us the ground of experience and self-orientation on which we can move, create, and constitute ourselves as political, social and spiritual beings with the greatest possible confidence. We feel that we, the countries of the so called European periphery, have much to offer to the centre, we want to promote different European literary edges, where the literatures of smaller nations, regions and minorities coexist and are under-represented in the body of literary and cultural field.

The organizers of the Vilenica Festival, Cúirt Festival of Literature and Festival of World Literature are therefore coming together to reach beyond the national and regional level, to combine their efforts to create a fruitful alliance of European literary manifestations, share resources, expertise and ideas, to share the experiences and know-how, as well as to share the artists and audience and to cooperate on developing a common approach towards the need of the readers of the nowadays era.

Literature will be put in space, combined with other art forms, and reinforcing critical consideration of literature, arts and culture. The project will hosts writers, critics, translators, cultural mediators in order to meet, exchange ideas and discuss plans for future projects. Exchanges and residencies will stimulate the mobility of people words and ideas as well as offer the professional opportunities to people working in the field of literature. Special programmes for children will raise new generations of readers and future decision makers. Discussions will open the important cultural and social topics that will lead to further investigations. The portal Read Me I am Yours will become a reference point on the literary field.



21	597340-CREA-1-2018-1-IT-CULT-COOP1	IT
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**CLASH! When classic and contemporary dance collide and new forms emerge**

Original Budget	Maximum Grant Awarded	% Awarded
331.590,00 €	198.700,00 €	59,92 %

Role	Organisation Name	CO
APP	Balletto di Roma Consorzio Nazionale del Balletto SCARL	IT
PAR	420PEOPLE z.ú.	CZ
PAR	Companhia de Dança de Almada	PT
PAR	FONDATSIYA ART LINK	BG
PAR	Polski Teatr Tanca - Balet Poznanski	PL
PAR	UNIVERSITA DEGLI STUDI DI ROMA LA SAPIENZA	IT

**COMPENDIUM**

The core aim of CLASH! is the promotion of the transnational mobility of artists and professionals that can enable them to cooperate internationally, strengthening audience development and encoding a model for renovating specific professional roles and skills. In detail, the project wants to support EU South/Eastern dance companies, traditionally bound to classical production and training, toward the new contemporary dance production, that requires new training tools, internal management and audience development strategies.

In order to achieve this aim, the CLASH! project pursues the following objectives:

- OB1: Exchange experiences and best practices and identify new strategies and tools for dance companies and schools willing to develop contemporary and experimental dance training programs and productions.
- OB2: Develop and implement an Audience Development strategy that enables partner companies to involve less engaged audiences, develop a relationship and communicate with them, reinforce the quality of their experiences, specifically for what concerns those who attend to contemporary and experimental dance productions.

CLASH! partners will work together in Laboratories, Workshop and Seminars to produce the project's results, which will be:

- 4 international peer-to-peer laboratories;
- CLASH! Guidelines;
- CLASH! Training Strategy
- Realization of 5 National seminars;
- Production of 5 original dance pièces that will bring on stage during the 1st edition of the CLASH! Festival and the CLASH! Tournée
- Elaboration of an Audience Development strategy
- 15 national Audience Development workshops
- 5 national networking, local dissemination events and 2 international conferences



22	597362-CREA-1-2018-1-IT-CULT-COOP1	IT
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<b>Four by Four. Discovering Young Composers of Europe</b>
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Original Budget	Maximum Grant Awarded	% Awarded
295.370,00 €	177.222,00 €	60,00 %

Role	Organisation Name	CO
APP	DIVERTIMENTO ENSEMBLE	IT
PAR	ENSEMBLE SONORO S.L.	ES
PAR	Foreningen Oslo Sinfonietta og Cikada	NO
PAR	Mittetulundusuhing Ansambel U	EE

<b>COMPENDIUM</b>
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Premise: the DYCE partners are 4 experienced music ensembles specialised in the performance of contemporary music. DYCE will start with a call for scores addressed to composition-students and ex-students (graduated in the last two years) of all European Academies. Europe will be divided into 4 regions and the 4 DYCE partners will be assigned one region each, where they will have to disseminate the call.

A website will give all info regarding the call and serve as online tool to support the steps of the project. An international jury will select 12 scores, 3 for each region.

The 12 selected pieces will be performed in 4 concerts by the 4 DYCE partners. Each partner will play the 3 pieces belonging to its region. The four concerts will occur on the same day, at different daytimes and will be transmitted in live streaming: the audiences in the 4 countries will listen to 3 pieces live and 9 in streaming, vote 12 works and the select the best 4 ones. A step back: during the months before the 4 concerts, audiences will be offered several Audience Development activities which will enable them to comprehend and appraise the 12 pieces and new music in general ("conscious listening").

The 4 winning composers will be commissioned with 4 new pieces, which they will write during one year and which will be performed by the 4 partners; each score will be executed 4 times in 4 different towns by 4 different ensembles. The 4 composers will be invited to attend the rehearsals and the concerts, working closely with the ensembles and the conductors.

A CD with the 4 new pieces will be released.

A final convention will publicize DYCE audiences' experience and focus on many aspects of new music in Europe: the different composition schools and styles/languages, the relations between composers and other professionals in the same field, the differences in the "markets" of the European areas and the overall chances offered to young composers. During the final event: presentation of the CD.



23	597365-CREA-1-2018-1-DE-CULT-COOP1		DE
<b>Café Europa</b>			
Original Budget		Maximum Grant Awarded	% Awarded
446.959,86 €		200.000,00 €	44,75 %
<b>Role</b>	<b>Organisation Name</b>		<b>CO</b>
APP	THEATERLABOR BIELEFELD		DE
PAR	Leith Theatre Trust		UK
PAR	Stowarzyszenie Teatralne A Part		PL
<b>COMPENDIUM</b>			
<p>In “Café Europa” artists and professionals from seven European countries will co-create a theatrical co-production in commemoration of the First World War, to be performed in Scotland, Germany and Poland. The co-production is an adaptation of fin de siècle Viennese satirist Karl Kraus’ masterpiece, “The Last Days of Mankind”: a devastating dramatic critique depicting scenes and characters from the First World War on a European scale.</p> <p>The project brings a rich textual material together with experimental laboratory theatre traditions of the post-war period and will use film, physical theatre and innovative approaches to achieve a striking immersive experience for audiences and participants alike.</p> <p>We aim at bridging the divides between the local and the international as well as between professional and amateur cultural production. The three performances will involve not only a cast of international theatre groups, but also local social actors from the respective countries. Community engagement will be a major part of the plan not only in terms of participation but also working towards legacy development.</p> <p>Kraus’ text is a basis for a contemporary theatre production that will combine international dramaturgy, creative direction, design and performance from artistic partners in Ireland, Serbia, Poland, Ukraine, Scotland and France. The project will reflect themes of contemporary relevance, recognise the value of the material and the practice of dialogue, cooperation and mutual respect that is embodied in a collaboration of this scale, thus maintaining vital bonds between transnational creative communities. The performances of the production will be framed by screenings and a small lecture programme. The whole project will take place from June 2018 to June 2019 with highlights in Scotland in November 2018, Germany in March and Katowice in June 2019.</p>			



24	597370-CREA-1-2018-1-UK-CULT-COOP1	UK
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Extended Universe
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Original Budget	Maximum Grant Awarded	% Awarded
371.151,02 €	198.653,02 €	53,52 %

Role	Organisation Name	CO
APP	Boundless Theatre	UK
PAR	ENTROPIA	GR
PAR	FUNDACIO SALA BECKETT/OBRADOR INTERNACIONAL DE DRAMATURGIA	ES
PAR	Teater Grob	DK

COMPENDIUM
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EXTENDED UNIVERSE aims over 2 years to “develop new young independent theatre audiences by making the artform relevant and attractive”. By putting the audience first (teenagers /young adults aged 15-25) and maximizing digital developments for storytelling we will:

- make theatre more accessible and attractive to young people
- give young people a voice through theatre, inspiring them to engage more deeply and more often
- increase organisation & artists’ understanding of young audiences’ behaviours, tastes and engagement

The partnership assembles 4 politically-engaged theatres across Europe: Boundless Theatre (UK), Grob (Denmark), Entropia (Greece) and Sala Beckett (Spain). All want to connect more with young audiences. Each bring specific expertise but together can impact more on audience development through peer learning, increased capacity and transnational exposure.

An Artistic Development Team of 8 renowned theatre artists will experiment in transmedia theatre and extending it into social media over 18 months development and 3 international workshops (Activity 1). This culminates in a week’s artistic activity (Activity 2) of 4 inter-linked productions spanning live and digital platforms. We invite the audience to become the final ‘artist’ to extend the work on social media.

Each partner will engage young people (Activity 3) through 4 Youth Advisory Groups (40 members) with wider engagement of target audiences through workshops and online.

Partners’ will share expertise and project learning (Activity 4) through 4 partner meetings, digital collaboration and disseminate results (Activity 5) across the sector.

The legacy will be more relevant work for young people and a stronger network of theatres who understand (artists & staff with better digital /audience engagement skills) and champion new work for teenagers to the wider sector. We will inspire more young people to see more theatre, creating more diverse, sustainable European theatre audiences.





25	597390-CREA-1-2018-1-AT-CULT-COOP1		AT
<b>MusicaFemina – Women made Music</b>			
Original Budget		Maximum Grant Awarded	% Awarded
397.741,81 €		199.815,00 €	50,24 %
<b>Role</b>	<b>Organisation Name</b>		<b>CO</b>
APP	maezenatentum.at		AT
PAR	Gryllus KFT		HU
PAR	Heroines of Sound / bgnm e.V.		DE
PAR	MESTO ZENSK, DRUSTVO ZA PROMOCIJO ZENSK V KULTURI		SI
<b>COMPENDIUM</b>			
<p>The current discussions on #metoo and on debating rules on women wearing hijab, burkini and headscarf demand a cultural artistic answer. MusicaFemina – Women made music is the cultural-artistic implementation of European Commission’s founding value Gender equality. It aims at Gender mainstreaming in the fields of women’s composing and concerns all postulations: equal economic independence for women by increasing possibilities for commissions and performances of women’s compositions, by ensuring equal pay for women’s composing work, by promoting gender equality in the decision making levels of music, by re-thinking current categories and modalities of value creating circuits. This project ist the cultural chance not to talk about women’s regulations but to listen to women’s music. Women are no longer objects but activities. By giving women the chance to present their musical compositions on a large European scale, in cooperation with leading European players in the fields of women’s contemporary music and of mainstream music. This project fulfills all key areas of European Commission’s strategy:</p> <p>Not only equal pay and chances in decision making but assuring dignity and integrity in this field of arts and promoting it beyond EU by transferring the central exhibition together with the partners to Austrian foreign ministry’s and cultural forums in Washington etc. The main focus of the project MusicaFemina – Women-made Music is on national mobility, creating accessibility and publicity of women’s composing through the ages by performances, exhibitions, lectures and a publication. To reach the aim of a balanced gender-mainstreamed music scene in Europe a variety of audiences is addressed. The audiences of museums, film, concerts, students of universities and the international tourism, visiting the places of the exhibition throughout Europe are invited to broaden their knowledge of women’s composers.</p>			



26	597397-CREA-1-2018-1-UK-CULT-COOP1		UK
<b>Cultural Adaptations</b>			
Original Budget		Maximum Grant Awarded	% Awarded
374.956,69 €		199.999,09 €	53,34 %
<b>Role</b>	<b>Organisation Name</b>		<b>CO</b>
APP	Creative Carbon Scotland		UK
PAR	Ballymun arts and community resource centre CLG t/a axis		IE
PAR	Greentrack Gent vzw		BE
PAR	TILLT AB (SVB)		SE
<b>COMPENDIUM</b>			
<p>Cultural organisations and practitioners will increasingly be affected by climate change impacts and regulations. The Cultural Adaptations (EUCAN) project, running for 30 months from October 2018, aims to develop new skills and knowledge in the cultural sector on climate change adaptation, and a new market for cultural practitioners in non-cultural settings, and through an action research approach, to gather the learning into an accessible new business model replicable across the EU.</p> <p>The Belgian, Irish, Swedish and UK cultural organisations in the EUCAN project partnership are working with local Adaptation organisations to develop a methodology for local cultural managers to enable them to create and implement strategies for cultural SMEs to change the way they operate according to the likely impacts of climate change. Each partner is also researching, developing, planning and implementing an Embedded Artist Project, placing an artist in a local adaptation project to provide new ways of thinking and different approaches to tackling climate change challenges.</p> <p>The learning from these two processes is being captured at the project's transnational meetings, evaluated by two assessors (one from a cultural and one from a sociology background), and incorporated into a Toolkit and supporting Digital Resource. These project outputs will facilitate capacity building in cultural organisations across the EU to create their own climate change adaptation strategies and to apply their artistic skills to adaptation work outside the cultural sector.</p> <p>An international conference, with subsidised places for cultural delegates from across the EU, will share the project outputs, which will be published digitally on the partners' websites and on those of ICLEI and Climate-ADAPT and promoted through the project partners' local, regional, national and international cultural networks.</p>			



27	597398-CREA-1-2018-1-PT-CULT-COOP1	PT
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**Moving Digits: Augmented Dance for Engaged Audience**

Original Budget	Maximum Grant Awarded	% Awarded
333.333,32 €	199.999,99 €	60,00 %

Role	Organisation Name	CO
APP	MITI - MADEIRA INTERACTIVE TECHNOLOGIES INSTITUTE - ASSOCIACAO	PT
PAR	HOCHSCHULE DUSSELDORF	DE
PAR	Söltumatu Tantsu Ühendus MTÜ	EE

**COMPENDIUM**

MODI aims to enhance audience understanding and engagement in contemporary dance performances, and to experience dance in an augmented way (even after the performance). The project also aims to empower dancers, choreographers and technicians with further tools for expression, archival and analysis.

To achieve these aims, we propose to use different digital techniques and artistic approaches to visualize information from dancers - specifically, physiological and movement information. On body, sensors will be used to retrieve physiological information from the dancers, such as muscular, cardio, and brain wave activity. In space, motion tracking will also capture dancer movement data from multiple perspectives.

Dancer information will be visualized and shown to the audience using Mixed Reality techniques - the information will be presented surrounding the dancer, following her/him, and enhancing his/her presence on stage. This visualization will be not only informative, but also artistic, integrating with the overall scenography approach. Sound will also be used to convey dancer information. This information will be accessible after the event via Virtual Reality visualization – for audiences and dance artists.

We will develop these solutions with a participatory design perspective: in several events; working with contemporary dance professionals from different countries; with different types of audiences; aiming to achieve more inclusive and internationally applicable results. These solutions will be made available to the dance community, as easy to use open-source software. We will also publish theoretical conclusions.

With this project, audiences will be able to feel more empathy with dancers, gaining an increased understanding of their physical state and movement. We aim not only to enhance the experience of existing dance audiences, but also to attract new audiences. The project will also lead to a better understanding and documentation of movement in dance.



# Education, Audiovisual and Culture Executive Agency

Creative Europe - Culture

28	597405-CREA-1-2018-1-FR-CULT-COOP1	FR
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## INnovative EUropean PUPpetry

Original Budget	Maximum Grant Awarded	% Awarded
333.284,64 €	199.970,76 €	60,00 %

Role	Organisation Name	CO
APP	Theatre de la Massue / Cie Ezéquier Garcia-Romeu	FR
PAR	CastleProd	FR
PAR	ECCOM - Centro Europeo per l'Organizzazione e il Management culturale	IT
PAR	Janackova akademie muzických umeni v Brne	CZ
PAR	State puppet theatre - Vidin	BG

## COMPENDIUM

INEUPUP is a project whose aim is to start a new renaissance of puppetry. This sector has always been seen as the Cinderella among performing arts due to the conservative approach, lack of digitisation's actions and the absence of a well-designed audience development strategy aimed at reaching non audience, resisters and rejectors. With the support of another cultural and creative sectors, videogames, INEUPUP wants to eradicate these weaknesses and contribute to the growth of performing arts.

The partnership is composed of 5 public and private institutions: Theatre de la Massue (France) acting as LP, ECCOM - European Centre for Cultural Organisation and Management (Italy), Janáček Academy of Music and Performing Arts (Czechia), Castleprod – video game studio (France) and Vidin State Puppet Theatre (Bulgaria). A complementary partnership composed by two theatres, 1 cultural association specialised in audience development, 1 Academy with courses on puppetry and 1 cultural and creative industry that creates videogames.

The project will create a Digital International Catalogue of Puppets to host cards with scanned model of puppets, to allow 3d printing and providing information on construction and artistic techniques for their use. The catalogue will be a digital dynamic platform for the exchange of knowledge. Students and puppeteers will be trained on the use of the catalogue. Selected students will also be involved in a puppet performance that will use some of these puppets. An online game application will be created to interact with the theatre performance, where both the audience online and live will be engaged in the co-creation of the play. This interaction with the audience live and online, produced by the intersection of Puppetry and Video-gaming will be analysed by a team of sociologists that will produce a study on the impact of the performance.



# Education, Audiovisual and Culture Executive Agency

Creative Europe - Culture

29	597412-CREA-1-2018-1-PT-CULT-COOP1		PT
«Les Orchestres Méditerranéens de musique populaire contemporaine dans le Réseau du Festival Sete Sóis Sete Luas: dialogues et mobilités transnationales»			
Original Budget		Maximum Grant Awarded	% Awarded
400.000,00 €		200.000,00 €	50,00 %
Role	Organisation Name		CO
APP	ASSOCIAÇÃO CULTURAL SETE SÓIS SETE LUAS		PT
PAR	Ajuntament de Tavernes de la Vallidigna		ES
PAR	Associazione Coro a Tenores cultura popolare Tenores di Neoneli		IT
PAR	AYUNTAMIENTO DE ALCAZAR DE SAN JUAN		ES
PAR	Ciudad Autonoma de Ceuta		ES
PAR	Comune di Pirano		SI
PAR	COMUNE DI PONTEDERA		IT
PAR	Comune di Rovinj		HR
PAR	Mairie de Frontignan		FR
PAR	Mairie de Saint Paul de la Réunion		FR
PAR	Município de Alfândega da Fé		PT
PAR	MUNICÍPIO DE POMBAL		PT
PAR	T.I.D.D. - Institut Tunisien pour la Démocratie et le Developpement		TN

## COMPENDIUM

The project aims to create 4 large multicultural ambitious musical productions, which represent an important opportunity to: professionalize young talents from 6 Countries of Europe (Croatia, France, Italy, Portugal, Romania, Slovenia, Spain), from 3 neighbouring countries (Israel, Morocco and Tunisia) and from one ultra-peripheral region (La Réunion); develop new audiences with the participation of 32 musical groups of amateurs/refugees/choirs of white voices which in 15 cities will create 15 "word-of-mouth" committees;revivify the historical interest of the groups of amateurs of the 15 cities participating in the project. Each musical creation will count with the participation of a chef and 6 musicians from 6 countries, who don't know each other and have never worked together.All together will realize 4 residences of 10 days in 4 cities of the project.The 4 musical creations will study the relationship between gastronomy (and its power of communication and conviviality) and popular music. To join the group, it will be performed a team-building session between the musicians under the direction of a chef and between the musicians and the public. The action, specially, will be dedicated to the confrontation of musicians who represent 3 different cultures and 3 religions: Jewish, Muslim and Christian. Another theme of the 4 creations will be the intergenerational confrontation between masters and young talents, which will be selected with all the partners of the project. In each production, 4 musicians are recognized masters, with an important career in his Country, and 2 musicians are young talents, who seek a professionalization in the field of world music. The project foresees the realization of 32 concerts of these 4 musical creations in 15 cities of the 11 different Countries and wants to connect 16 masters and 8 young talents with 32 musical groups of amateurs, of refugees, and with the musical styles recognized by Unesco.



30	597418-CREA-1-2018-1-FR-CULT-COOP1	FR
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ID : Babylon		
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Original Budget	Maximum Grant Awarded	% Awarded
333.334,00 €	200.000,00 €	60,00 %

Role	Organisation Name	CO
APP	THEATRE DU PELICAN	FR
PAR	DAS LETZTE KLEINOD /MANUFRAKTUR THEATER	DE
PAR	DELLEALI associazione culturale	IT
PAR	DRUSTVO GLEDALISCE GLEJ	SI
PAR	Slovene national theatre Nova Gorica	SI
PAR	The Albany	UK

<b>COMPENDIUM</b>
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Adolescence continues to be a crucial challenge for Europe. It is a period of life during which the most controversial and divergent ideological forces take shape. In the current context, signs of a more radical ideological positioning – the rise of extremism, the threat of religious integrism, etc. – are becoming increasingly common and teenagers are their ideal target.

ID: Babylon will take this context into account and will seek the artistic means to re-establish a dialogue with these youngsters in need of guidance and identity. For this, we want to work towards developing a common language and history upon which to build a new Babel, where all the young people will be able to come together and talk with each other, regardless of their nationality, origin, religion, opinions, and so on. ID: Babylon will mix hundreds of teens of different backgrounds and social class: primo - i.e. newly-arrived - immigrants, young people of immigrant background, and European youth, also termed 'native youth'. This project will enable the youngsters to acquire a new transnational identity, a European citizenship which will help them to look beyond the borders of their origin.

The project is planned in four phases. The first will encourage the participants to think about the situation in Europe today, and their personal views towards it, and to confront them with those of their fellow citizens and their peers from other European countries from different national, cultural and ethnical backgrounds. The second will be the active/creative phase which will enable the participants to create a focused artistic reaction on a national level. The third phase will confront six national identities and strive to find a European one, while the fourth phase is about the future of European citizenship. At the same time, by working with teenagers and directly communicating with them with through art, the project strives to develop a new audience within the group that is the most hard to reach.



# Education, Audiovisual and Culture Executive Agency

Creative Europe - Culture

31	597420-CREA-1-2018-1-UK-CULT-COOP1	UK
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<b>PUSH+</b>		
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Original Budget	Maximum Grant Awarded	% Awarded
449.607,74 €	199.353,74 €	44,34 %

Role	Organisation Name	CO
APP	IMAGINATE	UK
PAR	ABEN DANS PRODUCTIONS	DK
PAR	CULTUURCENTRUM HASSELT	BE
PAR	NORSK SCENEKUNSTBRUK AS	NO
PAR	THE CHILDREN'S CULTURAL CENTRE LTD	IE

<b>COMPENDIUM</b>		
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PUSH+ is a 3-year co-operation project investigating three important topics - Home, Failure and Different Bodies – to initiate new artistic ideas in theatre and dance for young audiences. PUSH+ will shake things up and ask deeper questions about who is represented and who is not, and explore what we can collectively do to see an excellent, relevant and artistically diverse range of performances on our stages.

PUSH+ will use 3 Labs (45 artists), 3 Residencies (12 artists), 3 Festival Presentations (12 artists), 3 Festival Visits (30 artists), an International Workshop (5 artists) and a Symposium to provoke intercultural dialogue around these questions:

Home – How does our emotional connection to 'home' affect our European identity and sense of belonging? How can we perform ideas of 'home' to include refugees and those moving to or within Europe? Do we really know who is living in our cities when even the diversity is diversifying?

Failure – What is the impact on children of the pressure to succeed? How can we work within live performance to promote the idea of a right to fail? Can we use performance to explore the anxiety present in an increasing number of children?

Different Bodies – Why do we see the same types of bodies performing on stage? What is the impact of that on our audiences and on the artistic potential of our artforms? Where are the disabled makers and their productions for young audiences?

PUSH+ ultimately asks how we can develop and programme performances that promote cultural diversity and inclusion, and that reflect all of our citizens? The topics will run alongside the promotion of three performance formats – Participatory, Site-specific and Intergenerational – to experiment with form as well as with the content.

PUSH+ is a partnership of Imagineate (Scotland, UK), CCHA/Krokusfestival (Belgium), The Ark (Ireland), Aaben Dans (Denmark), Scenekunstbruket (Norway) with Associate Partner Bangkok International Children's Festival (Thailand).



32	597426-CREA-1-2018-1-IT-CULT-COOP1		IT
POWER – Performances Of Wide Enrichment to Raise awareness on different abilities and promote integration			
Original Budget		Maximum Grant Awarded	% Awarded
332.315,00 €		199.389,00 €	60,00 %
Role	Organisation Name		CO
APP	NAZARENO SOCIETA' COOPERATIVA SOCIALE		IT
PAR	Camphill Communities of Ireland - KCAT		IE
PAR	Studio Citadela, z.s.		CZ
PAR	THE.AM.A - Theater for People with Disabilities		GR
<b>COMPENDIUM</b>			
<p>The POWER project was designed by the Coop. Nazareno (IT) and 3 partner organizations (GR, CZ, IE) to promote the transnational co-production of a theatre play with disabled actors and the mobility of the performance and the artists; moreover, POWER intends to enhance the skills and knowledge of those operators that usually organize artistic activities for disabled people, in order to be more trained and skilled about best practices. POWER will enhance the participation of youngsters and elderly people to theatrical activities, through audience development actions in schools and daytime replicas of the performance, specifically conceived for them. The general aim is also to give visibility and resonance to the theatre performance and training that actively engage disabled people. This theatre genre, that hardly finds a proper visibility in the traditional theatres and theatre seasons, and even more hardly allows the disabled people/actors to circulate in foreign countries to stage the performance, in the POWER project will be considered as a full and powerful artistic expression. The social impact is very relevant too, since disabled people will go against those social stigmas and prejudices that usually make them feel "less" able than "normal people", thus they will increase their self esteem and will feel more included in the society they live in. On the other side, the impact will be on the whole society, changing the standard perception of disabled people. In parallel, training activities addressed to operators will be organized to improve. Project' results will be: new or increased audience attending the theatre performances; improved social inclusion of disabled people through artistic cooperation; improved competences of operators implementing artistic activities with disabled people; increased mobility and cooperation at the EU level among artistic professionals with disabilities; strengthened participation of young and elderly people.</p>			





33	597430-CREA-1-2018-1-DE-CULT-COOP1		DE
<b>CREATIVE FOOD CYCLES</b>			
Original Budget		Maximum Grant Awarded	% Awarded
330.000,00 €		198.000,00 €	60,00 %
<b>Role</b>	<b>Organisation Name</b>		<b>CO</b>
APP	GOTTFRIED WILHELM LEIBNIZ UNIVERSITAET HANNOVER		DE
PAR	INSTITUT D'ARQUITECTURA AVANÇADA DE CATALUNYA		ES
PAR	UNIVERSITA DEGLI STUDI DI GENOVA		IT
<b>COMPENDIUM</b>			
<p>CREATIVE FOOD CYCLES enhances innovative and creative practices between food, architecture, and conviviality in a transnational and European perspective. New devices and rituals in urban food production, distribution, consumption, and disposition are designed and implemented, for extended education and training and for audience development, fostering the exchange of ideas and of creatives in Europe.</p> <p>The approach merges new ways of design and digital interaction in a transdisciplinary way, exploring cultural, social, and economic innovations accelerated through the activities. Addressing architects and designers, professionals and creatives, the project is developed and realised by three cooperating artistic-scientific groups from LUH Hannover, IAAC Barcelona, and UNIGE Genova, that transform urban spaces into laboratories of CREATIVE FOOD CYCLES—boosted by the combination of the partners' competences in advanced information and communication technologies (ICT) by IAAC, urban resilience strategies by LUH, and inclusive citizen participation and co-creation by UNIGE.</p> <p>The activities of workshop experiences, co-creation installations for prototyping, the international Biennale Festival, and itinerant exhibition are part of creative education and extend audience by choice and by chance. The project promotes a holistic approach, joining all the aspects of CREATIVE FOOD CYCLE through the interlinking of phases: from production to distribution (phase 1), from distribution to consumption (phase 2) and from consumption to disposition (phase 3). With an open and inclusive approach and with targeted communication, a deeper interconnection among architects, designers, cultural operators, institutional stakeholders, and active urban society is stimulated, combining the concept of food resilience to the cultural sphere. For dissemination and roll-out, decisive multipliers are addressed, also in other cities, and innovations in education is sustainably fostered.</p>			



34	597439-CREA-1-2018-1-FR-CULT-COOP1	FR
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Performances beyond 2 shores
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Original Budget	Maximum Grant Awarded	% Awarded
357.799,00 €	200.000,00 €	55,90 %

Role	Organisation Name	CO
APP	LES BANCS PUBLICS - LIEU D'EXPERIMENTATIONS CULTURELLES	FR
PAR	DEUTSCHES NATIONALTHEATER UND STAATSKAPELLE WEIMAR GMBH - STAATSTHEATER THÜRINGEN	DE
PAR	FONDAZIONE CAMPANIA DEI FESTIVAL	IT
PAR	PALAIS DES BEAUX ARTS	BE
PAR	SHUBBAK A WINDOW ON CONTEMPORARY ARAB CULTURE	UK
PAR	STICHTING DANCING ON THE EDGE	NL

COMPENDIUM
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Following Creative Europe funded 'Performance(s) between 2 shores' project and based on its results, we propose a new project in a renewed partnership 'Performances beyond 2 shores' which:

- furthers the professional opportunities and careers of Arab related performance artists within a European context,
- tours a new work across central, southern and Eastern Europe
- offers residencies and networking to a new generation of artists
- reaches new audiences for an extended network of partners,
- exchanges skills and knowledge across the partners' network.

The artistic content explored in this project is the new dramaturgy emerged from artists migrating from the Arab region and experiencing current social and political change in Europe, the rise of populism and new cultural and common narratives within societies.

The project will develop several aspects:

- a touring production of one work commissioned to an established artist, probably Wael Ali.
- a series of explorative gatherings of young and emerging artists, who collectively visit different partners at key moments in their calendar. The artists come from various disciplines and artistic backgrounds. These artists will be offered residency opportunities, workshops, talks and debates on relevant themes, meeting local artists and seeing productions in each host location.
- 3 partner meetings to select the artists for the gatherings, confirm the commissioned work, agree on a communication strategy and discuss the content of the full programme in relation to the current political discourse, evaluate and decide the evolution of the project, reflect on the emerging ideas from the gatherings.
- Staff exchanges and curatorial explorations between the partners of the project, to build capacities and further common practice



35	597441-CREA-1-2018-1-UK-CULT-COOP1		UK
<b>Imagining Sustainable Glass Network Europe</b>			
Original Budget		Maximum Grant Awarded	% Awarded
412.989,11 €		199.292,75 €	48,26 %
<b>Role</b>	<b>Organisation Name</b>		<b>CO</b>
APP	North Lands Creative Glass		UK
PAR	Berlin Glas e.V.		DE
PAR	NATIONAL COLLEGE OF ART AND DESIGN		IE
PAR	Stikla maja		LV
<b>COMPENDIUM</b>			
<p>Imagining Sustainable Glass Network Europe (ISGNE) includes four partners in UK, Germany, Latvia &amp; Ireland and involves 33 associated organisations and EU GADM GCW in 19 European countries. ISGNE will focus on audience development &amp; transnational mobility relative to contemporary glass practices as tacit knowledge and craftsmanship; within the constructs of intangible cultures, visual arts (sculpture) and design &amp; applied arts field (decorative arts &amp; craftwork). Glass is at serious risk and has become a critically endangered craft, ISGNE's main priorities are the documentation, treatment, restitution and dissemination of GA/GM from the rural &amp; urban glass communities of Europe. ISGNE is an interactive online/ offline community connected to imagine new ways of artistic mobility, to use learning &amp; technologies as a vector, to augment the sharing of experience, creative practice &amp; professional opportunities for artists and new publics. ISGNE will be accessible to a non-arts audience, and bring a wider public debate on GA/ GM. ISGNE is only possible with a direct and participatory involvement of target communities, to meet this challenge, our project is able to deploy and combine both, technical and artistic expertise, which are diverse but complementary. During the project a dense set of activities will be deployed: a rich series of workshops, publications &amp; reports (artistic/mainstream, paper/digital, online/offline, text/multimedia), community-driven cultural events, forums, exhibitions &amp; symposia in the involved territories (to be broadcast globally); where all of our knowledge will be convoked within glass disciplines from antiquity to contemporary practice. There is a vast, rich and articulated cultural history of European GA/ GM that needs to be taken into account and protected not only for heritage or academic purposes, but also and especially for a consequent revitalisation, through a closer intercultural transmission of knowledge and learning.</p>			



# Education, Audiovisual and Culture Executive Agency

Creative Europe - Culture

36	597443-CREA-1-2018-1-HR-CULT-COOP1	HR
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## The Ulysses' Shelter: building writers-in-residence network

Original Budget	Maximum Grant Awarded	% Awarded
69.120,17 €	41.472,10 €	60,00 %

Role	Organisation Name	CO
APP	SRSEN IVAN	HR
PAR	DRUSTVO SLOVENSkih PISATELJEV	SI
PAR	Thraka	GR

### COMPENDIUM

The "Ulysses' Shelter" is in its entirety developed around Literature, namely Poetry. In its core it is focused on creative/artistic writing that will be conducted through literary residencies in Croatia, Slovenia and Greece. The idea is to connect the young creative individuals with their audiences beyond national borders, as well as to connect them with creative industries sector, seen as the opportunity to sensitize the audience for new, emerging literary voices across Europe. The circular scheme of the program, with the priority of transnational mobility, will give young authors an opportunity to work, perform and present themselves in different social and cultural contexts, while the residency program will try to reach the objectives by

- giving the residents new transnational experiences and motives for their work
- enabling young authors, translators and editors to gain an insight into literary scenes of the other two countries, which will increase their chances of future transnational mobility
- improving transnational networking between young participants of the creative process in the literary field, which might lead to future transnational collaborations
- connecting the residents with local communities and other residents through project activities and the website Tovar.hr which will post information on the project activities, video interviews with writers in residence and their reflections on their experiences during the residency programs and expected outcomes of the project
- inspiring other literary authors, translators and editors from these and other European countries to participate in similar transnational programs in the future

Audience development will be implemented by actively engaging local audiences in literary events: numerous public talks and poetry readings held by residents and other established authors, creative writing workshops for specific target groups such as immigrants and residents of rural/peripheral areas, children and youth.



# Education, Audiovisual and Culture Executive Agency

Creative Europe - Culture

37	597445-CREA-1-2018-1-SE-CULT-COOP1		SE
<b>Memory of Water</b>			
Original Budget		Maximum Grant Awarded	% Awarded
332.989,82 €		199.793,89 €	60,00 %
Role	Organisation Name		CO
APP	INTERCULT PRODUCTIONS EK		SE
PAR	Fablevision Ltd		UK
PAR	Municipality of Levadia		GR
PAR	NADBALTYCKIE CENTRUM KULTURY		PL
PAR	Ormston House		IE
PAR	Stad Oostende		BE
<b>COMPENDIUM</b>			
<p>In 21st Century, post industrial Europe, shipbuilding, textile and other industries have relocated. Abandoned industrial spaces and folk memories are contemporary tangible and intangible heritage. The question “what next?” is being explored across Europe by artists: intervening, questioning policy, engaging with local residents, diverse cultures, politicians and planners. Six European Cities (Govan, Gdansk, Gothenburg, Limerick, Ostend and Levadia) will explore “what’s next for post-industrial waterfront heritage zones?”</p> <p>Can we learn from partner cities that are successfully delivering liveable communities, respecting the heritage, the memories and the eco systems (human and bio diverse) as well as boosting the local economy? Can artists learn, share and collaborate to transform the narrative for those cities still grappling with questions of land ownership, contested space, homogenisation and gentrification? Memory of Water explores what makes the difference when collaborative, artist and citizen-led visions are incorporated into planning. Our methodology is participatory arts practice: 19 artist interventions, 8 cultural exchanges feeding into 9 cross- sectorial “city laboratories”. Participating cultural organisations, local activists and key urban stakeholders will learn and share. Artists engaged in each city will lead the exploration and sharing: exchanging practice; learning from each other and encouraging emerging artists to develop their own innovative, creative interventionist methodology.</p> <p>We will share learning through our networks: local/national press and media, social media, academic journals and European cultural networks. International networks (especially our River//Cities) will host our bespoke digital trans media platform: sharing, debating, and exhibiting art works, film and findings.</p>			



# Education, Audiovisual and Culture Executive Agency

Creative Europe - Culture

38	597448-CREA-1-2018-1-FR-CULT-COOP1	FR
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<b>MORE THAN THIS</b>		
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Original Budget	Maximum Grant Awarded	% Awarded
391.107,00 €	200.000,00 €	51,14 %

Role	Organisation Name	CO
APP	L'OFFICINA Atelier Marseillais de Production	FR
PAR	Asociación Cultural Gestus	ES
PAR	Associação Cultural Materiais Diversos	PT
PAR	ASSOCIAZIONE CULTURALE AREA06	IT
PAR	MTU TEINE TANTS	EE
PAR	PARALLÈLE	FR

<b>COMPENDIUM</b>		
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MORE THAN THIS is a cooperation project among 6 festivals and cultural organisations from 5 EU countries (France, Italy, Portugal, Spain, Estonia) with the collaboration of 5 associated partners from Palestine, Belgium, Spain and France.

MORE THAN THIS is a project that focusses on contemporary performance as a fundamental tool to rethink the value of complexity, the means of hospitality and displacement, questioning our capacity to welcome the other as to go towards them.

We consider mobility through a thoughtful and complex framework: concerning artists, cultural operators and institutions, audiences from different territories, and researchers in human sciences.

The network aims to support 7 artists without considering them as ambassadors of their national image. The selected artists will challenge the audience's expectation and perception of identities and will have the chance to produce new work, to have shared encounters on identity politics, and reflect on their position in a globalised world.

The network creates a space to redefine the relation between each partners and its territory. Each festival will host or be hosted by another one, a displacement that allows the emergence of a new generation of festivals, including an audience that would not be otherwise touched.

During the 29 months of the project 7 new performances will be created through an international circulation of Artistic Residencies; an ongoing theoretical program will nurture the cultural and theoretical background of the partners, the artists and the audiences; 5 Publications will be created and disseminated; 3 new Festivals will emerge in a foreign territory.



39	597449-CREA-1-2018-1-AT-CULT-COOP1	AT
MusXchange 2018-20: EFNYO's programme fostering transnational mobility, strengthening of skills and audience building for pre-professional musicians in Europe		
Original Budget	Maximum Grant Awarded	% Awarded
404.395,00 €	200.000,00 €	49,46 %
Role	Organisation Name	CO
APP	EUROPEAN FEDERATION OF NATIONAL YOUTH ORCHESTRAS	AT
PAR	ABBAYE AUX DAMES - LA CITE MUSICALE- SAINTES	FR
PAR	AO Asociatia Muzical-Corala	MD
PAR	CENTRUL NATIONAL DE ARTA TINERIMEAROMANA	RO
PAR	Deutscher Musikrat Projekt gGmbH, Bundesjugendorchester	DE
PAR	FONDAZIONE SCUOLA DI MUSICA DI FIESOLE ONLUS	IT
PAR	HUDOBNE CENTRUM	SK
PAR	IDRYMA SYMFONIKI ORCHISTRA KYPROU	CY
PAR	INSTITUTO NACIONAL DE LAS ARTES ESCENIAS Y DE LA MUSICA	ES
PAR	ORCHESTRE FRANCAIS DES JEUNES	FR
PAR	STICHTING NJO	NL
PAR	THE NATIONAL YOUTH ORCHESTRAS OF SCOTLAND LIMITED	UK
PAR	WIENER JEUNESSE ORCHESTER	AT

COMPENDIUM

"MusXchange 2018-20" is a project coordinated by the European Federation of National Youth Orchestras (EFNYO). It involves 1 coordinator, 12 full partners, 28 associated, 9 networking partners in over 40 countries for 27 months (July 01, 2018-Sept 30, 2020). The project's sub-strands are based on EFNYO orchestras' long-standing experiences as national platforms for high-level ensemble training, skilling new generations of musicians, engaging with audiences, and setting up transnational mobility projects. The new MusX 2018-20 scheme has been extended to embrace 9 activities ranging from well-established to innovative formats:

1. MusX\_musicians/exchanges: sending/hosting 190 musicians within the EFNYO network to join orchestra projects abroad for 10 days to 4 weeks.
2. MusX\_musicians/training: offering 32 musicians to join workshops, incubator programmes on issues of audience building, entrepreneurship and innovation.
3. MusX\_musicians/chamber music: 43 musicians in bi-lateral and multilateral ensemble projects with a strong focus on audience and outreach activities.
4. MusX\_managers/site visits: sending/hosting 6 senior/junior managers for sharing professional expertise on management, audience engagement and innovation.
5. MusX\_managers/training: train-the-trainers' workshops on issues of orchestra management, audience engagement, entrepreneurship, digital innovation, and project-related strategies and evaluation processes.
6. MusX\_goes professional: 18 musicians in internships with ONE professional orchestras and side-by-side projects in Romania.
7. MusX\_orchestras/multilateral projects: 15 musicians hosted in a project partner's multilateral orchestra project with a strong European dimension.
8. MusX\_orchestras/centres of performance, resources and excellence: 33 musicians join orchestras in the Netherlands and France to work in various ensemble and innovative training formats, interact creatively with audiences, and be part of audience research.



40	597456-CREA-1-2018-1-BE-CULT-COOP1	BE
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Music at Universities for Students in Europe
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Original Budget	Maximum Grant Awarded	% Awarded
719.353,51 €	200.000,00 €	27,80 %

Role	Organisation Name	CO
APP	European Student Orchestra Festival vzw	BE
PAR	Amsterdams Studentenorkest Jan Pieterszoon Sweelinck	NL
PAR	Orchestre universitaire de Strasbourg	FR
PAR	Tallinna Ülikooli Sümfooniaorkester MTÜ	EE
PAR	UPPSALA UNIVERSITET	SE

COMPENDIUM
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This project describes a consortium of 5 experienced partners formed to give student orchestras all over Europe a chance to fulfil their international dreams and aspirations. We aim to create a meeting place for equally-minded European students and where people with a shared passion for music can get together. The platform will facilitate the often challenging process of performing at another university, city or country and strengthen the bonds between the participating member states, universities and students.

European Student Orchestra Festival (ESOF) is taking the lead as most experienced organization regarding festivals and will guide the Strasbourg, Tallinn and Amsterdam university to organize high-quality festivals in the coming years. Whereas each organization will have the freedom to give the festival a shape tailored to the host city, ESOF will ensure a flow down of knowhow and maturity. The fifth partner, the ENUO Network, will help the projects to gain visibility and all the parties will help ENUO to have a greater impact as a network for university orchestras.

The projects included in this proposal will act on a European, local and personal level. In the next three years, we will develop and broaden the network build by ESOF and ENUO, guide the organisation of four festivals - 2018 Strasbourg (symphonic orchestras), 2019 Tallinn (choirs), 2020 Amsterdam (symphonic orchestras) and 2020 Leuven (wind bands) - and create one European Student Orchestra. Our projects let young Europeans shine together, united by music as a common language and classical music as a European heritage that we need to cherish.

Looking at the future, we aim to put in place a three-year cycle of editions for symphony orchestras, choirs and wind bands in cooperation with existing and new partners. Next to bringing added value in the cultural world, we are convinced that our projects also serve a broader goal, which is nourishing the European identity in young people.





41	597457-CREA-1-2018-1-IT-CULT-COOP1		IT
<b>Opera InCanto</b>			
Original Budget		Maximum Grant Awarded	% Awarded
386.757,00 €		200.000,00 €	51,71 %
<b>Role</b>	<b>Organisation Name</b>		<b>CO</b>
APP	Europa InCanto Onlus		IT
PAR	Association Europeenne des Conservatoires, Academies de Musique et Musikhochschulen		BE
PAR	GESMAR SERVICIOS CULTURALES S.L.		ES
PAR	HRVATSKO NARODNO KASALISTE SPLIT		HR
PAR	Oper Leipzig		DE
PAR	Qendra "Gjenerata e re"		AL
<b>COMPENDIUM</b>			
<p>In the last decades Opera suffered a strong decline between the younger generations. The lack of attendance to cultural performances or activities is usually motivated with a lack of interest or money. When asked why, young people asked they don't go to the opera for a lack of interest.</p> <p>Opera InCanto is the fruit of the cooperation between the member's institutions, which after years of small works together decided to scale up and start with a real co-production following the methodology that the project leader experimented in the last 5 years with extremely successful numbers.</p> <p>OIC will involve directly thousands of children in the artistic production and performance of an adapted version of Le Nozze di Figaro. Kids of 6-13 years old will meet real magic of the Opera: being on the stage and behind the curtains, seeing the development of the opera and rehearsing their parts in the performances.</p> <p>OIC will also be a learning opportunity for teachers which will experiment the use of digital tools, developed for this opera, in the work with the students. OIC represents a new model of sustainability for theatres and cultural promoters, which will be invited to participate to the performances and will be reached through many specific national and international events.</p> <p>Promoters of OIC strongly believe in the success of the methodology, that has a clear and sound schedule and they are ready to implement it with directly or with the help of other theatres and cultural institutions that already showed their interest in the activities.</p>			



42	597464-CREA-1-2018-1-IT-CULT-COOP1	IT
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<b>Opera out of Opera</b>
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Original Budget	Maximum Grant Awarded	% Awarded
313.883,60 €	188.330,15 €	60,00 %

Role	Organisation Name	CO
APP	CONSERVATORIO DI MUSICA "SANTA CECILIA"	IT
PAR	Asociación Ópera de Cámara de Navarra	ES
PAR	Association Europeenne des Conservatoires, Academies de Musique et Musikhochschulen	BE
PAR	Etairia Politismou kai Epikoinonias Athinon Art-On	GR
PAR	UNIVERSITAT MOZARTEUM SALZBURG	AT

<b>COMPENDIUM</b>
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Opera is an important Cultural Heritage at European level but nowadays it's struggling because of self-segregation in Theatres, where it is staged for a knowledgeable public, while younger generations lack of knowledge and interest about it, and because of its complexity, which makes it complicated and expensive to stage, difficult to understand for non "specialized" spectators.

To tackle these issues, the project will implement pilot activities, easily replicable, reaching out to a new audience, experimenting an innovative, deconstructed and co-created "pocket Opera" and organizing itinerant performances outside institutional places.

A smartphone application will be developed, to make the audience able to understand the story and actively influence the performance.

The following objectives have been identified:

- Creating and experimenting an innovative artwork to bring Opera closer to younger people, reducing its logistic and economic impact
- Developing, using digital technology, an interactive system to help spectators understand the performance through real time translations, providing basic knowledge of Opera and actively involving them
- Experimenting an easily replicable "live performance", to outreach the public in non institutional places
- Effectively communicating the project vision, objectives and outputs

The project will produce the following outputs:

- 1 Audience development strategy
- 1 Smartphone APP for audience development during the opera
- 1 Co-created opera ("Pocket Opera")
- 1 Artistic Residence in Rome
- 4 itinerant performances in Italy, Spain, Greece and Austria
- Communication outputs

The project has a strong and varied partnership, made of leading European institution in the field of music and performing arts, with highly specific and complementary competences, as well as strong international networks and projects to exploit in order to ensure the realization and dissemination of an efficient project, able to go beyond the partnership itself.



43	597472-CREA-1-2018-1-NL-CULT-COOP1	NL
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Land stewards AND artists
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Original Budget	Maximum Grant Awarded	% Awarded
329.794,00 €	197.876,00 €	60,00 %

Role	Organisation Name	CO
APP	STICHTING TERSCHELLINGS OEROL FESTIVAL	NL
PAR	Activate Performing Arts	UK
PAR	ARTOPOLIS MUVESZETI ES KULTURALIS KOZHASZNU EGYESULET	HU
PAR	ILOTOPIE	FR

COMPENDIUM
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LAND (Land stewards AND artists) is a brand-new partnership that focuses on bringing together arts organisations that have a specialist interest in working in the landscape. LAND's vision is to create a distinctive collaboration between artists, curators/programmers, land stewards/environmental organisations and the rural landscapes of the five countries in which the partners reside: the Netherlands, France, Hungary, and the UK.

The aims of the LAND project:

- 1) To strengthen the relationship between partners, artists and land stewards in the creation and production of artistic work in the landscape. This is the major focus of the project;
- 2) To develop audiences for artistic work in the landscape, particularly targeting young people;
- 3) To develop the professional skills and abilities of partners and land stewards in the understanding of this specialist field of work.

LAND will create a new network of like-minded artistic teams from festivals in the Netherlands, France, UK, and Hungary to work with artists and producers to explore new ways of working with environmental organisations and land stewards. It will explore our relationship with the land, the science, the heritage through the medium of art, while taking account of major environmental issues.

Outputs: 39 installation/performances; 6 companies presented and over 25 artists benefiting; 12 environmental partners; 15,877 audience; 5 residencies; 1 University Course with 3 other universities engaging (2 at the seminars); 20 workshops; 800 young participants; 2 professional meetings; 6 speakers (artists, partners); 100 seminar participants.

Outcomes: new markets opening for artists across Europe; a stronger cohort of artists making landscape theatre; a new network of festivals with stronger relationships with their European counterparts; stronger relationships with land stewards; a body of work developed by the academic institutions that supports the practice in the industry.



## Education, Audiovisual and Culture Executive Agency

Creative Europe - Culture

44	597479-CREA-1-2018-1-BE-CULT-COOP1		BE
<b>InMics Composers Lab</b>			
Original Budget		Maximum Grant Awarded	% Awarded
332.272,60 €		198.875,56 €	59,85 %
<b>Role</b>	<b>Organisation Name</b>		<b>CO</b>
APP	INTERNATIONAAL FILMFESTIVAL VAN VLAANDEREN VZW		BE
PAR	ALCIME ASSOCIATION		FR
PAR	Conservatoire national supérieur de musique et de danse de Lyon		FR
PAR	KRAKOWSKIE BIURO FESTIWALOWE		PL
<b>COMPENDIUM</b>			
<p>The InMics Composers Lab is a European cooperation project gathering 3 film (music) festivals from Belgium, France and Poland and an educational partnership composed of 4 higher artistic education institutions in Belgium, France, Italy and Canada that offer an international 2-year master's programme in composition for screen (InMics: International Master in Composition for Screen). Thanks to the support of the Erasmus+ programme (ICSS strategic partnership '14-'17) the InMics masters' programme was founded and will start in September 2018.</p> <p>As a next step, the partners joined forces to build an intensive Transnational Training Programme, completing the InMics curriculum, to be integrated into the InMics Master's programme. During the ICSS strategic partnership, the partners identified and analysed specific challenges and needs and published the results in a study. One of the main findings in this study is a common and urgent necessity to create transnational professional training opportunities for composers within the early stage of their studies.</p> <p>The main objective of the project is to foster professional competencies to complete the education of composers for screen, to facilitate their employability on the international market, to foster their starting international career opportunities and to promote a more dynamic and better structured audio-visual sector in the EU, in particular for composers.</p> <p>Throughout the training programme, the composers will develop and learn skills through masterclasses and training sessions with international experts and workshops with audio-visual artists. They will learn about the particular features of the international audio-visual (co-production) market. They will have access to professional opportunities and will start to build an international network by participating in cross-border networking activities. Last but not least, the composers will be able to showcase their artistic excellence to different (specialised) audiences.</p>			



## Education, Audiovisual and Culture Executive Agency

Creative Europe - Culture

45	597482-CREA-1-2018-1-IT-CULT-COOP1		IT
<b>Music for Sound Integration in the Creative sector</b>			
Original Budget		Maximum Grant Awarded	% Awarded
320.760,00 €		192.456,00 €	60,00 %
Role	Organisation Name		CO
APP	Ensemble Amadeus		IT
PAR	DEN SELVEJENDE INSTITUTION SWINGING EUROPE FORENING		DK
PAR	Fundatia Culturala Sound		RO
PAR	Koor&Stem organisatie voor vocale muziek vzw		BE
<b>COMPENDIUM</b>			
<p>The project MoSaIC relates to the fields of music &amp; intangible culture as it aims to engage migrant &amp; European young people, either professional musicians &amp; amateurs, into a path of mutual knowledge and collaboration allowing migrants to share their musical traditions &amp; skills with European peers, while exploring various musical genres in Europe (classical, modern classical, pop, jazz, choir, etc.). Music will be the core of the project activities as a tool to let young musicians of migrant origin show their personal &amp; cultural heritage &amp; background, while at the same time introducing them to the history of European music &amp; building a common sense of belonging through the creation of a mixed group of migrant and EU musicians and a shared music track to be circulated in the partner countries. Intangible culture of young migrants' and asylum seekers' countries of origin is then valorised and given visibility to the general public &amp; school students in particular. The exchange of music &amp; traditional background among musicians will foster the blending of music genres &amp; the enrichment of intangible heritage in terms of contamination &amp; integration of diversities into one inclusive European musical &amp; cultural scenario. MoSaIC, implemented by 4 partners committed to the promotion of music and culture, aims at fostering the inclusion of young migrants, refugees and asylum seekers into EU hosting societies through musical cooperation and co-creation: training paths for mixed groups of musicians will end up in concert tours &amp; public events at the national level; workshops in the schools will introduce students to the importance of music for mutual understanding and blending of cultures; a joint residency for artistic directors and musicians will boost the creation of a shared music track to be performed at the World Music Festival in Milan (IT). Several public events will attract the widest audience possible, especially the disadvantaged/underrepresented groups.</p>			



46	597486-CREA-1-2018-1-BA-CULT-COOP1	BA
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<b>SHIFT KEY</b>
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Original Budget	Maximum Grant Awarded	% Awarded
332.410,07 €	199.407,98 €	59,99 %

Role	Organisation Name	CO
APP	JAVNA USTANOVA MES-MEDJUNARODNI TEATARSKI FESTIVAL	BA
PAR	ASSOCIAZIONE CULTURALE AREA06	IT
PAR	BE FESTIVAL CIC	UK
PAR	STICHTING ITS FESTIVAL	NL
PAR	TEATRAKO TEATRO ELKARTEA	ES

<b>COMPENDIUM</b>
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A paradigm shift is needed in performing arts so emerging artists can transition to mid-career, & mid-career to established. Equipping artists with the tools to develop & advocating within the industry on their behalf is the most effective way of achieving this shift.

SHIFT KEY is a consortium of 5 well-connected & innovative European theatre festivals, experienced at working with & developing talent.

We have selected 12 artists/companies based upon their current career status, the work they produce & the themes we will explore, to receive dedicated focus for 2 years as a SHIFT KEY portfolio artist. Each artist/organisation has different strengths so we will get to know their development needs. Provide them with tools & support to empower, and lobby on their behalf as part of the SHIFT KEY network.

Each festival will work with 3/4 of the portfolio artists, & a minimum of 2 will perform per festival, per year.

There will be 7 artist led workshops per year offering additional work opportunities for the portfolio artists, with a further 60 activities for the artists to further develop their skills, meet peers, programmers & audiences.

The network will advocate for the artists strategically with the festivals & venues that best fit, whilst ensuring programmers visit the partner festivals to see new work for themselves

Mentoring is vital & will be available for each artist/company, as well as the opportunity for them to mentor others. We will seek mentoring for the network as a whole, & will invite other networks/lobbying platforms/guests to share their best practice from relevant projects

We will offer 2 types of bursary:

Travel bursaries for travelling twice per year to other festivals/platforms in Europe

Marketing Bursaries to improve marketing strategies.

Audience LABs and research will be take place, to understand audiences in greater depth, identify & develop new audiences, & deepen our understanding of existing audience needs



47	597490-CREA-1-2018-1-HR-CULT-COOP1	HR
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Vectors of Collective Imagination
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Original Budget	Maximum Grant Awarded	% Awarded
335.000,00 €	200.000,00 €	59,70 %

Role	Organisation Name	CO
APP	MULTIMEDIJALNI INSTITUT UDRUGE	HR
PAR	ASSOCIATION OF CITIZENS KONTRAPUNKT SKOPJE	MK
PAR	BERLINER GAZETTE EV	DE
PAR	Kulturföreningen Glänta ekonomisk förening	SE
PAR	UDRUGA ZA PROMICANJE KULTURA KULTURTREGER	HR
PAR	UDRUZENJE GRADJANA KUDA.ORG	RS

COMPENDIUM
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The project extends the collaboration that began in 2012 with the Aesthetic Education Expanded, a project that sought to update the notion of aesthetic education - connecting art, imagination and democracy - for the age of digital networks. Vectors of Collective Imagination revisits this emancipatory notion, inquiring how a new political geography taking shape in Europe, marked by the refugee crisis, rising Islamophobia, economic disparities and hardening illiberalism, is challenging our collective imagination and its aesthetic means.

Our aim is to organise 7 large events (festivals, conferences, exhibitions) in our respective locales and to address some facets of that central concern. The events will connect the dots between key places (Egypt, Maghreb, Northern Europe, Balkans, Eastern Europe) of that new geography and artistic responses that can help foster a new collective imagination against retrograde political tendencies in Europe and beyond. We're particularly suited for this as we're all rooted in our social environments in a context of activists, neighbourhood communities, worker educations associations, schools, universities and critically engaged media which will be included in our activities.

All 7 events (segment: ACTORS) have formats that range from high-profile – aimed at presenting writers, visual artists, film-makers and theorists to popular and diverse audiences – to educational aimed at connecting artists and practitioners with high-schoolers, young migrants, young artists and art students.

These events will be accompanied by tools (segment: TOOLS): an online database and a toolbox documenting best collective practices and methodologies, and publications (segment: VECTORS): two anthologies of Arabic literatures, a monograph on avant-garde collective practices and pamphlets responding to themes of the project. These are all meant to disseminate project's creative and intellectual outputs to wide transnational audiences.



48	597493-CREA-1-2018-1-DE-CULT-COOP1		DE
<b>The Chorus Project</b>			
Original Budget		Maximum Grant Awarded	% Awarded
420.668,59 €		200.000,00 €	47,54 %
<b>Role</b>	<b>Organisation Name</b>		<b>CO</b>
APP	PATHOS MUNCHEN EV		DE
PAR	PI Youth Cultural Center Skopje		MK
PAR	Theater am Lend (ARGE Tanz- und Theaterstudio Graz)		AT
PAR	UPSTART THEATRE LTD		UK
<b>COMPENDIUM</b>			
<p>THE CHORUS PROJECT uses the founding texts of European theatre to explore the meaning of democracy today. We will use an ancient theatre trilogy to spark a collision between Europe's past and present; start conversations about the biggest issues facing our continent; and inspire exchange between professional artists and non-professional participants. We will collaborate with people of diverse opinions, backgrounds, histories, cultures and ages, to confront the complexities and contradictions of contemporary Europe.</p> <p>Four theatre companies: Pathos München (Germany), Upstart Theatre (UK), Theater Am Lend (Austria) and the MKC-Youth Cultural Center (FYROM), will create new works of theatre inspired by Aeschylus' Oresteia. These will be performed by both professional and non-professional performers, and explore the nature of democracy, its origins, institutions and discontents.</p> <p>The project comprises:</p> <ul style="list-style-type: none"> <li>• Residencies in which professional artists will share skills, and learn from experts. They will then disseminate knowledge to the non-professional Chorus in each country.</li> <li>• Performance training and rehearsal for the Chorus in each country. Each Chorus will engage in dialogue with both their local professional artists and, via web-based workshops, the other Choruses.</li> <li>• The creation of 3 new Tragedies, each responding to one part of the Oresteia.</li> <li>• Premieres of all the Tragedies in their countries of origin: Germany and Austria (one production); the UK, and Macedonia.</li> <li>• Festival Performances in all four cities: in which the professional performers from the four countries will perform alongside the local Chorus.</li> <li>• As part of each Festival, the artists will create a modern Satyr Play responding to the trilogy, alongside local artists and citizens.</li> <li>• Workshops for artists and audiences in each city, sharing our approaches to making and performing theatre.</li> <li>• Dissemination of the project results via video recording, published texts and digital lectures.</li> </ul>			





49	597497-CREA-1-2018-1-GE-CULT-COOP1		GE
<b>Tbilisi Architecture Biennial - Buildings are Not Enough</b>			
Original Budget		Maximum Grant Awarded	% Awarded
313.117,49 €		187.870,49 €	60,00 %
<b>Role</b>	<b>Organisation Name</b>		<b>CO</b>
APP	LTD 42 GRADUSI		GE
PAR	DET KONGELIGE DANSKE KUNSTAKADEMIS SKOLER FOR ARKITEKTUR, DESIGN OG KONSERVERING.		DK
PAR	I. Ksnelashvili		LT
PAR	NGO MISTODIYA		UA
PAR	Realizasom - Producao Audio Lda		PT
<b>COMPENDIUM</b>			
<p>The overall goal of the proposed project is to encourage cultural and urban discourses in Georgia through establishing Buildings are Not Enough - Tbilisi Architecture Biennial (TAB) and initiating cultural events with this framework. The major topics of the first TAB in Georgia will underscore the importance of analyzing the issues of informal housing and urban informalities in order to comprehend the ideas behind self-made structures shaping the urban landscapes of Tbilisi. To this end, the project will bring together a number of local and foreign organizations and organize a one-week festival with different cultural activities, such as exhibitions, guided tours, installations, movie screenings, symposiums, etc. The festival will be preceded by the research of the issue and followed by dissemination activities, including single events in partner countries. Primary activities of the project will take place in Tbilisi and continue over the period of 17 months.</p>			



50	597505-CREA-1-2018-1-NL-CULT-COOP1	NL
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<b>Roundabout Europe</b>
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Original Budget	Maximum Grant Awarded	% Awarded
349.815,00 €	199.815,00 €	57,12 %

Role	Organisation Name	CO
APP	Stichting Zomertheater Amersfoort	NL
PAR	Centrum choreografickeho rozvoje S.E.S.TA	CZ
PAR	MUNICIPIO DE SANTA MARIA DA FEIRA	PT
PAR	TEATERFORENINGEN FOR HELSINGR KOMMUNE	DK
PAR	THE SEACHANGE TRUST	UK

<b>COMPENDIUM</b>
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The goal of Roundabout Europe (RE) is to reinforce capacity building of outdoor arts in Europe, making it a well recognised art form that offers artistic companies a solid career and access to new audiences, networks and markets. Outdoor arts are by nature the most democratic and accessible art form and are appreciated very well by a large and diverse audience.

RE is targeting artistic companies in the field of outdoor arts that are either emerging, or are at a turning point in their artistic development. Participating artists are selected leaders and frontrunners in their communities. Festivals in the consortium are excellent examples of organisations, in direct contact with their local communities, who have the aim to innovate and give opportunity to new artistic creation and professionalism.

Mobility of artistic companies throughout Europe is key for the project because it creates intercultural confrontation and dialogue; it makes artists and partners work together to build a rich European cultural identity. It is of great importance that artists, during their creation phase, meet different artistic disciplines, audiences and cultures to make a performance that is recognised and appreciated by a European wide audience.

Objectives of RE:

- Professionalisation of artists, especially on the practicalities they did not learn during education;
- Raise the artistic quality of outdoor performances;
- Interaction between artists and festivals, to learn each other's needs. RE is definitely not leading to a one-way road.

RE is addressing the objectives by offering a series of connected residencies, showing moments and coaching sessions on all artistic and practical levels where festivals and artists meet.

RE is about empowering artists to make their work more professional, self-critical, sustainable, economical and profitable without losing artistic values. This will make the artists, in the long-term, less dependent on subsidies.



51	597509-CREA-1-2018-1-CZ-CULT-COOP1	CZ
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**Audience Segmentation System in European Theatres**

Original Budget	Maximum Grant Awarded	% Awarded
275.289,12 €	165.173,47 €	60,00 %

Role	Organisation Name	CO
APP	AKADEMIE MUZICKYCH UMENI V PRAZE	CZ
PAR	ART Projects Foundation	BG
PAR	IG KULTUR OSTERREICH - INTERESSENSG EMEINSCHAFT DER FREIEN KULTURARBEIT VEREIN	AT
PAR	INSTITUT UMENI - DIVADELNI USTAV	CZ
PAR	METROPOLIA AMMATTIKORKEAKOULU OY	FI
PAR	Narodno sveuciliste Dubrava	HR
PAR	THE AUDIENCE AGENCY	UK

**COMPENDIUM**

**ASSET - Audience Segmentation System in European Theatres**  
The main goal of ASSET is to develop, test and provide theatres/performing arts organizations across Europe with the tool and skills to learn about their audiences and utilize the findings to diversify and deepen the relationship with their audiences and creating their artistic program and marketing using the European Theatre Night and similar audience development events as a focal point.  
Specific aims:  
• to train theatres and cultural organizations across Europe in audience segmentation methodology,  
• to collect and evaluate data in selected European cities and compare it  
• to implement the audience segmentation results in theatre programming, production and communication in order to augment target groups and reach new audience groups  
• to provide international opportunities for networking among theatres in partnering countries involved in the European Theatre Night network and similar events  
• to disseminate outputs from the project in university curricula and through audience development networks and implement them in public policies  
Audience segmentation is a process of dividing people into homogeneous subgroups based upon defined criterion such as product usage, demographics, psychographics, communication behaviours and media use.  
European Theatre Night is a one-day event held in 8-12 European countries (Croatia, Slovakia, Bosnia and Herzegovina, Montenegro, Slovenia, Serbia, Austria, Hungary, Czech Republic, Bulgaria, Spain, Germany) every year. Theatre that day becomes the main point of meetings, dialogue, socializing and new insights of artists, theatre professionals and their audiences.  
ASSET: Project results  
• 50–75 trained data collection managers  
• 6,500 responses from the audience  
• a conference and a symposium  
• 5 case studies  
• ASSET prototype and methodology website  
• Dissemination outreach among 796 organizations and 438 500 viewers  
• Engaged theatre communities from 14 countries



# Education, Audiovisual and Culture Executive Agency

Creative Europe - Culture

52	597512-CREA-1-2018-1-SI-CULT-COOP1		SI
<b>Feral Labs Network</b>			
Original Budget		Maximum Grant Awarded	% Awarded
333.400,00 €		200.000,00 €	59,99 %
<b>Role</b>	<b>Organisation Name</b>		<b>CO</b>
APP	ZAVOD PROJEKT ATOL		SI
PAR	Digital Art International		FR
PAR	Helsingør Kommune		DK
PAR	SCHMIEDE HALLEIN - Verein zur Förderung der digitalen Kultur		AT
PAR	SUOMEN BIOTAITEEN SEURA RY FORENINGEN FOR BIOKONST I FINLAND FINNISH SOCIETY OF BIOART FBAS		FI
PAR	Udruga za razvoj uradi sam kulture Radiona		HR
<b>COMPENDIUM</b>			
<p>The project proposes to form the Feral Lab Network, a network of temporary dislocated hubs for research in art, technology and communities. Six partners from six EU countries joined in their common interest in art-science research and contemporary DIY &amp; DIWO communities will organise a diverse set of actions.</p> <p>Instead on presentational modes like exhibitions and festivals, our main focus will be on connecting and organising a series of camps and similar kinds of temporary creative environments, all with a strong emphasis on process-based activities like peer learning, field work, research and co-creation. What these activities have in common, is their deliberate setting in a remote environment, away from the usual urban set-up of contemporary Creative Hubs. Partners will create a variety of temporary creative hubs that will vary in scope, format and topics covered, but will all have a joint methodological starting point.</p> <p>These actions will be additionally extended and connected via a strong transnational outreach and media strategy, Artist-In-Residence programmes and an integrative mobility mechanism.</p>			



53	597520-CREA-1-2018-1-RS-CULT-COOP1		RS
<b>TURBULATOR - generator of turbulent art brut practices</b>			
Original Budget		Maximum Grant Awarded	% Awarded
117.530,37 €		69.324,43 €	58,98 %
<b>Role</b>	<b>Organisation Name</b>		<b>CO</b>
APP	Udruzenje Turbo Strip (Association Turbo Comix)		RS
PAR	curvaturva associação cultural e recreativa		PT
PAR	La "S" Grand Atelier		BE
PAR	LE DERNIER CRI		FR
<b>COMPENDIUM</b>			
<p>Turbulator is a medium term three-year project that involves 4 official partners from 4 different European countries: Turbo Comix Association (Serbia), La S (Belgium), Le Dernier Cri (France), Arara (Portugal), and many smaller groups, individuals and institutions acting the role of associated partners that will participate in smaller and more focused side events.</p> <p>Turbulator is focused on inclusive artistic workshops (organizers, printers and artists will visit each other and collaborate on various artistic, silkscreen printing, bookmaking and on occasion even music projects as well as have a general exchange of experiences, skills and organizational techniques and approaches). Partners will collaborate and exchange skills and knowledge with a special focus on facilitating spontaneous exchange between artists coming from different geographic contexts as well as different backgrounds and approaches to art, presenting the artists as well as the results of the workshops to international audiences and establish new visibility through persistent cross-platform media promotion.</p> <p>The aim of the project is to enable groups and organizations that come from various backgrounds and countries but share similar goals and practices to collaborate, exchange and visit each other in order to gain new knowledge, compare practical approaches and organizational skills as well as to enable artists to create art in new contexts, participate in workshops with other artists, acquire new skills and approaches and to present their work to new audiences.</p> <p>The strength of this complex project comes from a wide spectrum of qualities gained from intense collaboration between all of the international partners on the project, which will contribute to increased visibility and mobility and establish a new network of organizations that support outsider art community.</p>			



## Education, Audiovisual and Culture Executive Agency

Creative Europe - Culture

54	597530-CREA-1-2018-1-GE-CULT-COOP1		GE
<b>BE MUSEUMER</b>			
Original Budget		Maximum Grant Awarded	% Awarded
245.178,44 €		147.016,07 €	59,96 %
<b>Role</b>	<b>Organisation Name</b>		<b>CO</b>
APP	Georgian Museums Association		GE
PAR	Academie voor Cultuurmanagement		NL
PAR	DEUTSCHER MUSEUMSBUND EV		DE
<b>COMPENDIUM</b>			
<p>BE MUSEUMER (BeMuse) - International Training Programme is a new initiative and a blended-learning experience for the museum field's professionals in Georgia, and Armenia and Azerbaijan to strengthen their leadership and management skills. It is aimed at emerging museum staff who are dedicating their careers into museums i.e. BE MUSEUMER in meaning: To have broad knowledge in museum field; To be strong representative of museums; To raise the role of museums in the society; To advocate museums and museum professionals...</p> <p>BeMuse is developed for early to mid-level staff in the museum sector. The program delivers a multifaceted learning experience that includes trainings, lectures, webinars, peer conversations, group problem-solving exercises, panels with senior-level executives, with the focus on social, educational, economic role of museums; audience development and engagement, digital influences and best and next practices in museums.</p> <p>BeMuse International Training Programme will seek to expose participants to various aspects of museum work, to develop skills, disseminate best practice, increase specialist knowledge and create a global network of colleagues. BeMuse objectives will be achieved based on transnational mobility strategy - to empower emerging museum operators via the intervention of leading European museum experts from Germany and Netherlands, the improvement of professional skills, competencies and know-how, peer learning and education; to increase their career opportunities to work transnationally and internationally, access new markets and reach wider audiences, build partnerships and reinforce intercultural dialogue; promote long-term sustainability with the possibility for the next generation of museum workers to influence museum advocacy and effectively run museums in the future with reinforcing a sense of belonging to a common European museum space.</p>			



55	597532-CREA-1-2018-1-PL-CULT-COOP1		PL
<b>Shaking the Walls</b>			
Original Budget		Maximum Grant Awarded	% Awarded
333.290,00 €		199.174,00 €	59,76 %
<b>Role</b>	<b>Organisation Name</b>		<b>CO</b>
APP	Gdanski Teatr Szekspirowski		PL
PAR	An Grianán Theatre Management CLG		IE
PAR	Kulturní centrum Cooltour Ostrava		CZ
PAR	Parrabbola		UK
PAR	RaTaTam		IS
<b>COMPENDIUM</b>			
<p>The general goal of "Shaking the Walls" project is to give an artistic shape to various kinds of real and metaphoric walls that divide people, individual, social and racial groups, nations and countries.</p> <p>Our project aims to exploit specifically the metaphor of the wall of indifference, which perhaps is the most blurred and undefined boundaries separating humans in today's world, both as individuals and social or ethnic groups. We would like to establish cooperation based on identifying "walls" (barriers, boundaries, problems) in partnering countries and subsequently, through inter-cultural creative dialog, art and education find ways of raising public awareness of the issues tackled, and reach solutions. The range of considered issues vary from political problems, immigration, domestic violence, isolation within the society and other, identified throughout the project.</p> <p>We would encourage creative thought and develop artistic means of expression through various events presented in partnering countries and during the project Grand Finale in Gdańsk.</p> <p>The cooperation between project partners from Poland, Czech Republic, Iceland, Great Britain and Ireland will be based on building real artistic links, internationally shared, through the activities elaborated with a strong focus on engaging audiences. We aim to involve the audience directly through community work and interactive street events in order to make them realize the issues expressed through artistic work.</p> <p>The project comprises an educational programme targeted both at the young and at culture professionals in order to build their international careers, and to increase their mobility between countries.</p> <p>The objective of this project is also to broaden and diversify the audience by stirring interactive international debate. Therefore, we plan to bring communication on an European level and to enhance the promotion of our individual and collective activities.</p>			



56	597558-CREA-1-2018-1-FR-CULT-COOP1	FR
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DIGITAL NATIVES
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Original Budget	Maximum Grant Awarded	% Awarded
550.192,00 €	194.285,00 €	35,31 %

Role	Organisation Name	CO
APP	UNION DES THEATRES DE L'EUROPE	FR
PAR	Buehnen der Stadt Köln	DE
PAR	Hungarian Theatre of Cluj (Teatrul Maghiar de Stat Cluj-Napoca)	RO
PAR	La Comédie de Reims - Centre Dramatique National	FR
PAR	National Theatre of Northern Greece	GR
PAR	Volkstheater GmbH	AT

COMPENDIUM
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The theatre project DIGITAL NATIVES will explore the balance between the digital and the analogue in today's extreme state of digitisation. Reaching out to those who have been most affected by technology, the digital natives, five European theatres will work with amateur teenage actors on the play "Concord Floral" about teenage relationships, the power of perception, and technology. They will reflect on the biggest issues surrounding digitisation in the form of digital experiments: cyber bullying and its both digital and physical destructive consequences will be the theme for the Volkstheater Wien in Austria; in France at the Comédie de Reims they will work on the suffering brought about by digital communication; the Hungarian Theatre of Cluj in Romania will focus on positive and negative aspects of digital connectedness, while the Schauspiel Köln in Germany will connect internet-free generations with the generation that only knows the internet, and the National Theatre of Northern Greece will tackle daily challenges posed by a digital world in weekly workshops.

DIGITAL NATIVES wants to confront the digital with the analogue by bringing teens to the physical world of theatre where they analyse the ways society deals with digitisation through creating digital experiments. Parallel to that, the teens will produce digital content and use digital tools to communicate with their peers around Europe. This approach will highlight the constructive aspects of our digitised lifestyles to reflect on its destructive side.

On another level, by implementing a strategically digital form of collaboration, the partners will carry out a new business model in the cultural field, reflecting the focus of the project itself. Carrying out the artistic cooperation as well as the logistical implementation digitally will be highly relevant to future working methods in international theatre collaboration.





## Education, Audiovisual and Culture Executive Agency

Creative Europe - Culture

57	597561-CREA-1-2018-1-DK-CULT-COOP1		DK
<b>The Fabric of My Life</b>			
Original Budget		Maximum Grant Awarded	% Awarded
318.863,95 €		188.717,80 €	59,18 %
<b>Role</b>	<b>Organisation Name</b>		<b>CO</b>
APP	KOBENHAVNS UNIVERSITET		DK
PAR	DESIGNKOLEN KOLDING		DK
PAR	Hellenic Centre for Research and Conservation of Archaeological Textiles		GR
PAR	NATIONALMUSEET		DK
PAR	Stadt Krefeld		DE
<b>COMPENDIUM</b>			
<p>The Fabric of My Life (FABRIC) is a collaborative project between cultural institutions in DK, GR and DE with the aim to innovate and test new methods in the cultural sectors concerning migration history, to empower refugee women and to train cultural workers and design students. FABRIC fosters new digital and cultural products co-created with refugee women. Clothing is an immediate, tactile, tangible and visual means of communication among Europeans and with the new citizens, and especially female clothing, it is a contested field. In FABRIC, we see clothing as an individual means of communicating our identity, our history and the future at which we aim. European and refugee women are invited to co-create and contribute to exhibitions, both digital, pop-up, and conventional shows, and use clothing to narrate their life stories: who taught me to knit, what my grandparents wore, who made my wedding gown, what is appropriate dress for me. Outputs include podcasts of these narratives, small films with subtitles in several languages, exhibited clothing and digital recreation of the wardrobes lost during conflict. The outcomes are strong means of dialogue and reflection while regaining memory of lost histories, both within Europe and beyond. FABRIC trains cultural workers to widen their scope, reach out to new audiences and speak directly to refugee / immigrant populations. Flight and immigration are age-old formative phenomena in Europe, and FABRIC links to other historical immigrant movements of the 20th century and their memories, as historical and oral narratives of female migrants both in vulnerable situations and as resources – as cultural interpreters, entrepreneurs, caretakers. Moreover, two talented female textile artists (DK and FR/Iran) work with refugee women as interns, and the co-creation and is accompanied by artist talks, interview with the interns, open virtual/digital workshops and pop-up exhibitions in DE and DK.</p>			



58	597572-CREA-1-2018-1-CZ-CULT-COOP1		CZ
<b>The New Dictionary of Old Ideas</b>			
Original Budget		Maximum Grant Awarded	% Awarded
287.669,98 €		172.601,60 €	60,00 %
<b>Role</b>	<b>Organisation Name</b>		<b>CO</b>
APP	MeetFactory OPS		CZ
PAR	Hablar en Arte		ES
PAR	LEPL State Silk Museum		GE
PAR	Trafostacja Sztuki w Szczecinie		PL
<b>COMPENDIUM</b>			
<p>The project aims to establish a network of independent cultural institutions throughout Europe. It will bring together professionals from Czechia, Georgia, Poland and Spain in order to build the capacity to work transnationally and bring new career opportunities to the participating artists and curators.</p> <p>The leading theme will be the topic of Central Europe - a formation between East and West which in the course of centuries has changed its geographic as well as political dimension several times. We want to respond to the current cultural and political situation – with the rise of nationalistic politics, populism, Euroscepticism and anti-immigration attitudes in the Central Europe. To go against this tendency we proposed a tool to provide better understanding of regional specifics - The New Dictionary of Old Ideas.</p> <p>This project is based on ongoing artistic residency program in MeetFactory we have been developing thought last year. Our goal is to take it to next level where topic of local identity is confronted with two diametrically different perspective - represented by Hablar En Arte and Silk Museum. This will lead to exchange of experiences, know-how and eventually build a better understanding among four diametrically different countries.</p> <p>Main activities:</p> <p>Symposium–presentation of status quo of the topic. Gathering of the partners.</p> <p>Mutual residencies – cooperation opportunity for artists (9) and curators (2) in frame of research + public program.</p> <p>Exhibitions–residency outcome prepared with supervision of two curators from outside of the region (Georgia, Spain). It will include all of the artists taking place in the residences and travel around the participating countries.</p> <p>The legacy of the project will be a new sustainable network of institutions and international contacts, which will serve as a base for further cooperation. The results of research and the exhibition project will stimulate new discussions and bring new solutions to the common European identity.</p>			



59	597582-CREA-1-2018-1-FR-CULT-COOP1		FR
Actes de Création et Dynamiques de Collaborations Croisées - Arts de la Scène			
Original Budget		Maximum Grant Awarded	% Awarded
352.478,31 €		199.942,09 €	56,72 %
Role	Organisation Name		CO
APP	UNIVERSITE RENNES II		FR
PAR	Faculdade de letras da Universidade de Lisboa		PT
PAR	UNIVERSITE DE LILLE		FR
PAR	UNIVERSITEIT ANTWERPEN		BE
PAR	UNIVERSITY OF PELOPONNESE		GR
<b>COMPENDIUM</b>			
<p>ARGOS is a collaborative project between partners from different but complementary backgrounds, their aim is to create innovative conditions to share knowledge in link with creation process in performing Arts. The project has the objective to gather people and jobs in order to favor capacities building through intercultural and interprofessional dialogue. Five experimentations (Italy, Belgium, France, Portugal and Libanon) will take place to define the modalities of observation and to create links between the actors, academics, cultural workers, audience and students. Its goal is to model the European Fabric of Creativity which will be a third place to share knowledge on the creation processed. ARGOS will create communities of "Watchers" and it will increase the structuration of academic and professional trainings through European and international mobility. At the end of the prototype phase, the partners and participants will improve their competencies in their professional and cultural practice.</p>			



# Education, Audiovisual and Culture Executive Agency

Creative Europe - Culture

60	597585-CREA-1-2018-1-FR-CULT-COOP1	FR
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History Boards : BD, créateurs et Société
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Original Budget	Maximum Grant Awarded	% Awarded
347.028,84 €	200.000,00 €	57,63 %

Role	Organisation Name	CO
APP	UNIVERSITE D'AIX MARSEILLE	FR
PAR	Apollonia	TN
PAR	Associazione Culturale Scuola Italiana di Comix	IT
PAR	Fondation du Camp des Milles - Mémoire et Education	FR
PAR	Made in La Boate	FR

<b>COMPENDIUM</b>
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It is about setting a cooperating network of the people involved in the making of the comics with a historical dimension, in France, Italy and Tunisia. That is the creators, the IT teams, editors, publishers, experts, schools of arts and cultural institutions, and places of mediation and personal learning ( museums, festivals ..) around existing paper and digital works.

First the data will be collected. It will be about promoting and spreading these works and making a list of complete digital works, extracts or teasers classified through themes, available to the public. Then it will be about guiding the reflexion and working methods of comics writers towards new methods of digital writing and about sharing some thoughts about the topic of collective creation linked with major current topics, which will be treated in a historical perspective.

It is also about providing the keys to understanding in order for one to become an involved citizen, those keys being: authoritarian threats on democracies, nationalist or religious fanaticism, cultural isolationism, the respect of the minorities, the fight against discriminations, especially those targeting gender, racism, anti-semitism, solidarity with refugees.

To achieve that, a prototype will be made, meant to illustrate the objective and the narrative « eco-system », in the shape of a paper comics, digital screens, and of an interactive exhibition along with master classes for the young public shown in festivals in France, Italy, and in Tunisia. Cultural institutions (museums, memorial sites, libraries ...) are indeed associated with the project so as to spread part of it, more precisely through presentations, performances and exhibitions.



# Education, Audiovisual and Culture Executive Agency

Creative Europe - Culture

61	597588-CREA-1-2018-1-HR-CULT-COOP1		HR
<b>Make a Move</b>			
Original Budget		Maximum Grant Awarded	% Awarded
364.926,03 €		200.000,00 €	54,81 %
Role	Organisation Name		CO
APP	Kreativni laboratorij suvremenog kazalista KRILA		HR
PAR	Galway Theatre Festival Company Limited by Guarantee		IE
PAR	Institute of the Arts Barcelona Culture & Innovation, SL		ES
PAR	UNIVERSITATEA DE ARTE DIN TARGU MURES		RO
<b>COMPENDIUM</b>			
<p>The 'Make a Move' project objective is to contribute to the re-vitalization of European theatre, - which according to Eurobarometer research is one of the least popular art forms in Europe-, by mobilizing the unutilized creative and innovation potential of the non-institutional theatre practices.</p> <p>The project will accomplish the objective by creating a sustainable transnational Art Incubator in the field of contemporary theatre, starting with the development of a need-based curriculum, continuing in the execution of three Art Incubator pilot sessions, with 10 full-time resident artists and 30 auditing artists, producing a target of 10 theatre productions for display as work in progress during the project lifecycle as well as at European Capital of Culture occasions in Rijeka 2020 (Croatia), Galway 2020 (Ireland) and Temisoara 2021 (Romania).</p> <p>On conclusion of the project, the partners will have (1) designed and tested an Education and Training program that will be adequate for implementation in a variety of national and institutional settings as well as (2) completed a communication and dissemination activity program that will inform the potential users of the existence of the program, its features, quality and its availability.</p> <p>The project sustainability strategy is based on linking the project to the European Cultural Capitals initiative and the emerging ambitions of national authorities to establish large-scale cooperative cultural undertakings in the region of South-East Europe.</p>			



62	597597-CREA-1-2018-1-DE-CULT-COOP1		DE
<b>ENTANGLED TALES FROM ACCO</b>			
Original Budget		Maximum Grant Awarded	% Awarded
292.138,00 €		172.773,60 €	59,14 %
<b>Role</b>	<b>Organisation Name</b>		<b>CO</b>
APP	Europäische Gemeinschaft für Kulturelle Angelegenheiten		DE
PAR	Acco Theater Center		IL
PAR	PER-THEATER-FORMANCE		GR
PAR	UNIVERSITA DEGLI STUDI DI ROMA LA SAPIENZA		IT
<b>COMPENDIUM</b>			
<p>TALES FROM ACCO wants to set a mark for freedom of faith and tolerance in cultural attitudes by the means of art. If we consider the genesis and development of the three monotheistic religions Judaism, Christianity, Islam and also the Greek and Roman mythology, we realize, that they were always submitted to processes of interdependencies and transformation. By putting the focus on the common sources, the similarities of certain motives and intentions, we may be able to activate a dialogue helping to dismantle cemented prejudices, fears and stigmatisations. Since the beginning of this century the expansion of Islamic fundamentalism with its challenge of the western world is to be witnessed as well as the rise of right-wing populist movements and right-wing extremists throughout the democratic countries. The populists work by stoking fear and stigmatising foreigners. Being against foreign cultures they turn particularly against the Islam, a position, which is based mainly on a lack of knowledge of the religion(s). Neither did anti-Semitism – in Muslim states linked to the “enemy” Israel – decrease in western nations.</p> <p>The project’s aim is to confront the narratives of forces trying to disunite our societies with a cultural force telling tales of mutual interests and commonalities between societies. German, Greek, Italian and Israeli artists (dancers, performers, actors, musicians and painters) and scholars (theatre studies, religion, history and ethnology) meet in order to discuss interweaving textures: It is about superposing (hi-)stories of Greek and Roman mythology, Judaism, Christianity and Islam as they developed in Asia Minor, where they settled and influenced one another for centuries. International, interdisciplinary workshops developed in the cooperation between the EGfKA, Per-Theater-Formance, the Jewish-Arab Acco Theatre Center and the university La Sapienza in Rome, which leads to a performance involving artists from quite different sectors of arts.</p>			



63	597600-CREA-1-2018-1-UK-CULT-COOP1		UK
<b>The Bridge</b>			
Original Budget		Maximum Grant Awarded	% Awarded
340.519,73 €		199.884,76 €	58,70 %
<b>Role</b>	<b>Organisation Name</b>		<b>CO</b>
APP	Scottish Baroque Ensemble Ltd		UK
PAR	Ensemble Resonanz gGmbH		DE
PAR	MTÜ Muusikute täiendõppe keskus		EE
PAR	STIFTELSEN TrondheimSolistene		NO
<b>COMPENDIUM</b>			
<p>THE BRIDGE addresses long-standing issues faced by European classical music culture. Audiences are often homogenous; profile can be hard to build in a world of huge consumer choice; and this music is increasingly restricted by old-fashioned formats which alienate new and young audiences.</p> <p>4 professional European music organisations (3 string ensembles and 1 supporting organisation with expertise in festival/network management), are setting out to stimulate vital learning around these questions. Scottish Ensemble (UK), Ensemble Resonanz (Germany), Trondheim Soloists (Norway) and the PLMF Music Trust (Estonia) will collaborate to develop THE BRIDGE Network and Festival, using string orchestras and repertoire to develop and promote innovative practice in classical music presentation and audience development initiatives. With flexible planning cycles and organisational structures, these string groups can adapt to new ideas more quickly than larger symphonic/chamber orchestras, and so provide a useful lens through which to explore and implement new ideas.</p> <p>Over 1.5 years, transnational musician and manager exchanges, mentoring, industry networking events, and an audience development project will generate learning. Then, in Scotland in 2020, a 3-day international festival will turn these ideas into live outputs – promoting THE BRIDGE’s partners and ideas through innovative performances, youth activities, participative audience development initiatives, and digital assets.</p> <p>Reflecting project aims, THE BRIDGE will target under 30s, and those facing socio-economic challenges or isolation, as well as existing music audiences, educators, and artists. Feedback gathered from all of the above will inform evaluation, an end-of-project report and a short film.</p> <p>To ensure THE BRIDGE’s impact continues to grow, a String Ensembles Network will be inaugurated during a meeting at the Festival. Long-term, a biennial Festival in different EU countries would have even greater impact.</p>			



64	597604-CREA-1-2018-1-BE-CULT-COOP1	BE
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<b>On The Point</b>
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Original Budget	Maximum Grant Awarded	% Awarded
333.126,90 €	199.876,14 €	60,00 %

Role	Organisation Name	CO
APP	R.C.J.C. Het Entrepot	BE
PAR	FABRICA	UK
PAR	Stichting Public Art Squad	NL
PAR	ZDRUZENIE ZA KULTUREN I EKOMSKI RAZVOJ I POVRZUVANJE JAVNA SOBA SKOPJE	MK

<b>COMPENDIUM</b>
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Our project On the Point, has 3 main actions:

**Audience development**

There are individuals and communities in our midst that do not feel connected to the contemporary arts, design and/or creative practice, and therefore all the benefits that they have to offer. We are seeking to mitigate this problem as a Partnership by producing 4 art/design works at specific sites in the Partners' 4 cities. Each work will be co-produced with local people and tasked with overcoming the geographical and social barriers to creative arts engagement that these communities, of marginalised individuals in our cities encounter.

**An 18-month transnational learning trajectory for young creatives**

Capitalising on the learning benefits afforded by transnational mobility we will create a trajectory for 20 young creatives (18-29 years) that links with these locality-specific creative projects. Learning will be centred around and feed into these 'live' local works in the 4 Partners' cities, the Partners' extensive expertise and international networks, plus input from mentors/coaches and external experts. The Project Website will host a private communication platform for the young creatives to collaborate, share ideas and ask questions of each other during the project.

**To communicate, contextualize and critique the Project Activities**

The Project's Activities, its learning and outcomes will involve and be disseminated to a wider network of professionals at appropriately themed regional and international conferences. And via live streaming, video, text and other documentation of events and activities on the Project Website.

A Publication will also be jointly produced, contributing significantly to the qualitative evaluation of On the Point as well as a document of it. This will be distributed to a professional network of professionals.





# Education, Audiovisual and Culture Executive Agency

Creative Europe - Culture

65	597611-CREA-1-2018-1-FR-CULT-COOP1		FR
Open Access / Experimenting with performance and transmedia creation			
Original Budget		Maximum Grant Awarded	% Awarded
333.216,78 €		199.930,06 €	60,00 %
Role	Organisation Name		CO
APP	Le Granit - Scène Nationale de Belfort		FR
PAR	Asociatia Colectiv A		RO
PAR	Dupla Cena		PT
PAR	National Theatre of Wales		UK
<b>COMPENDIUM</b>			
<p>The cultural sector is confronted with the question of the diversification of its audiences and faced with the transformation of the behavior of its users due to the explosion of technological and digital innovations in our daily life modifying in depth our usages. In fact, these mutations do not only affect individuals but also social, relational and economic structures and therefore also impact the modes of creation, production and mediation of artists and cultural operators. Based on a responsible, collective and collaborative logic and in response to these transformations, the Open Access project calls for a redefinition of the mode of operation and strategy of cultural operators by the constitution of a new narrative shared with the people from the upstream of its design. Transmedia, born from the cultural industries, combined with the disciplines of live performance, provides a tool that is at once aesthetic, interdisciplinary and communicative, allowing the experimentation of this refoundation. Through a itinerary of 4 experimental and prototyping laboratories for artistic projects, the Open Access project offers an exploratory learning context with a multiplicity of actors: artists and institutions from the cultural sector of the field of live performance, mentors, audiences, cultural and creative industries actors, and the research community in the form of associated partners ecosystems. This process will be extended by 3 showcases of the prototypes in an experimental approach, to test and make use with the audiences of developed live and transmedia projects. By involving students and their research professors (making an online documentation device), as well as mentors, researchers and professionals, the conducted experimentations will be capitalised in the form of good practices tools, notably through a publication and a web-doc / mooc.</p>			



## Education, Audiovisual and Culture Executive Agency

Creative Europe - Culture

66	597617-CREA-1-2018-1-IT-CULT-COOP1		IT
<b>Unprepared Heart</b>			
Original Budget		Maximum Grant Awarded	% Awarded
297.706,10 €		177.914,74 €	59,76 %
<b>Role</b>	<b>Organisation Name</b>		<b>CO</b>
APP	FONDAZIONE MUBA		IT
PAR	Da'DeCe		RO
PAR	SLADOVNA PISEK o.p.s.		CZ
<b>COMPENDIUM</b>			
<p>The project "Unprepared Hearts" is an answer of 3 cultural institutions mediating arts for children to an not-existing sentimental (sexual and emotional) education for young people from 9 to 13 years old. It is an artistic journey, leading through 3 countries, about the body and its changes, the loss of emotions that appear in pre-adolescence, the evolution of interpersonal relationships and about the encounter with diversity (of gender, race, sex).</p> <p>In the planning there are involved three countries that have few experience in sentimental education but a strong social request about communication of this theme: Italy with MUBA – Children Museum in Milano, Czech Republic with Sladovna – Children Museum in Pisek, Romania with Cultural Association Da'DeCe in Bucarest, closely cooperating with major museum institutions in the country.</p> <p>The aims of the project are to: 1) deepen the theme of sentimental education 2) experience a model of co-ideation, co-planning and exchange between countries with the desire to increase a consolidated experience on the topic 3) experiment the use of an artistic-metaphorical language applied to feelings, innovating content mediation through imagining, designing, organizing and carrying out the ateliers 4) support preadolescents in the acquisition of learning outcomes applied to sentimental education, with a view to improving their personal development</p> <p>The project strategy envisages the creation of a new replicable format based on the interweaving of the skills that each participating Museum is a bearer of.</p> <p>At the heart of the project there are interdisciplinary ateliers, where artists meet educators, young people, teachers and families, supported by international content group created by experts, curators and the cultural operators, that also monitors the whole project and which weaves together synthesis of all the lessons learned in the form of evaluation valid beyond the final date.</p>			



67	597619-CREA-1-2018-1-EL-CULT-COOP1		GR
<b>THE ART4PSY PROJECT: Promoting social inclusion through art</b>			
Original Budget		Maximum Grant Awarded	% Awarded
329.853,59 €		197.912,15 €	60,00 %
<b>Role</b>	<b>Organisation Name</b>		<b>CO</b>
APP	PEPSAEE		GR
PAR	ART MOVEMENT, O.S.		CZ
PAR	L'appétit des Indigestes, asbl		BE
PAR	THEOFANIS ALEXANDRIDIS KAI SIA EE		GR
<b>COMPENDIUM</b>			
<p>The ART4PSY Project is exploring innovative ways of building understanding between people with severe mental health illness and the general population in order to facilitate their social inclusion, while in the same time it promotes transnational circulation of cultural and creative works produced by mental health patients. Additionally, ART4PSY supports mental health patients to explore the possibility for a career in the cultural and creative sector. Furthermore ART4PSY will promote social inclusion, fight stigma and increase public awareness of talents and skills of artists with mental health problems. The project offers mental health patients from three different countries the opportunity to co-produce "The European Theatrical Performance". The scenario will be written by the mental health services users. Rehearsals will take place through Skype and the three theatrical groups from the different countries will work together. Artists from different countries will have the chance to collaborate with their colleagues and exchange know-how and good practices. The final theatrical performance in each country will include all three theatrical groups: one performing live and the other two on video. Subtitles will be used in order to solve the problem of the different languages. The European Theatrical Performance will be part of the ART4PSY Festival, which will take place in each country and will also include a painting and photography exhibition of artworks created by mental health patients- artists. To ensure the project's viability/impact a Digital Library and a Toolkit will be created. The Digital Library will store and promote artwork created for the project and even more, having the ambition to become a tool used by mental health units from all over Europe. The European ART4PSY toolkit will be a useful guide for mental health professionals, having as a goal the facilitation of mental health user's access to artistic career opportunities through counseling.</p>			



68	597627-CREA-1-2018-1-SI-CULT-COOP1		SI
<b>Voices of Minorities</b>			
Original Budget		Maximum Grant Awarded	% Awarded
356.344,00 €		200.000,00 €	56,13 %
<b>Role</b>	<b>Organisation Name</b>		<b>CO</b>
APP	Ustanova Imago Sloveniae		SI
PAR	Associazione Culturale Musicastrada		IT
PAR	Hagyományok Háza		HU
PAR	Trefpunt Festival vzw		BE
<b>COMPENDIUM</b>			
<p>With the Voices of Minorities project we would like to point out the often underestimated, even overlooked, but none the less essential influence which ethnic minorities are constantly exercising upon society and culture in Europe. The project specifically refers to the current refugee crisis, the general public's attitude towards it and the process of integration of refugees into a new living environment. On the basis of intercultural dialogue, through education and awareness-raising as well as by connecting representatives of different ethnic minorities and the general public, we want to stimulate reflection on this issues and on possible positive effects on the integration of ethnic minorities into society, thereby contributing to the openness of society.</p> <p>The main idea of the project is the exchange of musicians and groups whose music reflects the effects of ethnic minorities among the four participating partners: Slovenian Imago Sloveniae as a leading partner will co-operate with the organization of the »Nights in old Ljubljana Town« festival in 2018 and 2019, Belgian Trefpunt will present its part of the project at concerts of the Trefpunt Festival in Ghent in 2019, the Italian Musicastrada at the eponymous festival in the Tuscany in July and August 2019, and Hungarian Hagyományok Háza's part will be performed at the Budapest Folk Fest in May 2019.</p> <p>Each of the partners offered several bands representing the music of ethnic minorities in their countries in exchange. The result is a collection of 19 names of diverse performers representing minorities from many different areas of Europe and other continents, giving festival program leaders the freedom to design musical content. All programs will reflect the music of minorities, and, due to the different choices of individual festivals, they will also be very diverse.</p> <p>An important aspect is the revival of cultural heritage, as the programs of all participating festivals will be held in historic old town centers.</p>			



69	597631-CREA-1-2018-1-UK-CULT-COOP1	UK
<b>Literary Europe Live Plus</b>		
Original Budget	Maximum Grant Awarded	% Awarded
424.131,25 €	200.000,00 €	47,16 %
Role	Organisation Name	CO
APP	ABERYSTWYTH UNIVERSITY	UK
PAR	BURSZTA ARTUR	PL
PAR	CENTRE DE CULTURA CONTEMPORANIA DE BARCELONA	ES
PAR	Comitato Promotore SabirFest	IT
PAR	Croatian Writers Society	HR
PAR	Cwmni Theatr Arad Goch	UK
PAR	Inizjamed	MT
PAR	Literaturbruecke Berlin e.V.	DE
PAR	PASSA PORTA NL	BE
PAR	Starptautiska Rakstnieku un tulkotaju maja	LV
PAR	UDRUGA ZA PROMICANJE KULTURA KULTURTREGER	HR
<b>COMPENDIUM</b>		
<p>Bringing together 11 partners from 8 European countries and associated partners in and outside Europe, the 2-year project Literary Europe Live Plus will build on previous activities of the Literature Across Frontiers platform with the aim of promoting a new vision for literary Europe that reflects recent demographic and socio-political changes and acknowledges the growing presence of refugees and immigrants, including refugee writers and artists. The project will promote cross-cultural understanding and social cohesion through literary and arts activities. The turbulent times Europe is facing, marked by rise in populism and anti-immigration rhetoric, call for new narratives and creative encounters that address an urgent need for dialogue within polarised societies, and at the same time require new skills on the part of literary organisations.</p> <p>We will engage refugee writers and communities through a series of collaborative residencies, encounters and workshops. Writing by refugee authors and the new work emerging from the project will be showcased in partner festivals in and outside Europe, with the aim of contributing to changing perceptions about refugees and immigrants and reaching new audiences, especially youth.</p> <p>The project will also aim to provide the participating writers and artists with new skills and boost the capacities of partner organisations, enhancing their ability to work transnationally, gain a better understanding of cross-cultural curatorial practices, and adopt audience development methods based on inclusivity and recognition of diversity. The partners will explore ways in which skills transfers and collaborative working could increase the capacities of small teams, help them innovate their programming and reach audiences across Europe and beyond by exploring new models of live and digital dissemination of literary work, and share the project outcomes in wider forums to exchange ideas and methodologies, and advance policy debate in our sector.</p>		



70	597646-CREA-1-2018-1-IT-CULT-COOP1	IT
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<b>Teen Ambassadors across Europe</b>
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Original Budget	Maximum Grant Awarded	% Awarded
334.159,69 €	198.653,56 €	59,45 %

Role	Organisation Name	CO
APP	SEGNI D'INFANZIA ASSOCIAZIONE ARTISTICA E CULTURALE	IT
PAR	CULTUURCENTRUM HASSELT	BE
PAR	Dialogue Community Performance	UK
PAR	FUNDACION BANCARIA CAIXA D'ESTALVISI PENSIONS DE BARCELONA LA CAIXA	ES
PAR	NORSK SCENEKUNSTBRUK AS	NO
PAR	TEATERCENTRUM I DANMARK	DK

<b>COMPENDIUM</b>
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A cooperation project that aims to develop a sustainable and scalable inclusive audience engagement methodology, programming theatre for young audiences through a co-curatorial approach. The new methodology will centre around fostering a concrete and active relationship between Artistic Directors and teen spectators. Partners of the project are Segni d'infanzia (Italy), Teatercentrum (Denmark), Norsk Scenekunstbruk AS (Norway), Cultuurcentrum Hasselt (Belgium), organizations already working in the field of young audience theatre; Caixaescena (Spain), that has experience and connection with the school system; Dialogue Community Performance (UK), that will take care of professional analysis, reports, dissemination. In the project teenagers are called "Teen Ambassadors" because their active involvement in the theatre experience. They will be responsible to represent their peers in the discussions with Artistic Directors. By focusing on enhancing teens' experience as active spectators through the development of a critiquing approach, the project will involve teens in a process that:

- brings them together in TAGs (Teen Action Groups) in project countries, with each other, Artistic Directors, a coordinator/tutor and Teachers;
- promotes discussion between the TAG participants about shows, using a Kitchen Table Format and critical approach tool tested in the first T.E.E.N. project;
- allows them to work alongside Artistic Directors to understand how festivals and/or theatre seasons are programmed;
- includes them in communication about the shows through social media and positively influence their peers;
- promotes reflection in the school system.

The establishment of the co-curatorial approach is expected to enable culture professionals to better reach teenagers across Europe (from different cultures and social backgrounds, aged 10 to 19), using a peer-to-peer approach to ensure long-term engagement and a qualified theatre offers inside the school system.



# Education, Audiovisual and Culture Executive Agency

Creative Europe - Culture

71	597662-CREA-1-2018-1-CZ-CULT-COOP1	CZ
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## ArtCoMe: Art & Contemporary Me. Artwork as a medium building European identity

Original Budget	Maximum Grant Awarded	% Awarded
353.780,41 €	200.000,00 €	56,53 %

Role	Organisation Name	CO
APP	Muzeum umeni Olomouc, statni prispevkova organizace	CZ
PAR	Galéria mesta Bratislavy	SK
PAR	Janus Pannonius Museum	HU
PAR	MIEDZYNARODOWE CENTRUM KULTURY W KRAKOWIE	PL

### COMPENDIUM

ArtCoMe is a European project addressing strong and unique experience of individuals with artwork by means of common artistic creation of students and professionals interconnected with a travelling exhibition. It is a part and one of perspectives of a larger project focusing on social, political and cultural changes covering the final decade of existence of the Austro-Hungarian Empire and the first decade of its successor states celebrating the European Year of Cultural Heritage in 2018.

The project brings together Olomouc Museum of Art (CZE), Bratislava City Gallery (SVK), International Cultural Centre in Kraków (POL) and Janus Pannonius Múzeum in Pécs (HUN). As highly skilled professionals in field of art presentation and promotion they have an extensive understanding of the issue thus they have all necessary abilities to meet the project objectives.

- Bring the individual closer to art via creation of intermediate outputs and thus increase his/her creativity potential
- Demonstrate how meaningfully use new media and social networks to better understand a constantly changing European environment
- Explore cultural identity of the individual in European space to stimulate intercultural dialog
- Reveal values in Central European art as cultural heritage shared in the whole Europe
- Raise transnational cooperation in the culture and art sector to increase capacity respond to global challenges

The project includes the international educational programme for students (aged 17–18) and their mentors, travelling exhibition, publication and national educational programmes. The project starts with a meeting of European statements and scientific conference to internationally present its idea and objectives. Exhibitions, student meetings and national educational programmes will be held at each partner institution. Common artistic creation with focus put on new media and social networks will help to abolish borders between the individual and so called professional art



72	597680-CREA-1-2018-1-IT-CULT-COOP1	IT
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**MAUERSPRINGER (Jumping walls) New forms of artistic expression and participation in European street theatre**

Original Budget	Maximum Grant Awarded	% Awarded
333.270,00 €	199.962,00 €	60,00 %

Role	Organisation Name	CO
APP	TEATRO DUE MONDI Associazione Culturale	IT
PAR	Compagnie du Hasard	FR
PAR	DAH Theatre Research Centre	RS
PAR	Hortzmuga Animación S.L.	ES
PAR	THEATERLABOR BIELEFELD	DE
PAR	Théâtre de L'unité	FR

**COMPENDIUM**

MAUERSPRINGERS were called the people who jumped over the Berlin wall to live their life free. It is a project about the concept of "wall" in a social, political and individual sense. Its goal is to overcome the walls through arts, to promote dialogue through creative experience choosing the street as the place of confrontation and artistic expression. Theatrical production is based on a "participated" approach that aims to break down the wall between the artists and the spectators, to actively engage the audience in a street performance. In the public space, theatre intersects also with other art languages: photography and video will investigate the relationship between audience and street theatre and will be a part of the communication strategy using a web/mobile APPLication that stimulates active participation and calls people, young people and digital natives, to take to the streets and share the experience of live theatre. The participatory approach promotes audience development and is supported also by a communication campaign where video and photography create a digital community.

6 Partners theatre association from 6 different European countries want to strengthen street theatre as a tool of social transformation by developing a socially relevant street theatre dramaturgy. Through 7 participatory workshop and different forms of actively engaging audience, they will produce 6 "participated" street performances. Workshop are meant for non-actors and will particularly welcome refugees and migrants. In parallel, a nomadic workshop on street photography techniques will be offered by a renowned photographer to a group of young apprentices. 3 Mini-festivals will take place in the Partner countries, a European Festival of Street Theatre will take place in Italy at the end of a 2 years' project and an International Conference on street theatre and social issues will be a bridge to the future of the project.





73	597682-CREA-1-2018-1-IT-CULT-COOP1	IT
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<b>Rights4kids- Theatre Performances to promote the Convention on the Rights of the Child</b>
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Original Budget	Maximum Grant Awarded	% Awarded
330.913,20 €	198.547,92 €	60,00 %

Role	Organisation Name	CO
APP	AIDA	IT
PAR	ACTION SYNERGY SA	GR
PAR	Associazione Teatrale Trentina Interculturale	IT
PAR	DAH Theatre Research Centre	RS
PAR	Network for Childrens Rights	GR
PAR	Performalita	CZ
PAR	THEATRO AEROPLOIO - ENA THEATRO GIAPAIDIA	GR

<b>COMPENDIUM</b>
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Children from vulnerable groups do not constitute usually an audience for the Creative and Culture sectors and also run a high risk for the violation of their rights. Rights4kids is a project which aims to bring children from vulnerable groups closer to theatre and on the same time to raise awareness on the Convention for the Rights of Children encouraging children to reflect on their rights and share their experiences and stories.

To reach these aims, the following activities are foreseen:

- Participatory workshops in order to include the children in the process of the discussion of the convention and the selection of the performances that will be staged in each country.
- the production of theatre performances for children to be distributed locally, in the 4 countries of the theatre companies (Italy, Greece, Czech Republic, Serbia) which are going to cover at least 2 articles of the Convention (each) and are going to be presented at least 6 times in each partner country
- The organisation of 1 Rights for Children theatre festival where all the performances produced in all countries are going to be presented together
- the production of an e-learning course that will provide support to all educators working with the children rights in different countries to work with theatre and children in themes related with the Convention of the Rights of Children.
- the development of an online portal which will host all the resources developed by the project (including performances, guidelines for workshops, scenarios etc)

The project is going to focus mainly on refugee and minority children. It is going to be implemented in 4 countries: Italy, Greece, Serbia, Czech Republic



# Education, Audiovisual and Culture Executive Agency

Creative Europe - Culture

74	597698-CREA-1-2018-1-UK-CULT-COOP1		UK
<b>The Perennial Biennial</b>			
Original Budget		Maximum Grant Awarded	% Awarded
335.480,00 €		200.000,00 €	59,62 %
<b>Role</b>	<b>Organisation Name</b>		<b>CO</b>
APP	Liverpool Biennial of Contemporary Art Limited		UK
PAR	Bergenstriennalen AS		NO
PAR	biedriba Rigas Starptautiska Bienale		LV
PAR	International Centre of Graphic Arts		SI
PAR	KW INSTITUTE FOR CONTEMPORARY ART - KUNST-WERKE BERLIN EV		DE
<b>COMPENDIUM</b>			
The Perennial Biennial is a partnership of five Biennials working together to develop sustainable models of practice, curatorial development, research, and look outwards towards to global collaborations and new markets.			



75	597699-CREA-1-2018-1-FR-CULT-COOP1		FR
<b>Jazz Connective</b>			
Original Budget		Maximum Grant Awarded	% Awarded
341.245,00 €		199.100,00 €	58,35 %
Role	Organisation Name		CO
APP	RESEAU		FR
PAR	DRUGA GODBA Zavod za organizacijo in izvedbo kulturnih prireditev		SI
PAR	Fundacja Wytwórnia		PL
PAR	IMPROVISED MUSIC COMPANY LTD		IE
PAR	New Vortex Jazz Club Limited		UK
PAR	Performances Birmingham Limited		UK
PAR	Vapaat äänet - Charles Gil		FI

<b>COMPENDIUM</b>			
<p>JaCo is the result of a close observation of today's context and issues in the field of innovative music. A successful Erasmus+ project led by RESEAU showed that European artists face many struggles to access professional opportunities: a lack of promotion, difficulties to define their careers in today's economy and most of all, the decrease of an aging audience. We believe that most cultural and creative players (such as artistic directors, artists and specialized journalists) encounter similar issues, and need occasions to share best practices with each other through cooperation. RESEAU being extremely active in the promotion of French and European jazz music scenes, we decided to engage in actions to deal with the evolution of contemporary jazz with the help of European partners, through two axes:</p> <p>1- European artists, journalists and producers will get together during 7 "Highlights" in the 7 partners' cities to share experiences and find innovative solutions to increase audiences. The participants will take part in workshops, job shadowing, "go and see" actions, and artists will have the opportunity to engage in artistic residencies. The seminar and workshops results will be shared during professional events organized in the host cities in parallel to the "Highlights".</p> <p>2- Based on these results, a practical approach to attract new audiences will be set up. A cycle of concerts will be organized in the 7 host cities, allowing artists to share their residencies' creations, producers to try new methods and journalists to write new content. This intellectual content, along with the 1rst axis results will be showcased on a European blog : Jazz Connective. It will be translated in English and all the partners' languages, thus bringing new perspectives, disseminating ideas, and allowing Europeans to connect around jazz music on a long-term scale.</p>			



76	597700-CREA-1-2018-1-SE-CULT-COOP1	SE
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<b>International Contemporary Dance Company 2018-2020</b>
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Original Budget	Maximum Grant Awarded	% Awarded
386.452,37 €	196.706,59 €	50,90 %

Role	Organisation Name	CO
APP	Aloni & Brummer Productions AB	SE
PAR	Gwyn Emberton Dance	UK
PAR	Nowohuckie Centrum Kultury	PL
PAR	Sin Arts and Culture Nonprofit Ltd.	HU

<b>COMPENDIUM</b>
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iCoDaCo 2018-2020 (International Contemporary Dance Collective) is an international, multicultural and dynamic project. At its core, six artists from five countries venture through their first collective co-creation process together. The collective co-creation will examine the concept of transformation from political, physical, spatial and psychological approaches.

The creation process stands in the heart of an interactive, inclusive and hybrid operation which aspires to develop competence and empower communities as well as individuals in both urban and rural locations. The project offers multiple opportunities to demonstrate and practice values, such as diversity, tolerance and communality through creative and productive endeavors.

In addition to these aspects, iCoDaCo also offers an opportunity to interrogate manifestations of collective practices as a microcosm to large scales unions and collectives such as the European Union through lenses of identity, nationality, individuality, power structures and productivity.

iCoDaCo will be observed by professional writers and scholars, associated artists, collaborators and the general public who will all generate textual and visual contributions that will be edited into the iCoDaCo book which then can be viewed as an anecdotal insight to the unique process or as a multifaceted manual to international co production and cross-cultural corporations.

We will conduct activities in all five countries which are collaborating on the realization of the project, as well as additional geographic territories. The activities will go on from August 2018 to August 2020 and will include creation processes, workshops, open classes, panel talks, performances, on-line interaction, informal book publication.



# Education, Audiovisual and Culture Executive Agency

Creative Europe - Culture

77	597701-CREA-1-2018-1-HR-CULT-COOP1		HR
<b>PORT OF DREAMERS</b>			
Original Budget		Maximum Grant Awarded	% Awarded
315.830,00 €		188.000,00 €	59,53 %
<b>Role</b>	<b>Organisation Name</b>		<b>CO</b>
APP	JAVNA USTANOVA U KULTURI DUBRAVACKE LJETNE IGRE DUBROVNIK		HR
PAR	ASSOCIATION KULTURANOVA UDRUZENJE		RS
PAR	Slovensko narodno gledališce Maribor		SI
<b>COMPENDIUM</b>			
<p>PORT OF DREAMERS is an international collaboration project aimed at exploring the narratives, memories and places of migrations by creating artistic projects dealing with 100 years of migrations on European continent and at the same time offering different artistic tools to current refugees to express and redefine their own experiences.</p> <p>The exploration of the migrations topics will result in development of innovative modes of co-creation, production of new works by young and emerging artists and encourage team-working and audience development. Ultimately, the PORT OF DREAMERS seeks to explore the value of arts as an anthropological and cultural research tool and the power of this dimension to support the integration of refugees in Europe by giving the opportunity to artists and refugees to work together, discover, and learn from each other.</p> <p>The purpose of this project is to concisely unfold the issues concerning the history of migrations, while at the same opening the opportunities for refugee inclusion. A number of accompanying events: capacity building sessions, exhibitions and thematic gatherings, will encourage the fusion of art and social programs and other scientific and theoretical initiatives centred on migrations research and methodologies.</p> <p>The project will result with: 3 creative labs for artists, 2 theatre productions, 3 four weeks workshops with refugees , 2 creative capacity building sessions for cultural workers and managers, 1 exhibition and 1 publication of the project experiences and final presentation of all 2 art productions presented within the Dubrovnik Summer Festival programme. On the other side, PORT OF DREAMERS will present on-line base of narratives on 100 years of migration history in Europe. Web platform will as well engage our target group: refugees and enable them to express themselves, to inform themselves, to learn by using growing archive and to discuss topics that are part of their experiences.</p>			



# Education, Audiovisual and Culture Executive Agency

Creative Europe - Culture

78	597707-CREA-1-2018-1-UK-CULT-COOP1		UK
<b>A Woman's Work</b>			
Original Budget		Maximum Grant Awarded	% Awarded
330.000,00 €		198.000,00 €	60,00 %
<b>Role</b>	<b>Organisation Name</b>		<b>CO</b>
APP	Ffotogallery Wales Limited		UK
PAR	association PACE		FR
PAR	Irish Gallery of Photography Limited		IE
PAR	LFS Kauno skyrius		LT
<b>COMPENDIUM</b>			
<p>A Women's Work is a 24 month collaborative programme in which four cultural partners in the United Kingdom, Lithuania, Ireland and France will work together in pursuit of the following objectives:</p> <ul style="list-style-type: none"> <li>• to enable artists and cultural professionals from across Europe to cooperate around the making and presentation to audiences of new work focusing on the changing face of women and work in Europe, with a sharing of professional experience and practice using both physical and online platforms</li> <li>• to create new opportunities for artistic exchange within Europe, increasing the mobility of artists and cultural professionals, utilising our respective networks and contacts to extend audience reach and the impact</li> <li>• to offer new perspectives and dialogue on cultural difference and commonality in Europe, deepening audience engagement and offering new insights into contemporary European experience and identity</li> <li>• to establish a digital platform which presents the project to a global audience, in order to stimulate discussion which challenges the dominant view of gender and industry in Europe, a resource that will continue to grow and support further transnational co-operation beyond the life of the project</li> </ul> <p>Central to the project is a commitment to joint working, manifest in reciprocal opportunities for artists and creative professionals from across Europe to travel to and work in each other's countries. The key outcomes will be creative collaboration in the form of planning, development and co-production of exhibitions, artist residency and commissioning opportunities, print and online publishing, educational programmes and digital engagement activities. Another important dimension is skill sharing and knowledge transfer between the partners that will be gained from joint planning, delivery and evaluation of the project, itself providing a lasting legacy.</p>			



# Education, Audiovisual and Culture Executive Agency

Creative Europe - Culture

79	597717-CREA-1-2018-1-SE-CULT-COOP1		SE
<b>EU Arts Live</b>			
Original Budget		Maximum Grant Awarded	% Awarded
395.685,00 €		200.000,00 €	50,55 %
<b>Role</b>	<b>Organisation Name</b>		<b>CO</b>
APP	ICS Sverige		SE
PAR	Asociatia TEATRUL.RO		RO
PAR	Fondation Interface		CH
PAR	La Compagnie TransAtlantique		FR
PAR	Latvijas operetes fonds		LV
<b>COMPENDIUM</b>			
<p>EU Arts Live is a two year pilot project to promote the development of Live Broadcast Performances: a new way of preparing, creating and sharing performances with global audiences by small and medium sized performing arts companies. We will do this by equipping our creative partners with the digital tools and online broadcast platform they need to broadcast their performances live on a multi-screen online interactive platform. The preparation for how these multiple cameras will be used during the broadcast will be worked out throughout the long, detailed, planning and rehearsal process. This platform will then carry live transmissions of up to seven cameras focused on the performance, so that the online viewer can choose which camera feed he or she wants to view on the full screen, or which two feeds to view on a split screen. This process will promote true synergy between broadcast possibilities and performance possibilities by adapting the performance to the cameras and vice versa. The broadcast platform will create true synergy between the creators and the audience, as online viewers edit the broadcast by choosing between the camera feeds created by the broadcaster. Finally, we will open wide the backstage doors to online viewers with routine live broadcasts of rehearsals, conferences, workshops and debates. Live performance arts, until now almost absent from the internet, will become a common presence online. We will maximize our outreach to performance arts professionals, theatergoing public, and the online public through live broadcast performances at performing arts festivals across Europe, promoted by an aggressive social media campaign across online media. In this way, we intend to recruit more and more creative partners and build online audiences to sustain EU Fest Live as a vibrant online arts festival where new forms of broadcast performance find a home and a public year round and for years to come.</p>			



80	597719-CREA-1-2018-1-SE-CULT-COOP1		SE
<b>OFF SEASON ART GARDENING</b>			
Original Budget		Maximum Grant Awarded	% Awarded
420.653,00 €		200.000,00 €	47,55 %
<b>Role</b>	<b>Organisation Name</b>		<b>CO</b>
APP	Mariestads Kommun		SE
PAR	HOGSKOLAN I SKOVDE		SE
PAR	Stichting Sense of Place		NL
PAR	Ukmerges rajono savivaldybes administracija		LT
<b>COMPENDIUM</b>			
<p>A project for Artistic Cultivations of Landscape, Place and Community, via collective land art installations in urban open space sites; OSAG gathers artists working within and across land art, landscape architecture and garden design. In Sweden, Netherlands and Lithuania, it will explore how citizens of peripheral urban and rural areas relate to their landscape and community, from a local vs. global and glocal perspective, via participatory processes to develop large scale, site specific land art installations. In the process, artists have access to educational and professional development activities. Europe's peripheries lack a "sense of European place" - and may respond negatively to the geopolitical complexities of a globalized Europe. OSAG's actions embody and reconstruct the relationship of people to their landscape and its place within Europe and promotes their cross-cultural competence. In 2018-2021 are implemented study visits, artistic residencies, participatory land art installations, educational activities (about local development, placemaking, cultural marketing tools and media-enabled storytelling) in all 3 countries, involving at least 9 artists and an extended audience of several hundreds, coupled together to documentation, assessment and communication activities. This and the permanent land art installations will make visible the project's results and EU's support to the cultural development of peripheral European communities for new people and many years beyond the project's timeframe. OSAG works on the "abstract geology" of a fragmented Europe: "One's mind and the earth are in a constant state of erosion (...) where particles and fragments make themselves known as solid consciousness. OSAG brings artists and peripheral communities together to co-create and re-create the landscapes of Europe while recreating themselves as transnational European communities, making Europe a landscape of, byand for the people.</p>			





# Education, Audiovisual and Culture Executive Agency

Creative Europe - Culture

81	597734-CREA-1-2018-1-UK-CULT-COOP1	UK
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<b>Slate: Black. Arts. World.</b>
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Original Budget	Maximum Grant Awarded	% Awarded
300.797,92 €	155.000,00 €	51,53 %

Role	Organisation Name	CO
APP	Eclipse Theatre Company	UK
PAR	GRIOT- Associação Cultural	PT
PAR	Stichting de Meervaart	NL

<b>COMPENDIUM</b>
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Slate: Black. Arts. World. addresses our partnership's common need to increase the visibility and mobility of Black and Ethnic Minority artists through a two year capacity building programme that will provide artists and professionals with a set of experiences, skills and tools to develop new narratives on Europe's racial identities.

The cooperation seeks to address the pervading dis-empowerment of Black and Ethnic Minority artists. New models for collaboration and working together are needed to grow sector wide understanding of best practice and working methods, generate long term career sustainability for Black artists and professionals, and raise the ambition of cultural organisations to better represent their local demographic and contextualise Black European identity within mainstream European culture.

The partnership's programme will feature:

- Recruitment of 6 Black artists and arts professionals who will embark on a 2 year programme of 3 weeks of intra-European training, new work development and networking.
- 600 Black artists and professionals reached through a public programme of networking and training opportunities.
- Development of 3 work in progress performances of new Black-led work.
- 2000 new and current audience members reached through a European tour of an existing production that explores Black European Identity, contextualised through a series of talks, film screenings and events.

In committing to two years of research, development and delivery, Slate will enable the European performing arts sector to build a truly diverse and inclusive network to urgently address the barriers that currently exclude Black audiences and artists from participating in arts and culture, and identifying with the European image.



82	597739-CREA-1-2018-1-BE-CULT-COOP1	BE
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2020 Troubadours
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Original Budget	Maximum Grant Awarded	% Awarded
317.840,00 €	190.704,00 €	60,00 %

Role	Organisation Name	CO
APP	Via Lactea	BE
PAR	Etnofest Association	RS
PAR	FLONFLONS	FR
PAR	International Visual Art Foundation	HU

<b>COMPENDIUM</b>
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'2020 Troubadours' is an innovating and multidisciplinary project which uses positive possibilities of world music to improve the transnational mobility and entrepreneurship of young artists in Europe on one hand, and which wants to stimulate intercultural dialogue and audience development on the other.

It is a very concrete project carried out by four official partners and two associated partners from Belgium, France, Serbia, Hungary, Spain, Poland and Ukraine. This interesting composition of partners belonging to the 'old Europe' and new, candidate member states is really crucial: '2020 Troubadours' wants to point out and highlight the possibilities of culture when it comes to social inclusion and mutual understanding everywhere in Europe; a topic which has been very present these days.

By organizing a series of 'Trouba Train Trips' through some specific European border regions, the project wants to inspire and stimulate twenty 'Troubadours' to work and create together during some 'Trouba Lab' residencies and masterclasses. The objective is to innovate their own repertoire of popular world music and create a new contemporary repertoire of twenty pieces which will be recorded on an album and presented in a new multidisciplinary performance 'TroubaRumba' in different European countries outside the partners' own regions. In the meantime, a team of photographers and filmmakers will also follow the whole creative process and deliver their precise artistic view on traveling through European border regions.

Presenting these different outcomes and deliverables to a wide range of professionals in the European world music industry will also be a very important element. This way, we can establish a new business model which will last beyond the duration of the project, and which stimulates cultural entrepreneurship by combining culture and education with the focus on participative activities with a low threshold. Artists learn from the audience and vice versa.



## Education, Audiovisual and Culture Executive Agency

Creative Europe - Culture

83	597745-CREA-1-2018-1-DE-CULT-COOP1		DE
Rebuilding Dwelling. European Housing Construction Yesterday, Today, and Tomorrow. A Cooperation Project on the Future of Social Housing.			
Original Budget		Maximum Grant Awarded	% Awarded
400.332,99 €		200.000,00 €	49,96 %
Role	Organisation Name		CO
APP	TECHNISCHE UNIVERSITAT DARMSTADT		DE
PAR	COMITE EUROPEEN DE COORDINATION DE L'HABITAT SOCIAL AISBL		BE
PAR	GOETHE-INSTITUT EV		DE
PAR	SVEUCILISTE U ZAGREBU ARHITEKTONSKI FAKULTET		HR
<b>COMPENDIUM</b>			
<p>RE-DWELL is an attempt to establish the current state of the architecture of social housing and develop and promote new approaches towards innovative, sustainable and affordable social housing designs. It focuses on two distinct strategies:</p> <p>The first is an education-based approach that will provide knowledge to housing stakeholders by means of a touring exhibition through Europe that showcases a broad selection of historic best-practice case studies accompanied by symposia that will discuss the current state of housing in nine European countries.</p> <p>The second is a project-based approach that will implement workshops on future social housing strategies in Europe, bringing together architects and design professionals with housing providers, planning authorities and residents.</p> <p>RE-DWELL forms a professional European network of young emerging architects, which develops topics on the future of housing in terms of content and implements them in terms of design. The project is unique in that it relies on a comparative perspective between different countries and actors involved in housing construction on the one hand, and includes a historical perspective on the other. The project's results will be disseminated through the partner's networks and made available through two print publications both on historic precedents and future developments of social housing in Europe.</p>			



84	602109-CREA-1-2018-1-ES-CULT-COOP1	ES
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**DELYRAMUS: Developing Audiences: Music, Luthiers and Mental Health**

Original Budget	Maximum Grant Awarded	% Awarded
288.708,62 €	172.800,62 €	59,85 %

Role	Organisation Name	CO
APP	FUNDACION RAMON REY ARDID	ES
PAR	ADM Estrela - Associação Social e Desenvolvimento	PT
PAR	ASOCIACIÓN CULTURAL MUSLYRAMUS	ES
PAR	FONDAZIONE DI COMUNITA' CENTRO STORICO DI NAPOLI	IT
PAR	UNIVERSIDAD REY JUAN CARLOS	ES

**COMPENDIUM**

Delyramus is a project that joins some of the European historic and cultural essences, directed through the music and its instruments, with the necessary integration of collectives that are far from the culture as a consequence of different mental disorders.

The main goal is the audience development, bringing people and culture closer together. Especially, the project focus on European musical heritage of the fifteenth sixteenth centuries.

One of objectives is recover the potential of European organological (14 intruments) rich heritage in order to reach with them vulnerable collectives (especially people with mental health problems) as participants of implementation of project and dissemination of early music.

The project will be promoted and coordinated from Saragossa (Spain), as it is hometown of violeros (luthiers) and some instrumental typologies belonging to the European heritage that are extinct and seek to recover.

Three important objetives of the project are: 1)Co-production of a traveling exhibition throughout Europe, with the collaboration of professionals, musicians and artists with and without disabilities; 2)Organization of 3 European cultural events (mix of concerts, exhibitions and performances) in Portugal, Spain and Italy, which connects the history of violeros of the 14th, 15th, 16th and 17th century and disability; and 3)Develop artistic workshops for people with disabilities related to the story of violeros.

In addition, a network of key partners in both the cultural / creative sector (museums, music academies, musicians, musicologists and schools luthiers) and the social sector (entities non-profit involved in social integration of people with disabilities through cultural activities will be created / artistic / creative) will be created, following the route that the instruments under the project took: Saragossa (Spain) --> Italy --> Rest of Europe.